Computer Architecture

Lecture 1: Introduction and Basics

Prof. Onur Mutlu

ETH Zürich

Fall 2021

30 September 2021

Brief Self Introduction



Onur Mutlu

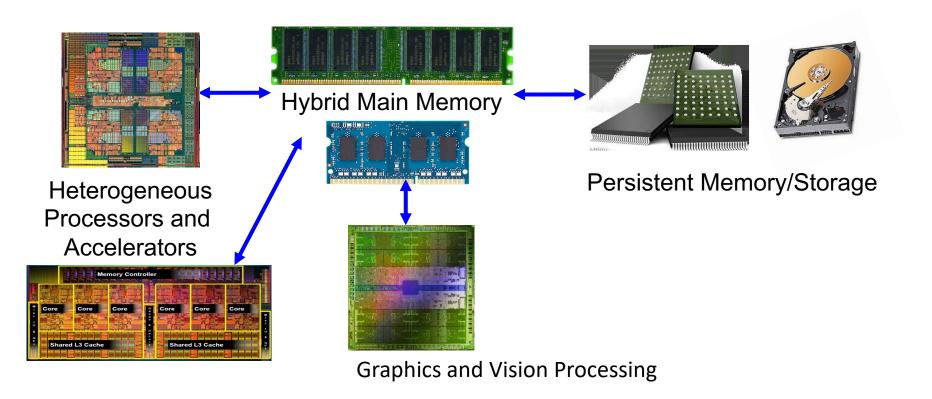
- Full Professor @ ETH Zurich ITET (INFK), since September 2015
- Strecker Professor @ Carnegie Mellon University ECE/CS, 2009-2016, 2016-...
- PhD from UT-Austin, worked at Google, VMware, Microsoft Research, Intel, AMD
- https://people.inf.ethz.ch/omutlu/
- omutlu@gmail.com (Best way to reach me)
- https://people.inf.ethz.ch/omutlu/projects.htm

Research and Teaching in:

- Computer architecture, computer systems, hardware security, bioinformatics
- Memory and storage systems
- Hardware security, safety, predictability
- Fault tolerance
- Hardware/software cooperation
- Architectures for bioinformatics, health, medicine
- **...**

Current Research Mission

Computer architecture, HW/SW, systems, bioinformatics, security



Build fundamentally better architectures

Four Key Current Directions

Fundamentally Secure/Reliable/Safe Architectures

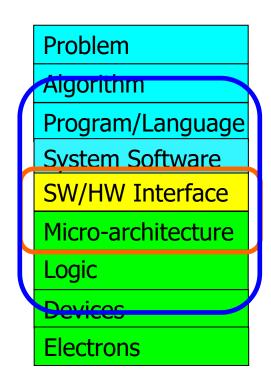
- Fundamentally Energy-Efficient Architectures
 - Memory-centric (Data-centric) Architectures

Fundamentally Low-Latency and Predictable Architectures

Architectures for AI/ML, Genomics, Medicine, Health

The Transformation Hierarchy

Computer Architecture (expanded view)



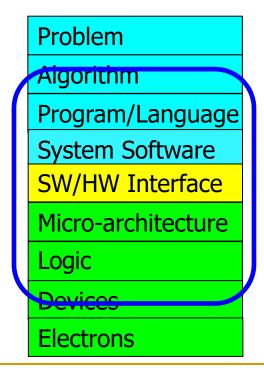
Computer Architecture (narrow view)

Axiom

To achieve the highest energy efficiency and performance:

we must take the expanded view

of computer architecture

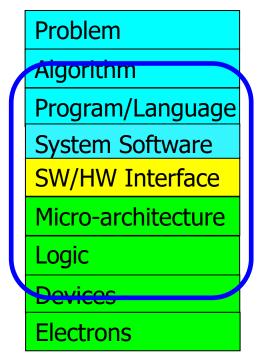


Co-design across the hierarchy:
Algorithms to devices

Specialize as much as possible within the design goals

Current Research Mission & Major Topics

Build fundamentally better architectures



Broad research spanning apps, systems, logic with architecture at the center

- Data-centric arch. for low energy & high perf.
 - Proc. in Mem/DRAM, NVM, unified mem/storage
- Low-latency & predictable architectures
 - Low-latency, low-energy yet low-cost memory
 - QoS-aware and predictable memory systems
- Fundamentally secure/reliable/safe arch.
 - Tolerating all bit flips; patchable HW; secure mem
- Architectures for ML/AI/Genomics/Graph/Med
 - Algorithm/arch./logic co-design; full heterogeneity
- Data-driven and data-aware architectures
 - ML/AI-driven architectural controllers and design
 - Expressive memory and expressive systems

SAFARI Research Group



Think BIG, Aim HIGH!

https://safari.ethz.ch

Onur Mutlu's SAFARI Research Group

Computer architecture, HW/SW, systems, bioinformatics, security, memory

https://safari.ethz.ch/safari-newsletter-april-2020/



Think BIG, Aim HIGH!

SAFARI

https://safari.ethz.ch

SAFARI Newsletter January 2021 Edition

https://safari.ethz.ch/safari-newsletter-january-2021/





Newsletter January 2021

Think Big, Aim High, and Have a Wonderful 2021!



Dear SAFARI friends,

SAFARI PhD and Post-Doc Alumni

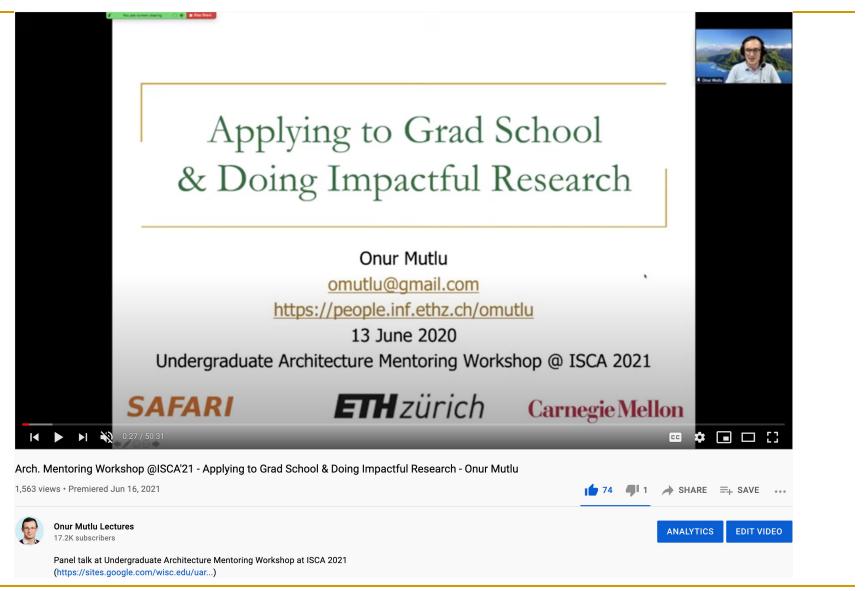
https://safari.ethz.ch/safari-alumni/

- Nastaran Hajinazar (ETH Zurich)
- Gagandeep Singh (ETH Zurich)
- Amirali Boroumand (Stanford Univ)
- Jeremie Kim (ETH Zurich)
- Nandita Vijaykumar (Univ. of Toronto, Assistant Professor)
- Kevin Hsieh (Microsoft Research, Senior Researcher)
- Justin Meza (Facebook)
- Mohammed Alser (ETH Zurich)
- Yixin Luo (Google)
- Kevin Chang (Facebook)
- Rachata Ausavarungnirun (KMUNTB, Assistant Professor)
- Gennady Pekhimenko (Univ. of Toronto, Assistant Professor)
- Vivek Seshadri (Microsoft Research)
- Donghyuk Lee (NVIDIA Research, Senior Researcher)
- Yoongu Kim (Google)
- Lavanya Subramanian (Intel Labs → Facebook)
- Samira Khan (Univ. of Virginia, Assistant Professor)
- Saugata Ghose (Univ. of Illinois, Assistant Professor)
- Jawad Haj-Yahya (Huawei Research Zurich, Principal Researcher)

SAFARI Research Group: Introduction and Research

Onur Mutlu,
 "SAFARI Research Group: Introduction & Research"
 Talk at ETH Future Computing Laboratory Welcome
 Workshop (EFCL), Virtual, 6 July 2021.
 [Slides (pptx) (pdf)]

A Talk on Impactful Research & Teaching



Principle: Teaching and Research

Teaching drives Research Research drives Teaching HOME

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Digital Design & Computer

Architecture: Lecture 1:...

49K views • 1 year ago



Lecture 1: Introduction and...

36K views • 3 years ago

Computer Architecture -

Computer Architecture -Lecture 1: Introduction and...

31K views • 1 year ago

Includes standard DIMM modu number of DPU processors co

ML accelerator: 260 mm², 6 billion transist 600 GFLOPS GPU, 12 ARM 2.2 GHz CPUs.

Computer Architecture -Lecture 1: Introduction and...

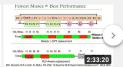
30K views • 8 months ago

Design of Digital Circuits Lecture 1: Introduction and Basics

1:22:29

Design of Digital Circuits -Lecture 1: Introduction and...

22K views • 2 years ago



Computer Architecture -Lecture 2: Fundamentals....

17K views • 3 years ago

First Course in Computer Architecture & Digital Design 2021-2013

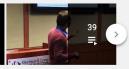


38 How Comput =, (from the grou









Livestream - Digital Design and Digital Design & Computer Computer Architecture - ETH...

Onur Mutlu Lectures VIEW FULL PLAYLIST Architecture - ETH Zürich...

Onur Mutlu Lectures VIEW FULL PLAYLIST

Design of Digital Circuits - ETH Zürich - Spring 2019

Onur Mutlu Lectures VIEW FULL PLAYLIST Design of Digital Circuits - ETH Zürich - Spring 2018

Onur Mutlu Lectures VIEW FULL PLAYLIST **Digital Circuits and Computer** Architecture - ETH Zurich -...

Onur Mutlu Lectures VIEW FULL PLAYLIST

Spring 2015 -- Computer Architecture Lectures --...

Carnegie Mellon Computer Architec... VIEW FULL PLAYLIST

Advanced Computer Architecture Courses 2020-2012













Computer Architecture - ETH Zürich - Fall 2020

Onur Mutlu Lectures VIEW FULL PLAYLIST

Computer Architecture - ETH Zürich - Fall 2019

Onur Mutlu Lectures VIEW FULL PLAYLIST

Computer Architecture - ETH Zürich - Fall 2018

Onur Mutlu Lectures VIEW FULL PLAYLIST Computer Architecture - ETH Zürich - Fall 2017

Onur Mutlu Lectures VIEW FULL PLAYLIST Fall 2015 - 740 Computer Architecture

Carnegie Mellon Computer Architec... VIEW FULL PLAYLIST

Fall 2013 - 740 Computer Architecture - Carnegie Mellon Carnegie Mellon Computer Architec...

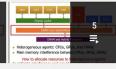
VIEW FULL PLAYLIST

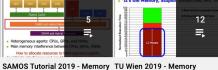
Special Courses on Memory Systems













Memory Technology Lectures

Onur Mutlu Lectures VIEW FULL PLAYLIST Champéry Winter School 2020 - Perugia NiPS Summer School Memory Systems and Memory... 2019

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VIEW FULL PLAYLIST

Systems

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Onur Mutlu Lectures VIEW FULL PLAYLIST

ACACES 2018 Lectures --Memory Systems and Memory...

Onur Mutlu Lectures VIEW FULL PLAYLIST

Online Courses & Lectures

First Computer Architecture & Digital Design Course

- Digital Design and Computer Architecture
- Spring 2021 Livestream Edition:
 https://www.youtube.com/watch?v=LbC0EZY8yw4&list=PL5Q2soXY2Zi_uej3aY39YB5pfW4SJ7LIN

Advanced Computer Architecture Course

- Computer Architecture
- Fall 2020 Edition:

https://www.youtube.com/watch?v=c3mPdZA-Fmc&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN

DDCA (Spring 2021)

- https://safari.ethz.ch/digitaltechnik/ spring2021/doku.php?id=schedule
- https://www.youtube.com/watch?v =LbC0EZY8yw4&list=PL5Q2soXY2Zi _uej3aY39YB5pfW4SJ7LIN
- Bachelor's course
 - 2nd semester at ETH Zurich
 - Rigorous introduction into "How Computers Work"
 - Digital Design/Logic
 - Computer Architecture
 - 10 FPGA Lab Assignments



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Recent Changes Media Manager Sitemap

schedule

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Announcements

laterials

- Lectures/Schedule
- Lecture Buzzwords
- Readings
- Optional HWs
- Extra Assignments
- Exams
 Technical Docs

esources

- Somputer Architecture (CMU)
- SS15: Lecture Videos
- Computer Architecture (CMU)
 SS15: Course Website
- Digitaltechnik SS18: Lecture Videos
- Digitaltechnik SS18: Course Website
 Digitaltechnik SS19: Lecture
- Videos

 Digitaltechnik SS19: Lecture

 Videos

 Digitaltechnik SS19: Course
- Website

 Digitaltechnik SS20: Lecture
- Videos

 Digitaltechnik SS20: Course
- Website

Moodle Moodle



Watch on 🕞 YouTube

Lecture Video Playlist on YouTube

Heterogeneous

Processors and

Accelerators

Muthpligital Assignand Computer Asy

Computing landscape is very different from 10-20 years ago

Applications and technology both demand novel architectures

Every component and its

interfaces, as well as

entire system designs

are being re-examined

Livestream Lecture Playlist



Spring 2021 Lectures/Schedule

Week	Date	Livestream	Lecture	Readings	Lab	HW
W1	25.02 Thu.	You Tube Live	L1: Introduction and Basics	Required Suggested Mentioned		
	26.02 Fri.	You Tube Live	L2a: Tradeoffs, Metrics, Mindset	Required		
			L2b: Mysteries in Computer Architecture (PDF) (PPT)	Required Mentioned		
W2	04.03 Thu.	You Tube Live	L3a: Mysteries in Computer Architecture II	Required Suggested		

https://www.youtube.com/watch?v=c3 mPdZA-Fmc&list=PL5Q2soXY2Zi9xidyIgBxUz7x RPS-wisBN

- Master's level course
 - Taken by Bachelor's/Masters/PhD students
 - Cutting-edge research topics + fundamentals in Computer Architecture
 - 5 Simulator-based Lab Assignments
 - Potential research exploration
 - Many research readings

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schedule

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Announcements

Materials

- Lectures/Schedule
- Lecture Buzzwords
- Readings
- HWs
- Labs
- ExamsRelated Courses
- Related Col

esources

- Computer Architecture FS19:
 Course Webpage
- Computer Architecture FS19: Lecture Videos
- Digitaltechnik SS20: Course
 Webpage
- Digitaltechnik SS20: Lecture Videos
- Moodle
- Piazza (Q&A)
- W HotCRP
- Werilog Practice Website
 (HDI Bits)

Lecture Video Playlist on YouTube

Lecture Playlist

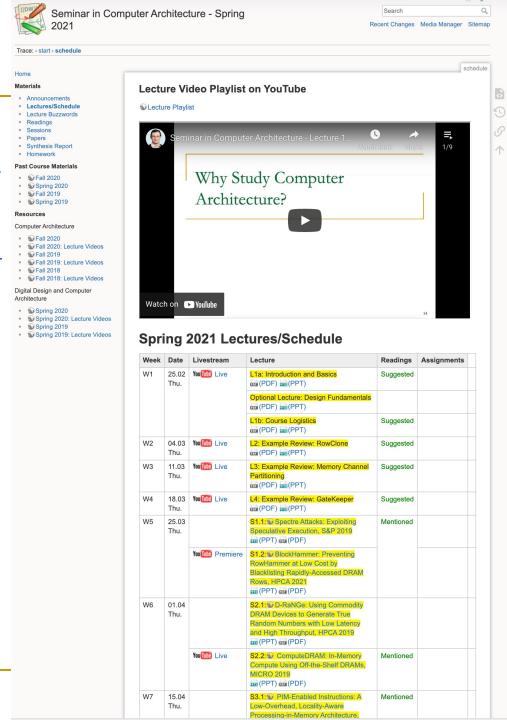


Fall 2020 Lectures & Schedule

Week	Date	Lecture	Readings	Lab	HW
W1	17.09 Thu.	L1: Introduction and Basics (PDF) (PDF) (PDF) (Volume Video	Described Suggested		HW 0
	18.09 Fri.	L2a: Memory Performance Attacks (PDF) (PPT) (Vou (PDF) Video	Described Suggested	Lab 1 Out	
		L2b: Data Retention and Memory Refresh (CPP) (PPP) (PPP) (Vou (PPP) Video	Described Suggested		
		L2c: Course Logistics (PDF) (PPT) You Video			
W2	24.09 Thu.	L3a: Introduction to Genome Sequence Analysis (PDF) (PPT) You Video	Described Suggested		HW 1 Out
		L3b: Memory Systems; Challenges and Opportunities (PDF) (PPT) (Vou (PDF) Video	Described Suggested		
	25.09 Fri.	L4a: Memory Systems: Solution Directions (PDF) (PPT) You Video	Described Suggested		
		L4b: RowHammer (CPPF) (Described Suggested		
W3	01.10 Thu.	L5a: RowHammer in 2020: TRRespass (IDF) (I	Described Suggested		
		L5b: RowHammer in 2020: Revisiting RowHammer (PDF) (PPT) (Volume Video	Described Suggested		
		L5c: Secure and Reliable Memory	Described		

Seminar (Spring'21)

- <u>https://safari.ethz.ch/architecture_seminar/spring2021/doku.php?id=schedule</u>
- https://www.youtube.com/watch?v=t3m 93ZpLOyw&list=PL5Q2soXY2Zi awYdjm WVIUegsbY7TPGW4
- Critical analysis course
 - Taken by Bachelor's/Masters/PhD students
 - Cutting-edge research topics + fundamentals in Computer Architecture
 - 20+ research papers, presentations, analyses





Hands-On Projects & Seminars Courses

https://safari.ethz.ch/projects_and_seminars/doku.php



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Home **Projects**

- SoftMC
- Ramulator
- Accelerating Genomics
- Mobile Genomics
- Processing-in-Memory
- Heterogeneous Systems
- SSD Simulator

SAFARI Projects & Seminars Courses (Spring 2021)

Welcome to the wiki for Project and Seminar courses SAFARI offers.

Courses we offer:

- Understanding and Improving Modern DRAM Performance, Reliability, and Security with Hands-On **Experiments**
- Designing and Evaluating Memory Systems and Modern Software Workloads with Ramulator
- Accelerating Genome Analysis with FPGAs, GPUs, and New Execution Paradigms
- Genome Sequencing on Mobile Devices
- Exploring the Processing-in-Memory Paradigm for Future Computing Systems
- Hands-on Acceleration on Heterogeneous Computing Systems
- Understanding and Designing Modern NAND Flash-Based Solid-State Drives (SSDs) by Building a **Practical SSD Simulator**



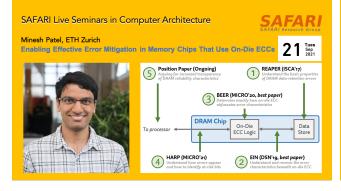
Focus on Insight Encourage New Ideas

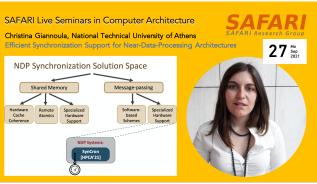
Principle: Learning and Scholarship

Focus on learning and scholarship

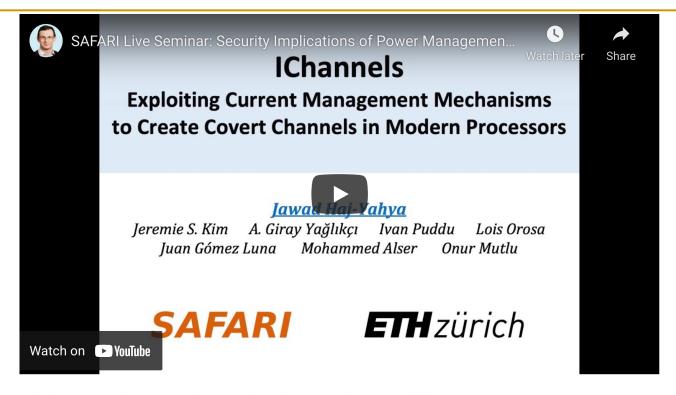
SAFARI Live Seminars (Past Talks)







SAFARI Live Seminars (Upcoming Talk)



SAFARI Live Seminar: Jawad Haj-Yahya 4 October 2021

Posted on September 18, 2021 by ewent

Join us for our SAFARI Live Seminar with Jawad Haj-Yahya.

Monday, October 4 at 5:30 pm Zurich time (CEST)

Security Implications of Power Management Mechanisms In Modern Processors, Current Studies and Future Trends

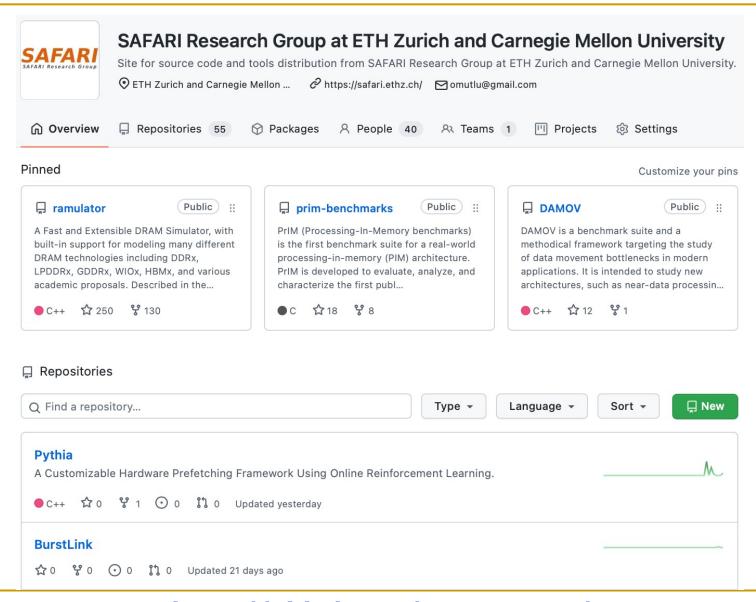
Jawad Haj-Yahya, Huawei Research Center Zurich

https://safari.ethz.ch/safari-seminar-series/

Open-Source Artifacts

https://github.com/CMU-SAFARI

Open Source Tools: SAFARI GitHub



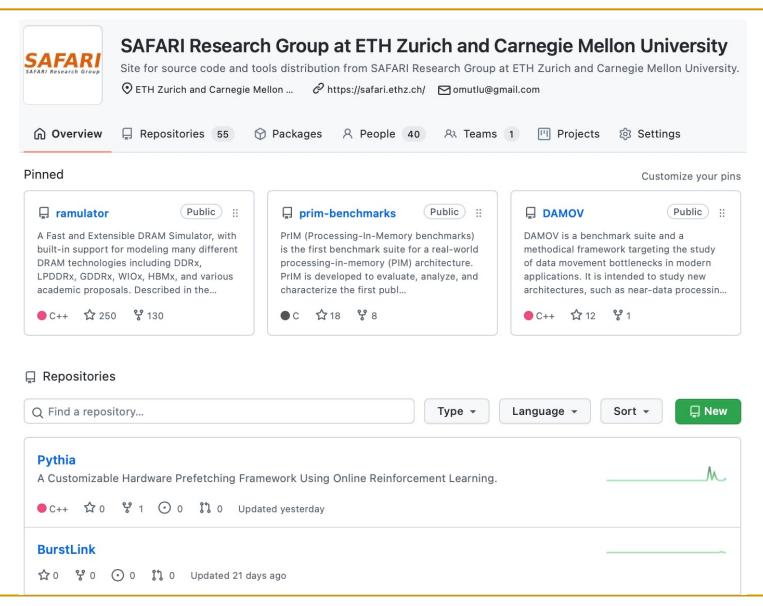
Some Open Source Tools (I)

- Rowhammer Program to Induce RowHammer Errors
 - https://github.com/CMU-SAFARI/rowhammer
- Ramulator Fast and Extensible DRAM Simulator
 - https://github.com/CMU-SAFARI/ramulator
- MemSim Simple Memory Simulator
 - https://github.com/CMU-SAFARI/memsim
- NOCulator Flexible Network-on-Chip Simulator
 - https://github.com/CMU-SAFARI/NOCulator
- SoftMC FPGA-Based DRAM Testing Infrastructure
 - https://github.com/CMU-SAFARI/SoftMC
- Other open-source software from my group
 - https://github.com/CMU-SAFARI/

Some Open Source Tools (II)

- MQSim A Fast Modern SSD Simulator
 - https://github.com/CMU-SAFARI/MQSim
- Mosaic GPU Simulator Supporting Concurrent Applications
 - https://github.com/CMU-SAFARI/Mosaic
- IMPICA Processing in 3D-Stacked Memory Simulator
 - https://github.com/CMU-SAFARI/IMPICA
- SMLA Detailed 3D-Stacked Memory Simulator
 - https://github.com/CMU-SAFARI/SMLA
- HWASim Simulator for Heterogeneous CPU-HWA Systems
 - https://github.com/CMU-SAFARI/HWASim
- Other open-source software from my group
 - https://github.com/CMU-SAFARI/

More Open Source Tools (III)



COVIDHunter Pythia COVIDHunter :: An accurate and flexible COVID-19 outbreak simulation model that A Customizable Hardware Prefetching Framework Using Online Reinforcement Learning. forecasts the strength of future mitigation measures and the numbers of cases, machine-learning reinforcement-learning prefetcher cache-replacement hospitalizations, and deaths for a given day, while considering the potential effect of branch-predictor champsim-simulator champsim-tracer environmental conditions. Described by Alser et al. (preliminary version at https://arxiv.org/abs/2... ● C++ ♀1 ☆0 ⊙0 ┆ 0 Updated yesterday simulation epidemiology covid-19 covid-19-data covid-19-tracker reproduction-number covidhunter BurstLink ● Swift គ្នMIT ម្1 ភ្ជ 5 ⊙ 0 ព្រ 0 Updated on Jun 27 ಳ0 ದು0 ⊙0 ಭಾ0 Updated 21 days ago prim-benchmarks MIG-7-PHY-DDR3-Controller PrIM (Processing-In-Memory benchmarks) is the first benchmark suite for a real-world A DDR3 Controller that uses the Xilinx MIG-7 PHY to interface with DDR3 devices. processing-in-memory (PIM) architecture. PrIM is developed to evaluate, analyze, and Verilog ♀1 ☆1 ⊙0 ☎0 Updated on Aug 22 characterize the first publicly-available real-world PIM architecture, the UPMEM PIM architecture. Described by Gómez-Luna et al. (preliminary version at Pythia-HDL https://arxiv.org/abs/2... Implementation of Pythia: A Customizable Hardware Prefetching Framework Using Online ●C 森MIT 약8 ☆18 ⊙0 計0 Updated on Jun 16 Reinforcement Learning in Chisel HDL. machine-learning scala reinforcement-learning chisel chisel3 firrtl hdl **SNP-Selective-Hiding** An optimization-based mechanism 🧬 🔐 to selectively hide the minimum number of ● Scala គ្នMIT មុ0 ☆0 ⊙0 រៀ0 Updated on Jul 31 overlapping SNPs among the family members 📸 who participated in the genomic studies (i.e. GWAS). Our goal is to distort the dependencies among the family members in the HARP (Private) original database for achieving better privacy without significantly degrading the data មុ0 ☆0 ⊙0 រុះ្ 0 Updated on Jul 31 gwas genomics data-privacy differential-privacy genomic-data-analysis **EINSim** laplace-distribution genomic-privacy DRAM error-correction code (ECC) simulator incorporating statistical error properties ● MATLAB ಳ೦ ☆೦ ⊙೦ ಭ ೦ Updated on Jun 16 and DRAM design characteristics for inferring pre-correction error characteristics using only the post-correction errors. Described in the 2019 DSN paper by Patel et al.: SneakySnake https://people.inf.ethz.ch/omutlu/pub/understanding-and-modeling-in-DRAM-ECC_dsn19.pdf. SneakySnake 2 is the first and the only pre-alignment filtering algorithm that works efficiently and fast on modern CPU, FPGA, and GPU architectures. It greatly (by more simulator reliability statistical-inference dram error-correcting-codes than two orders of magnitude) expedites sequence alignment calculation for both short map-estimation error-correction and long reads. Described in the Bioinformatics (2020) by Alser et al. https://arxiv.org/abs... ●C++ ஷMIT ೪೦ ☆5 ⊙0 ൂ 0 Updated on Jul 29 fpga gpu smith-waterman needleman-wunsch sequence-alignment DAMOV long-reads minimap2 DAMOV is a benchmark suite and a methodical framework targeting the study of data ● VHDL ΦGPL-3.0 ♀6 ☆35 ⊙0 賃1 Updated on May 12 movement bottlenecks in modern applications. It is intended to study new architectures, such as near-data processing. Described by Oliveira et al. (preliminary version at https://arxiv.org/pdf/2105.03725.pdf) A Fast and Extensible DRAM Simulator, with built-in support for modeling many different ● C++ ♀1 ☆12 ⊙1 ३ 0 Updated on Jul 13 DRAM technologies including DDRx, LPDDRx, GDDRx, WIOx, HBMx, and various academic proposals. Described in the IEEE CAL 2015 paper by Kim et al. at MetaSys http://users.ece.cmu.edu/~omutlu/pub/ramulator_dram_simulator-ieee-cal15.pdf Metasys is the first open-source FPGA-based infrastructure with a prototype in a RISC-V ● C++ ஷ MIT ೪ 130 ☆ 250 ⊙ 49 🐧 4 Updated on May 11 core, to enable the rapid implementation and evaluation of a wide range of cross-layer software/hardware cooperative techniques techniques in real hardware. Described in our GenASM pre-print: https://arxiv.org/abs/2105.08123 Source code for the software implementations of the GenASM algorithms proposed in our ម្1 ដ្0 ⊙0 រុា្ 0 Updated on Jul 9 MICRO 2020 paper: Senol Cali et. al., "GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis" at **NATSA** https://people.inf.ethz.ch/omutlu/pub/GenASM-approximate-string-matching-framework-NATSA is the first near-data-processing accelerator for time series analysis based on the for-genome-analys... Matrix Profile (SCRIMP) algorithm. NATSA exploits modern 3D-stacked High Bandwidth approximate-string-matching read-mapping hw-sw-co-design Memory (HBM) to enable efficient and fast matrix profile computation near memory. read-alignment bitap-algorithm pre-alignment-filtering Described in ICCD 2020 by Fernandez et al. https://people.inf.ethz.ch/omutlu/pub/NATSA_time-... genome-sequence-analysis accelerator | hbm | time-series-analysis | matrix-profile | near-data-processing ● C ஷ GPL-3.0 ೪3 ☆ 20 ⊙ 0 ൂ 0 Updated on Mar 22 C++ ♀1 ☆4 ⊙0 ₥0 Updated on Jun 28 AirLift is a tool that updates mapped reads from one reference genome to another. Unlike

Papers, Talks, Videos, Artifacts

All are openly available at

https://people.inf.ethz.ch/omutlu/projects.htm

http://scholar.google.com/citations?user=7XyGUGkAAAAJ&hl=en

https://www.youtube.com/onurmutlulectures

https://github.com/CMU-SAFARI/

Create an environment that values free exploration, openness, collaboration, hard work, creativity

My Suggestions to You

Suggestion to Researchers: Principle: Passion

Follow Your Passion (Do not get derailed by naysayers)

Principle: Build Infrastructure

Build Infrastructure to Enable Your Passion

Principle: Work Hard

Work Hard to Enable Your Passion

Suggestion to Researchers: Principle: Resilience

Be Resilient

Principle: Learning and Scholarship

Focus on learning and scholarship

Principle: Learning and Scholarship

The quality of your work defines your impact

Principle: Good Mindset, Goals & Focus

You can make a good impact on the world

Research & Teaching: Some Overview Talks

https://www.youtube.com/onurmutlulectures

- Future Computing Architectures
 - https://www.youtube.com/watch?v=kqiZISOcGFM&list=PL5Q2soXY2Zi8D 5MGV6EnXEJHnV2YFBJI&index=1
- Enabling In-Memory Computation
 - https://www.youtube.com/watch?v=njX 14584Jw&list=PL5Q2soXY2Zi8D 5MGV6EnXEJHnV2YFBJl&index=16
- Accelerating Genome Analysis
 - https://www.youtube.com/watch?v=r7sn41lH-4A&list=PL5Q2soXY2Zi8D_5MGV6EnXEJHnV2YFBJl&index=41
- Rethinking Memory System Design
 - https://www.youtube.com/watch?v=F7xZLNMIY1E&list=PL5Q2soXY2Zi8D_5MGV6EnXEJHnV2YFBJl&index=3
- Intelligent Architectures for Intelligent Machines
 - https://www.youtube.com/watch?v=c6_LgzuNdkw&list=PL5Q2soXY2Zi8D_5MGV6EnXEJHnV2YFBJl&index=25
- The Story of RowHammer
 - https://www.youtube.com/watch?v=sgd7PHQQ1AI&list=PL5Q2soXY2Zi8D_5MGV6EnXEJHnV2YFBJl&index=39

An Interview on Research and Education

- Computing Research and Education (@ ISCA 2019)
 - https://www.youtube.com/watch?v=8ffSEKZhmvo&list=PL5Q2 soXY2Zi_4oP9LdL3cc8G6NIjD2Ydz

- Maurice Wilkes Award Speech (10 minutes)
 - https://www.youtube.com/watch?v=tcQ3zZ3JpuA&list=PL5Q2 soXY2Zi8D_5MGV6EnXEJHnV2YFBJl&index=15

More Thoughts and Suggestions

Onur Mutlu,

"Some Reflections (on DRAM)"

Award Speech for <u>ACM SIGARCH Maurice Wilkes Award</u>, at the **ISCA** Awards Ceremony, Phoenix, AZ, USA, 25 June 2019.

[Slides (pptx) (pdf)]

[Video of Award Acceptance Speech (Youtube; 10 minutes) (Youku; 13 minutes)]

[Video of Interview after Award Acceptance (Youtube; 1 hour 6 minutes)] (Youku;

1 hour 6 minutes)

[News Article on "ACM SIGARCH Maurice Wilkes Award goes to Prof. Onur Mutlu"]

Onur Mutlu,

"How to Build an Impactful Research Group"

57th Design Automation Conference Early Career Workshop (DAC), Virtual, 19 July 2020.

[Slides (pptx) (pdf)]

More Thoughts and Suggestions (II)

Onur Mutlu,

"Computer Architecture: Why Is It So Important and Exciting Today?"
Invited Lecture at *Izmir Institute of Technology (IYTE)*, Virtual, 16 October 2020.

[Slides (pptx) (pdf)]
[Talk Video (2 hours 12 minutes)]

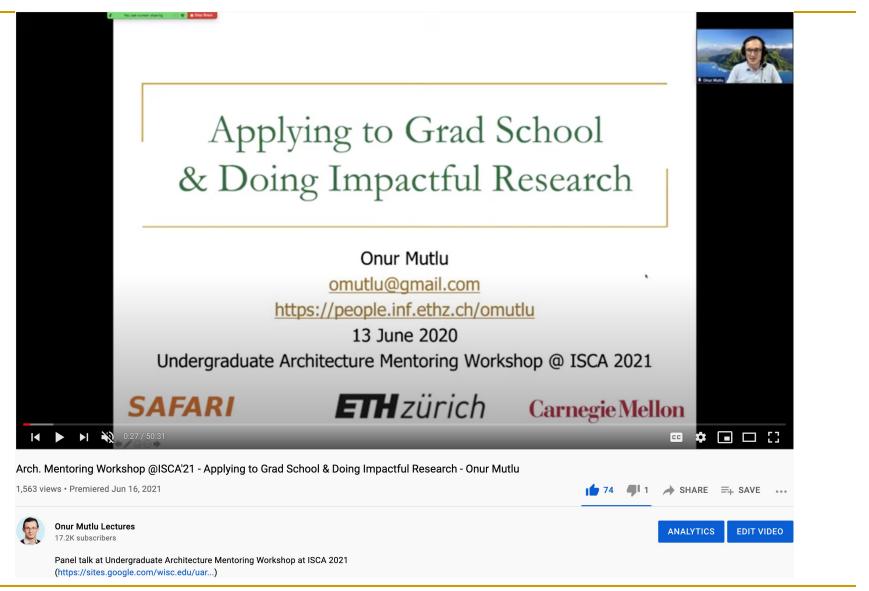
Onur Mutlu,

"Applying to Graduate School & Doing Impactful Research"

Invited Panel Talk at <u>the 3rd Undergraduate Mentoring Workshop</u>, held with <u>the</u> <u>48th International Symposium on Computer Architecture</u> (**ISCA**), Virtual, 18 June 2021.

[Slides (pptx) (pdf)]
[Talk Video (50 minutes)]

A Talk on Impactful Research & Teaching





Required Reading

Richard Hamming "You and Your Research"

Transcription of the
Bell Communications Research Colloquium Seminar
7 March 1986

https://safari.ethz.ch/architecture/fall2021/lib/exe/fetch.php?media=youandyourresearch.pdf

"Formative Experience"

"High investment, high return"

"Recorded lectures allowed me to go over the lectures when necessary"

"YouTube allows me to watch the lectures on my TV"

"The lecturer is very responsive to questions and remarks from students"

"Perhaps even better than in-person classes as questions can be asked asynchronously"

"Easy to understand course format with homework, labs, and lectures"

"Paper reviews + assignments + labs, a really great plan to learn in a comprehensive way"

"the course was fantastic and I would do it again at any time"

Learning experience Long-term tradeoff analysis Critical thinking & decision making

Concepts & Ideas **Fundamentals** Cutting-edge Hands-on learning

Your mindset will determine what you get out of the course

Required Reading on Mindset & More

Richard Hamming "You and Your Research"

Transcription of the
Bell Communications Research Colloquium Seminar
7 March 1986

https://safari.ethz.ch/architecture/fall2021/lib/exe/fetch.php?media=youandyourresearch.pdf

Required Reading on Mindset & More

If you really want to be a first-class scientist you need to know yourself, your weaknesses, your strengths, and your bad faults, like my egotism. How can you convert a fault to an asset? How can you convert a situation where you haven't got enough manpower to move into a direction when that's exactly what you need to do? I say again that I have seen, as I studied the history, the successful scientist changed the viewpoint and what was a defect became an asset.

In summary, I claim that some of the reasons why so many people who have greatness within their grasp don't succeed are: they don't work on important problems, they don't become emotionally involved, they don't try and change what is difficult to some other situation which is easily done but is still important, and they keep giving themselves alibis why they don't. They keep saying that it is a matter of luck. I've told you how easy it is; furthermore I've told you how to reform. Therefore, go forth and become great scientists!



https://safari.ethz.ch/architecture/fall2021/lib/exe/fetch.php?media=youandyourresearch.pdf

Why Study Computer Architecture?

Computer Architecture

- is the science and art of designing computing platforms (hardware, interface, system SW, and programming model)
- to achieve a set of design goals
 - E.g., highest performance on earth on workloads X, Y, Z
 - E.g., longest battery life at a form factor that fits in your pocket with cost < \$\$\$ CHF
 - E.g., best average performance across all known workloads at the best performance/cost ratio
 - **-** ...
 - □ Designing a supercomputer is different from designing a smartphone → But, many fundamental principles are similar















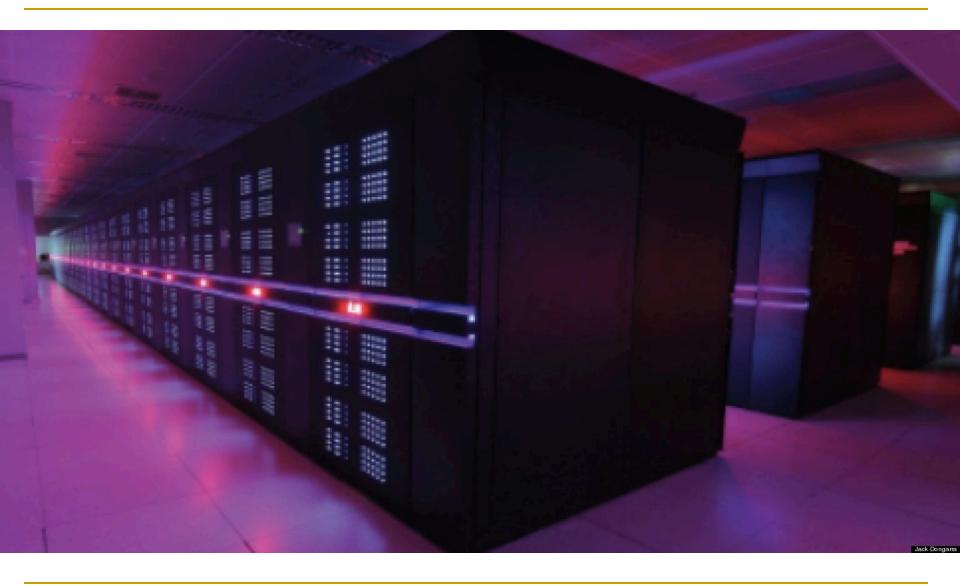




Figure 3. TPU Printed Circuit Board. It can be inserted in the slot for an SATA disk in a server, but the card uses PCIe Gen3 x16.

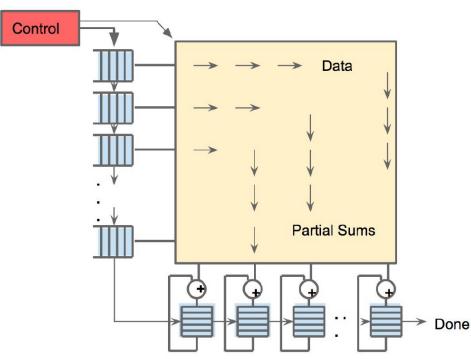
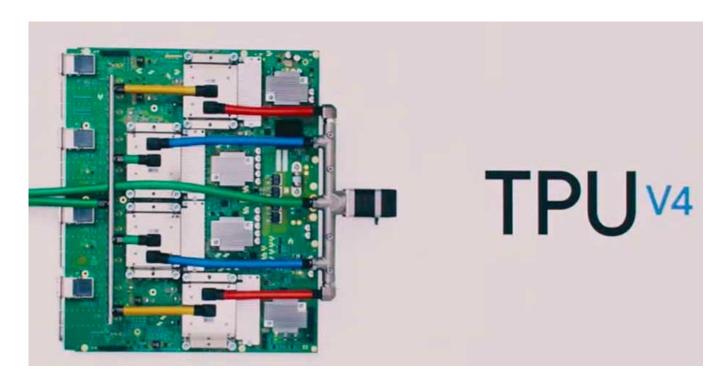


Figure 4. Systolic data flow of the Matrix Multiply Unit. Software has the illusion that each 256B input is read at once, and they instantly update one location of each of 256 accumulator RAMs.

Jouppi et al., "In-Datacenter Performance Analysis of a Tensor Processing Unit", ISCA 2017.



New ML applications (vs. TPU3):

- Computer vision
- Natural Language Processing (NLP)
- Recommender system
- Reinforcement learning that plays Go

250 TFLOPS per chip in 2021 vs 90 TFLOPS in TPU3

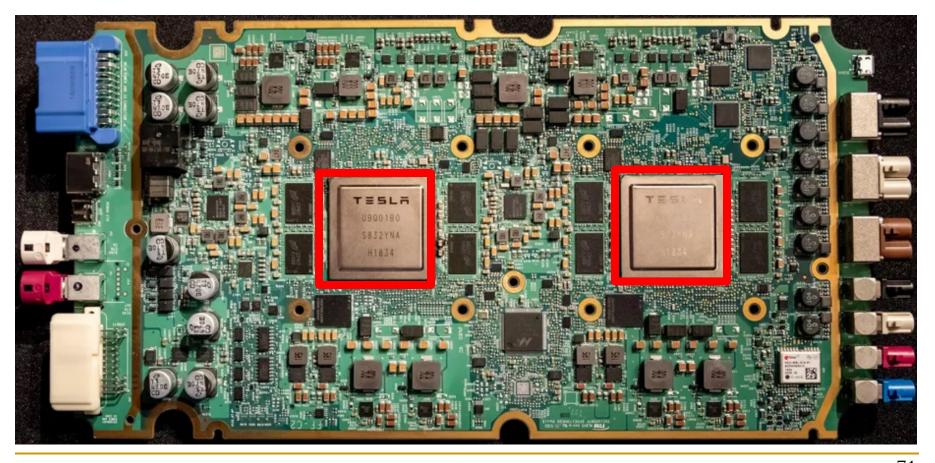


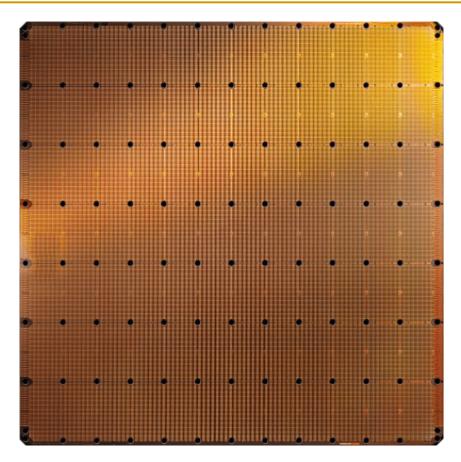
1 ExaFLOPS per board

https://spectrum.ieee.org/tech-talk/computing/hardware/heres-how-googles-tpu-v4-ai-chip-stacked-up-in-training-tests

- ML accelerator: 260 mm², 6 billion transistors, 600 GFLOPS GPU, 12 ARM 2.2 GHz CPUs.
- Two redundant chips for better safety.







 The largest ML accelerator chip (2021)

850,000 cores



Cerebras WSE-2

2.6 Trillion transistors 46,225 mm²

Largest GPU

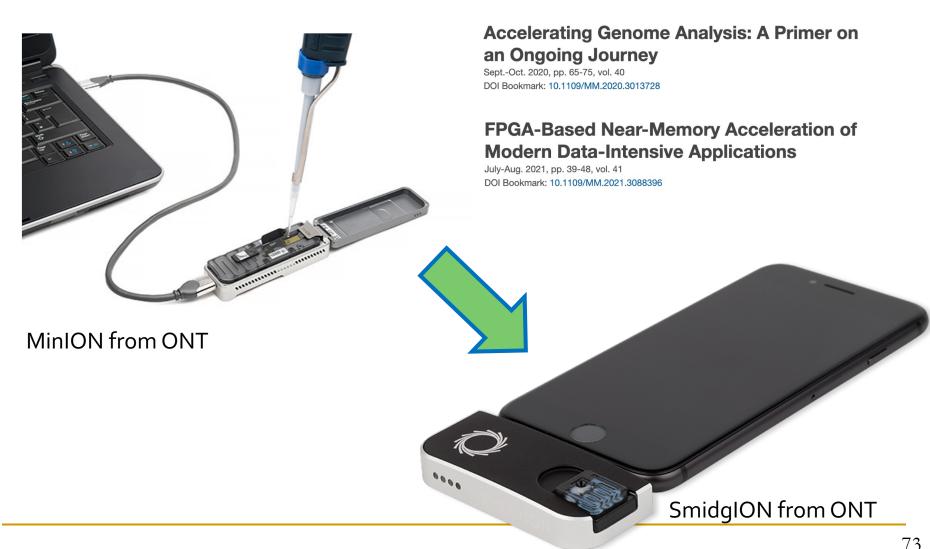
54.2 Billion transistors 826 mm²

NVIDIA Ampere GA100

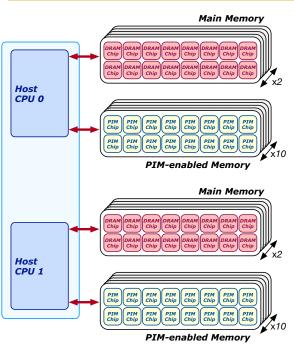
https://www.anandtech.com/show/14758/hot-chips-31-live-blogs-cerebras-wafer-scale-deep-learning

Different Platforms, Different Goals

Mohammed Alser, Zülal Bingöl, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, Onur Mutlu "Accelerating Genome Analysis: A Primer on an Ongoing Journey" IEEE Micro, August 2020.



Different Platforms, Different Goals



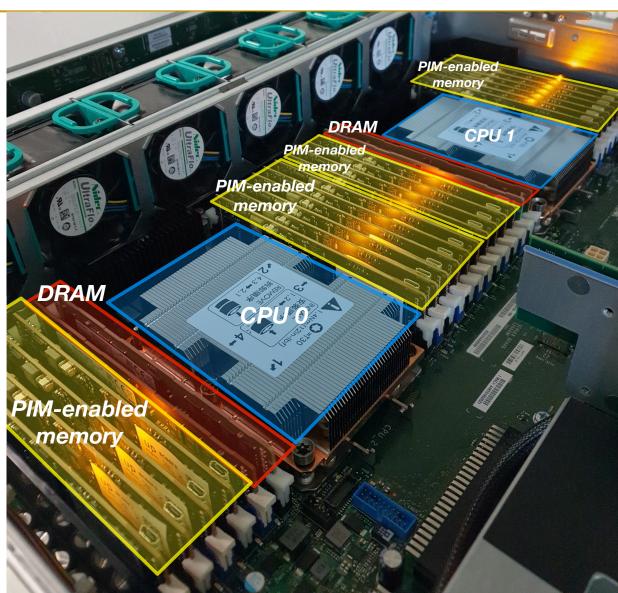
Benchmarking a New Paradigm: An Experimental Analysis of a Real Processing-in-Memory Architecture

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland
IZZAT EL HAJJ, American University of Beirut, Lebanon
IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain
CHRISTINA GIANNOULA, ETH Zürich, Switzerland and NTUA, Greece
GERALDO F. OLIVEIRA, ETH Zürich, Switzerland
ONUR MUTLU, ETH Zürich, Switzerland

Many modern workloads, such as neural networks, databases, and graph processing, are fundamentally memory-bound. For such workloads, the data movement between main memory and CPU cores imposes a significant overhead in terns of both latency and energy. A major reason is that this communication happens through a narrow bus with high latency and limited bandwidth, and the low data reuse in memory-bound workloads is insufficient to amortize the cost of main memory access. Fundamentally addressing this data movement bottleneck requires a paradigm where the memory system assumes an active role in computing by integrating processing capabilities. This paradigm is known as processing—in-memory (PRI).

Recent research explores different forms of PIM architectures, motivated by the emergence of new 3Dstacked memory technologies that integrate memory with a logic layer where processing elements can be easily placed. Past works evaluate these architectures in simulation or, at best, with simplified hardware prototypes. In contrast, the UPMEM company has designed and manufactured the first publicly-available real-world PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with general-purpose in-order cores, called DRAM Processing Units (DPUs), integrated in the same chip.

This paper provides the first comprehensive analysis of the first publicly-available real-world PIM architecture. We make two key contributions. First, we conduct an experimental characterization of the UPMEM-based PIM system using microbenchmarks to assess various architecture limits such as compute throughput and memory bandwidth, yielding new insights. Second, we present PIM (Processing,-bendumpy) benchmarks), a benchmark suite of 16 workloads from different application domains (e.g., dense/sparse linear algebra, databases, data analytics, graph processing, which we identify as memory-bound. We evaluate the performance and scaling characteristics of PIM benchmarks on the UPMEM PIM architecture, and compare their performance and energy consumption to their state-of-the-art CPU and CPU counterparts. Our extensive evaluation conducted on two real UPMEM-based PIM systems with 460 and 25.50 DPUs provides new insights about suitability of different workloads to the PIM systems you for the programming recommendations for software designers, and suggestions and hints for hardware and architecture designers of future PIM systems.

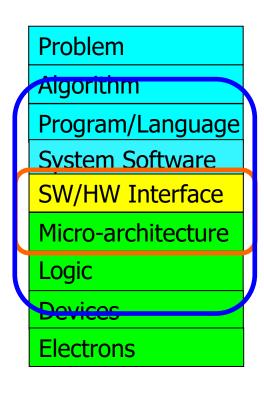


What is Computer Architecture?

The science and art of designing, selecting, and interconnecting hardware components and designing the hardware/software interface to create a computing system that meets functional, performance, energy consumption, cost, and other specific goals.

The Transformation Hierarchy

Computer Architecture (expanded view)



Computer Architecture (narrow view)

Why Study Computer Architecture?

- Enable better systems: make computers faster, cheaper, smaller, more reliable, ...
 - By exploiting advances and changes in underlying technology/circuits
- Enable new applications
 - Life-like 3D visualization 20 years ago? Virtual reality?
 - Self-driving cars?
 - Personalized genomics? Personalized medicine?
- Enable better solutions to problems
 - Software innovation is built on trends and changes in computer architecture
 - > 50% performance improvement per year has enabled this innovation
- Understand why computers work the way they do

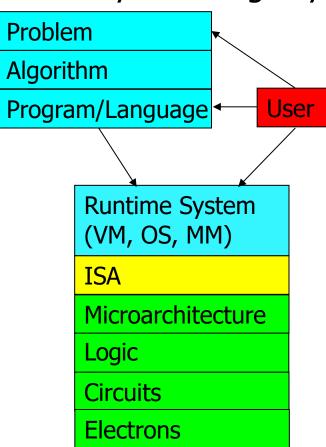
Computer Architecture Today (I)

- Today is a very exciting time to study computer architecture
- Industry is in a large paradigm shift (to novel architectures)
 - many different potential system designs possible
- Many difficult problems motivating and caused by the shift
 - Huge hunger for data and new data-intensive applications
 - Power/energy/thermal constraints
 - Complexity of design
 - Difficulties in technology scaling
 - Memory bottleneck
 - Reliability problems
 - Programmability problems
 - Security and privacy issues
- No clear, definitive answers to these problems

Computer Architecture Today (II)

 These problems affect all parts of the computing stack – if we do not change the way we design systems

Many new demands from the top (Look Up)



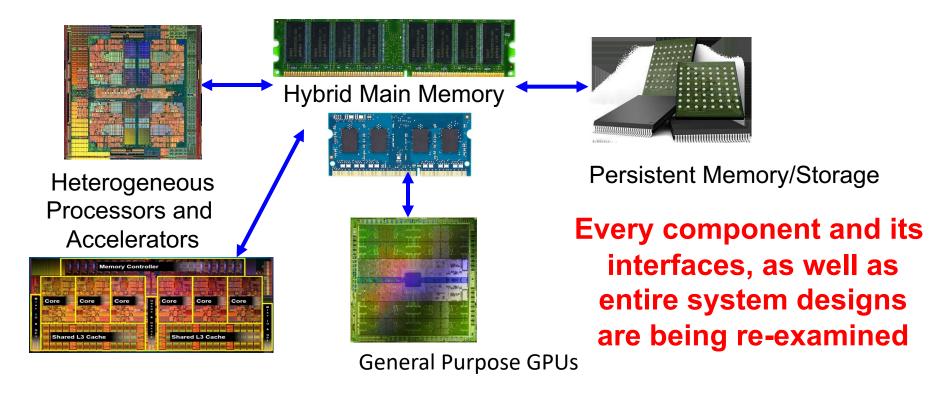
Fast changing demands and personalities of users (Look Up)

Many new issues at the bottom (Look Down)

No clear, definitive answers to these problems

Computer Architecture Today (III)

- Computing landscape is very different from 10-20 years ago
- Both UP (software and humanity trends) and DOWN (technologies and their issues), FORWARD and BACKWARD, and the resulting requirements and constraints

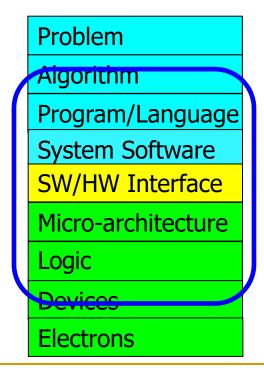


Axiom

To achieve the highest energy efficiency and performance:

we must take the expanded view

of computer architecture



Co-design across the hierarchy:
Algorithms to devices

Specialize as much as possible within the design goals

Historical: Opportunities at the Bottom

There's Plenty of Room at the Bottom

From Wikipedia, the free encyclopedia

"There's Plenty of Room at the Bottom: An Invitation to Enter a New Field of Physics" was a lecture given by physicist Richard Feynman at the annual American Physical Society meeting at Caltech on December 29, 1959.^[1] Feynman considered the possibility of direct manipulation of individual atoms as a more powerful form of synthetic chemistry than those used at the time. Although versions of the talk were reprinted in a few popular magazines, it went largely unnoticed and did not inspire the conceptual beginnings of the field. Beginning in the 1980s, nanotechnology advocates cited it to establish the scientific credibility of their work.

Historical: Opportunities at the Bottom (II)

There's Plenty of Room at the Bottom

From Wikipedia, the free encyclopedia

Feynman considered some ramifications of a general ability to manipulate matter on an atomic scale. He was particularly interested in the possibilities of denser computer circuitry, and microscopes that could see things much smaller than is possible with scanning electron microscopes. These ideas were later realized by the use of the scanning tunneling microscope, the atomic force microscope and other examples of scanning probe microscopy and storage systems such as Millipede, created by researchers at IBM.

Feynman also suggested that it should be possible, in principle, to make nanoscale machines that "arrange the atoms the way we want", and do chemical synthesis by mechanical manipulation.

He also presented the possibility of "swallowing the doctor", an idea that he credited in the essay to his friend and graduate student Albert Hibbs. This concept involved building a tiny, swallowable surgical robot.

Historical: Opportunities at the Top

REVIEW

There's plenty of room at the Top: What will drive computer performance after Moore's law?

- (D) Charles E. Leiserson¹, (D) Neil C. Thompson^{1,2,*}, (D) Joel S. Emer^{1,3}, (D) Bradley C. Kuszmaul^{1,†}, Butler W. Lampson^{1,4}, (D)...
- + See all authors and affiliations

Science 05 Jun 2020: Vol. 368, Issue 6495, eaam9744 DOI: 10.1126/science.aam9744

Much of the improvement in computer performance comes from decades of miniaturization of computer components, a trend that was foreseen by the Nobel Prize-winning physicist Richard Feynman in his 1959 address, "There's Plenty of Room at the Bottom," to the American Physical Society. In 1975, Intel founder Gordon Moore predicted the regularity of this miniaturization trend, now called Moore's law, which, until recently, doubled the number of transistors on computer chips every 2 years.

Unfortunately, semiconductor miniaturization is running out of steam as a viable way to grow computer performance—there isn't much more room at the "Bottom." If growth in computing power stalls, practically all industries will face challenges to their productivity. Nevertheless, opportunities for growth in computing performance will still be available, especially at the "Top" of the computing-technology stack: software, algorithms, and hardware architecture.

Axiom, Revisited

There is plenty of room both at the top and at the bottom

but much more so

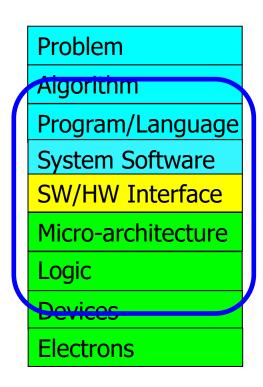
when you

communicate well between and optimize across

the top and the bottom

Hence the Expanded View

Computer Architecture (expanded view)



Some Cross-Layer Design Examples (Foreshadowing)

EDEN: Data-Aware Efficient DNN Inference

 Skanda Koppula, Lois Orosa, A. Giray Yaglikci, Roknoddin Azizi, Taha Shahroodi, Konstantinos Kanellopoulos, and Onur Mutlu,

<u>"EDEN: Enabling Energy-Efficient, High-Performance Deep Neural Network Inference Using Approximate DRAM"</u>

Proceedings of the <u>52nd International Symposium on Microarchitecture</u> (**MICRO**), Columbus, OH, USA, October 2019.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[Poster (pptx) (pdf)]

[Lightning Talk Video (90 seconds)]

[Full Talk Lecture (38 minutes)]

EDEN: Enabling Energy-Efficient, High-Performance Deep Neural Network Inference Using Approximate DRAM

Skanda Koppula Lois Orosa A. Giray Yağlıkçı Roknoddin Azizi Taha Shahroodi Konstantinos Kanellopoulos Onur Mutlu ETH Zürich

SMASH: SW/HW Indexing Acceleration

Konstantinos Kanellopoulos, Nandita Vijaykumar, Christina Giannoula, Roknoddin Azizi, Skanda Koppula, Nika Mansouri Ghiasi, Taha Shahroodi, Juan Gomez-Luna, and Onur Mutlu,

"SMASH: Co-designing Software Compression and Hardware-<u>Accelerated Indexing for Efficient Sparse Matrix Operations</u>

Proceedings of the <u>52nd International Symposium on</u>

Microarchitecture (MICRO), Columbus, OH, USA, October 2019.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[Poster (pptx) (pdf)]

[Lightning Talk Video (90 seconds)]

[Full Talk Lecture (30 minutes)]

SMASH: Co-designing Software Compression and Hardware-Accelerated Indexing for Efficient Sparse Matrix Operations

Konstantinos Kanellopoulos¹ Nandita Vijaykumar^{2,1} Christina Giannoula^{1,3} Roknoddin Azizi¹ Skanda Koppula¹ Nika Mansouri Ghiasi¹ Taha Shahroodi¹ Juan Gomez Luna¹ Onur Mutlu^{1,2}

GenASM: HW/SW Approximate String Matching Accelerator

Damla Senol Cali, Gurpreet S. Kalsi, Zulal Bingol, Can Firtina, Lavanya Subramanian, Jeremie S. Kim, Rachata Ausavarungnirun, Mohammed Alser, Juan Gomez-Luna, Amirali Boroumand, Anant Nori, Allison Scibisz, Sreenivas Subramoney, Can Alkan, Saugata Ghose, and Onur Mutlu, "GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis"
Proceedings of the 53rd International Symposium on Microarchitecture (MICRO), Virtual, October 2020.

[<u>Lighting Talk Video</u> (1.5 minutes)] [<u>Lightning Talk Slides (pptx) (pdf)</u>] [<u>Talk Video</u> (18 minutes)] [<u>Slides (pptx) (pdf)</u>]

GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis

Damla Senol Cali^{†™} Gurpreet S. Kalsi[™] Zülal Bingöl[▽] Can Firtina[⋄] Lavanya Subramanian[‡] Jeremie S. Kim^{⋄†} Rachata Ausavarungnirun[⊙] Mohammed Alser[⋄] Juan Gomez-Luna[⋄] Amirali Boroumand[†] Anant Nori[™] Allison Scibisz[†] Sreenivas Subramoney[™] Can Alkan[▽] Saugata Ghose^{*†} Onur Mutlu^{⋄†▽}

† Carnegie Mellon University [™] Processor Architecture Research Lab, Intel Labs [▽] Bilkent University [⋄] ETH Zürich

‡ Facebook [⊙] King Mongkut's University of Technology North Bangkok ^{*} University of Illinois at Urbana–Champaign

90

SW/HW Climate Modeling Accelerator

 Gagandeep Singh, Dionysios Diamantopoulos, Christoph Hagleitner, Juan Gómez-Luna, Sander Stuijk, Onur Mutlu, and Henk Corporaal, "NERO: A Near High-Bandwidth Memory Stencil Accelerator for Weather Prediction Modeling"

Proceedings of the <u>30th International Conference on Field-Programmable Logic</u> <u>and Applications</u> (**FPL**), Gothenburg, Sweden, September 2020.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[Talk Video (23 minutes)]

Nominated for the Stamatis Vassiliadis Memorial Award.

NERO: A Near High-Bandwidth Memory Stencil Accelerator for Weather Prediction Modeling

Gagandeep Singh a,b,c Dionysios Diamantopoulos c Christoph Hagleitner c Juan Gómez-Luna b Sander Stuijk a Onur Mutlu b Henk Corporaal a Eindhoven University of Technology b ETH Zürich c IBM Research Europe, Zurich

HW/SW Time Series Analysis Accelerator

Ivan Fernandez, Ricardo Quislant, Christina Giannoula, Mohammed Alser, Juan Gómez-Luna, Eladio Gutiérrez, Oscar Plata, and Onur Mutlu, "NATSA: A Near-Data Processing Accelerator for Time Series Analysis" Proceedings of the 38th IEEE International Conference on Computer Design (ICCD), Virtual, October 2020.

[Slides (pptx) (pdf)]

[Talk Video (10 minutes)]

[Source Code]

NATSA: A Near-Data Processing Accelerator for Time Series Analysis

Ivan Fernandez § Ricardo Quislant § Christina Giannoula † Mohammed Alser ‡ Juan Gómez-Luna ‡ Eladio Gutiérrez § Oscar Plata § Onur Mutlu ‡ § University of Malaga † National Technical University of Athens ‡ ETH Zürich

FPGA-based Processing Near Memory

Gagandeep Singh, Mohammed Alser, Damla Senol Cali, Dionysios
Diamantopoulos, Juan Gómez-Luna, Henk Corporaal, and Onur Mutlu,

"FPGA-based Near-Memory Acceleration of Modern Data-Intensive
Applications"

IEEE Micro (IEEE MICRO), 2021.

FPGA-based Near-Memory Acceleration of Modern Data-Intensive Applications

Gagandeep Singh[⋄] Mohammed Alser[⋄] Damla Senol Cali[⋈]
Dionysios Diamantopoulos[▽] Juan Gómez-Luna[⋄]
Henk Corporaal[⋆] Onur Mutlu^{⋄⋈}

[⋄]ETH Zürich [⋈] Carnegie Mellon University *Eindhoven University of Technology [▽]IBM Research Europe

Accelerating Genome Analysis

 Mohammed Alser, Zulal Bingol, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, and Onur Mutlu,

"Accelerating Genome Analysis: A Primer on an Ongoing Journey"

IEEE Micro (IEEE MICRO), Vol. 40, No. 5, pages 65-75, September/October 2020.

[Slides (pptx)(pdf)]

[Talk Video (1 hour 2 minutes)]

Accelerating Genome Analysis: A Primer on an Ongoing Journey

Mohammed Alser

ETH Zürich

Zülal Bingöl

Bilkent University

Damla Senol Cali

Carnegie Mellon University

Jeremie Kim

ETH Zurich and Carnegie Mellon University

Saugata Ghose

University of Illinois at Urbana–Champaign and Carnegie Mellon University

Can Alkan

Bilkent University

Onur Mutlu

ETH Zurich, Carnegie Mellon University, and Bilkent University

Graph Processing Accelerator w/ PIM

 Junwhan Ahn, Sungpack Hong, Sungjoo Yoo, Onur Mutlu, and Kiyoung Choi,

"A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing"

Proceedings of the <u>42nd International Symposium on</u> <u>Computer Architecture</u> (**ISCA**), Portland, OR, June 2015. [Slides (pdf)] [Lightning Session Slides (pdf)]

A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing

Junwhan Ahn Sungpack Hong[§] Sungjoo Yoo Onur Mutlu[†] Kiyoung Choi junwhan@snu.ac.kr, sungpack.hong@oracle.com, sungjoo.yoo@gmail.com, onur@cmu.edu, kchoi@snu.ac.kr Seoul National University [§]Oracle Labs [†]Carnegie Mellon University

Processing in Memory for Mobile Workloads

 Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, "Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"

Proceedings of the <u>23rd International Conference on Architectural</u> <u>Support for Programming Languages and Operating</u> <u>Systems</u> (**ASPLOS**), Williamsburg, VA, USA, March 2018.

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹ Saugata Ghose¹ Youngsok Kim² Rachata Ausavarungnirun¹ Eric Shiu³ Rahul Thakur³ Daehyun Kim^{4,3} Aki Kuusela³ Allan Knies³ Parthasarathy Ranganathan³ Onur Mutlu^{5,1}

Accelerating Linked Data Structures

Kevin Hsieh, Samira Khan, Nandita Vijaykumar, Kevin K. Chang, Amirali Boroumand, Saugata Ghose, and Onur Mutlu,
 "Accelerating Pointer Chasing in 3D-Stacked Memory:
 Challenges, Mechanisms, Evaluation"
 Proceedings of the 34th IEEE International Conference on Computer
 Design (ICCD), Phoenix, AZ, USA, October 2016.

Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation

Kevin Hsieh[†] Samira Khan[‡] Nandita Vijaykumar[†] Kevin K. Chang[†] Amirali Boroumand[†] Saugata Ghose[†] Onur Mutlu^{§†} [†] Carnegie Mellon University [‡] University of Virginia [§] ETH Zürich

Expressive (Memory) Interfaces

 Nandita Vijaykumar, Abhilasha Jain, Diptesh Majumdar, Kevin Hsieh, Gennady Pekhimenko, Eiman Ebrahimi, Nastaran Hajinazar, Phillip B. Gibbons and Onur Mutlu, "A Case for Richer Cross-layer Abstractions: Bridging the Semantic Gap with Expressive Memory"

Proceedings of the <u>45th International Symposium on Computer Architecture</u> (**ISCA**), Los Angeles, CA, USA, June 2018.

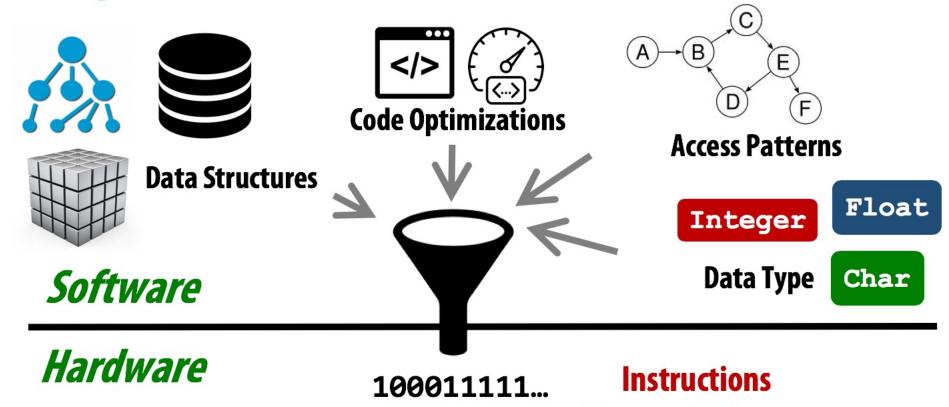
[Slides (pptx) (pdf)] [Lightning Talk Slides (pptx) (pdf)] [Lightning Talk Video]

A Case for Richer Cross-layer Abstractions: Bridging the Semantic Gap with Expressive Memory

Nandita Vijaykumar^{†§} Abhilasha Jain[†] Diptesh Majumdar[†] Kevin Hsieh[†] Gennady Pekhimenko[‡] Eiman Ebrahimi^ℵ Nastaran Hajinazar[‡] Phillip B. Gibbons[†] Onur Mutlu^{§†}

One Problem: Limited SW/HW Communication

Higher-level information is not visible to HW



101010011...

Memory Addresses

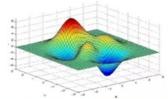
A Solution: More Expressive Interfaces

Performance













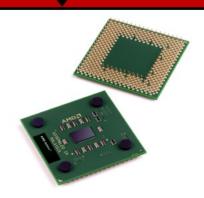
Functionality

ISA Virtual Memory Higher-level Program Semantics

Expressive Memory "XMem"

Hardware







X-MeM Aids Many Optimizations

Memory optimization	Example semantics provided by XMem (described in §3.3)	Example Benefits of XMem
Cache management	(i) Distinguishing between data structures or pools of similar data; (ii) Working set size; (iii) Data reuse	Enables: (i) applying different caching policies to different data structures or pools of data; (ii) avoiding cache thrashing by <i>knowing</i> the active working set size; (iii) bypassing/prioritizing data that has no/high reuse. (§5)
Page placement in DRAM e.g., [23, 24]	(i) Distinguishing between data structures; (ii) Access pattern; (iii) Access intensity	Enables page placement at the <i>data structure</i> granularity to (i) isolate data structures that have high row buffer locality and (ii) spread out concurrently-accessed irregular data structures across banks and channels to improve parallelism. (§6)
Cache/memory compression e.g., [25–32]	(i) Data type: integer, float, char; (ii) Data properties: sparse, pointer, data index	Enables using a <i>different compression algorithm</i> for each data structure based on data type and data properties, e.g., sparse data encodings, FP-specific compression, delta-based compression for pointers [27].
Data prefetching e.g., [33–36]	(i) Access pattern: strided, irregular, irregular but repeated (e.g., graphs), access stride; (ii) Data type: index, pointer	Enables (i) highly accurate software-driven prefetching while leveraging the benefits of hardware prefetching (e.g., by being memory bandwidth-aware, avoiding cache thrashing); (ii) using different prefetcher <i>types</i> for different data structures: e.g., stride [33], tile-based [20], pattern-based [34–37], data-based for indices/pointers [38,39], etc.
DRAM cache management e.g., [40–46]	(i) Access intensity; (ii) Data reuse; (iii) Working set size	(i) Helps avoid cache thrashing by knowing working set size [44]; (ii) Better DRAM cache management via reuse behavior and access intensity information.
Approximation in memory e.g., [47–53]	(i) Distinguishing between pools of similar data; (ii) Data properties: tolerance towards approximation	Enables (i) each memory component to track how approximable data is (at a fine granularity) to inform approximation techniques; (ii) data placement in heterogeneous reliability memories [54].
Data placement: NUMA systems e.g., [55, 56]	(i) Data partitioning across threads (i.e., relating data to threads that access it); (ii) Read-Write properties	Reduces the need for profiling or data migration (i) to co-locate data with threads that access it and (ii) to identify Read-Only data, thereby enabling techniques such as replication.
Data placement: hybrid memories e.g., [16, 57, 58]	(i) Read-Write properties (Read-Only/Read-Write); (ii) Access intensity; (iii) Data structure size; (iv) Access pattern	Avoids the need for profiling/migration of data in hybrid memories to (i) effectively manage the asymmetric read-write properties in NVM (e.g., placing Read-Only data in the NVM) [16,57]; (ii) make tradeoffs between data structure "hotness" and size to allocate fast/high bandwidth memory [14]; and (iii) leverage row-buffer locality in placement based on access pattern [45].
Managing NUCA systems e.g., [15,59]	(i) Distinguishing pools of similar data; (ii) Access intensity; (iii) Read-Write or Private-Shared properties	(i) Enables using different cache policies for different data pools (similar to [15]); (ii) Reduces the need for reactive mechanisms that detect sharing and read-write characteristics to inform cache policies.

Expressive (Memory) Interfaces for GPUs

Nandita Vijaykumar, Eiman Ebrahimi, Kevin Hsieh, Phillip B. Gibbons and Onur Mutlu,
 "The Locality Descriptor: A Holistic Cross-Layer Abstraction to Express
 Data Locality in GPUs"

Proceedings of the <u>45th International Symposium on Computer Architecture</u> (**ISCA**), Los Angeles, CA, USA, June 2018.

[Slides (pptx) (pdf)] [Lightning Talk Slides (pptx) (pdf)] [Lightning Talk Video]

The Locality Descriptor:

A Holistic Cross-Layer Abstraction to Express Data Locality in GPUs

```
Nandita Vijaykumar<sup>†§</sup> Eiman Ebrahimi<sup>‡</sup> Kevin Hsieh<sup>†</sup> Phillip B. Gibbons<sup>†</sup> Onur Mutlu<sup>§†</sup>
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[†]Carnegie Mellon University [‡]NVIDIA [§]ETH Zürich

Heterogeneous-Reliability Memory

Yixin Luo, Sriram Govindan, Bikash Sharma, Mark Santaniello, Justin Meza, Aman Kansal, Jie Liu, Badriddine Khessib, Kushagra Vaid, and Onur Mutlu, "Characterizing Application Memory Error Vulnerability to Optimize Data Center Cost via Heterogeneous-Reliability Memory"

Proceedings of the 44th Annual IEEE/IFIP International Conference on Dependable Systems and Networks (DSN), Atlanta, GA, June 2014. [Summary]
[Slides (pptx) (pdf)] [Coverage on ZDNet]

Characterizing Application Memory Error Vulnerability to Optimize Datacenter Cost via Heterogeneous-Reliability Memory

Yixin Luo Sriram Govindan* Bikash Sharma* Mark Santaniello* Justin Meza Aman Kansal* Jie Liu* Badriddine Khessib* Kushagra Vaid* Onur Mutlu Carnegie Mellon University, yixinluo@cs.cmu.edu, {meza, onur}@cmu.edu
*Microsoft Corporation, {srgovin, bsharma, marksan, kansal, jie.liu, bkhessib, kvaid}@microsoft.com

Exploiting Memory Error Tolerance with Hybrid Memory Systems

Vulnerable data

Tolerant data

Reliable memory

Low-cost memory

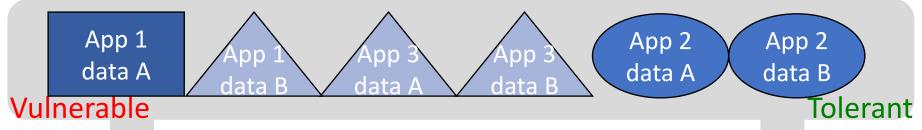
On Microsoft's Web Search workload Reduces server hardware cost by 4.7 % Achieves single server availability target of 99.90 %

Heterogeneous-Reliability Memory [DSN 2014]

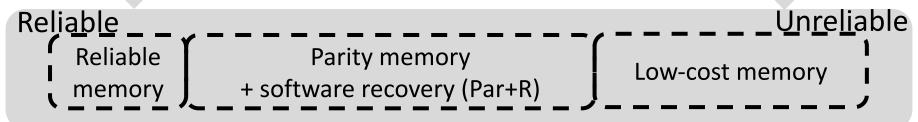
Heterogeneous-Reliability Memory



Step 1: Characterize and classify application memory error tolerance



Step 2: Map application data to the HRM system enabled by SW/HW cooperative solutions



Rethinking Virtual Memory

 Nastaran Hajinazar, Pratyush Patel, Minesh Patel, Konstantinos Kanellopoulos, Saugata Ghose, Rachata Ausavarungnirun, Geraldo Francisco de Oliveira Jr., Jonathan Appavoo, Vivek Seshadri, and Onur Mutlu,

<u>"The Virtual Block Interface: A Flexible Alternative to the Conventional Virtual Memory Framework"</u>

Proceedings of the <u>47th International Symposium on Computer Architecture</u> (**ISCA**), Valencia, Spain, June 2020.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[ARM Research Summit Poster (pptx) (pdf)]

[Talk Video (26 minutes)]

[Lightning Talk Video (3 minutes)]

The Virtual Block Interface: A Flexible Alternative to the Conventional Virtual Memory Framework

Nastaran Hajinazar^{*†} Pratyush Patel[™] Minesh Patel^{*} Konstantinos Kanellopoulos^{*} Saugata Ghose[‡] Rachata Ausavarungnirun[⊙] Geraldo F. Oliveira^{*} Jonathan Appavoo[¢] Vivek Seshadri[▽] Onur Mutlu^{*‡}

*ETH Zürich †Simon Fraser University Muniversity of Washington ‡Carnegie Mellon University ⊙King Mongkut's University of Technology North Bangkok ♦Boston University ™Microsoft Research India

Many Interesting Things Are Happening Today in Computer Architecture

Many Interesting Things Are Happening Today in Computer Architecture

Performance and Energy Efficiency

Intel Optane Persistent Memory (2019)

- Non-volatile main memory
- Based on 3D-XPoint Technology



PCM as Main Memory: Idea in 2009

Benjamin C. Lee, Engin Ipek, Onur Mutlu, and Doug Burger,
 "Architecting Phase Change Memory as a Scalable DRAM Alternative"

Proceedings of the <u>36th International Symposium on Computer</u> <u>Architecture</u> (**ISCA**), pages 2-13, Austin, TX, June 2009. <u>Slides</u> (pdf)

Architecting Phase Change Memory as a Scalable DRAM Alternative

Benjamin C. Lee† Engin Ipek† Onur Mutlu‡ Doug Burger†

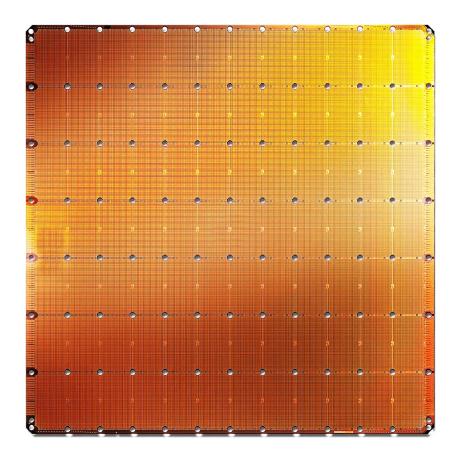
†Computer Architecture Group Microsoft Research Redmond, WA {blee, ipek, dburger}@microsoft.com ‡Computer Architecture Laboratory Carnegie Mellon University Pittsburgh, PA onur@cmu.edu

PCM as Main Memory: Idea in 2009

Benjamin C. Lee, Ping Zhou, Jun Yang, Youtao Zhang, Bo Zhao, Engin Ipek, Onur Mutlu, and Doug Burger, "Phase Change Technology and the Future of Main Memory" IEEE Micro, Special Issue: Micro's Top Picks from 2009 Computer Architecture Conferences (MICRO TOP PICKS), Vol. 30, No. 1, pages 60-70, January/February 2010.

Phase-Change Technology and the Future of Main Memory

Cerebras's Wafer Scale Engine (2019)



The largest ML accelerator chip

400,000 cores



Cerebras WSE

1.2 Trillion transistors 46,225 mm²

Largest GPU

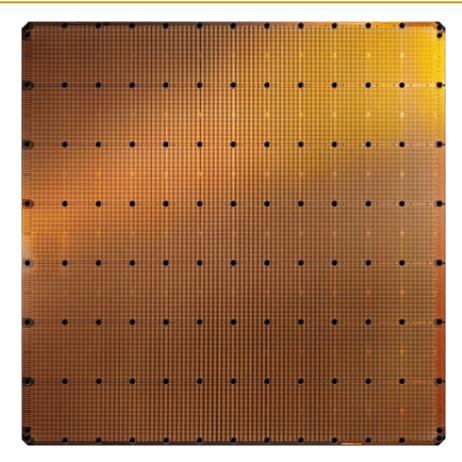
21.1 Billion transistors 815 mm²

NVIDIA TITAN V

https://www.anandtech.com/show/14758/hot-chips-31-live-blogs-cerebras-wafer-scale-deep-learning

https://www.cerebras.net/cerebras-wafer-scale-engine-why-we-need-big-chips-for-deep-learning/

Cerebras's Wafer Scale Engine-2 (2021)



 The largest ML accelerator chip (2021)

850,000 cores



Cerebras WSE-2

2.6 Trillion transistors 46,225 mm²

Largest GPU

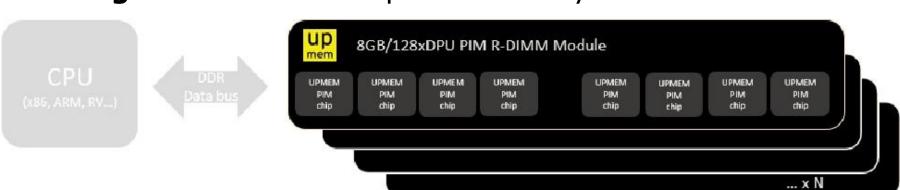
54.2 Billion transistors 826 mm²

NVIDIA Ampere GA100

https://www.anandtech.com/show/14758/hot-chips-31-live-blogs-cerebras-wafer-scale-deep-learning

UPMEM Processing-in-DRAM Engine (2019)

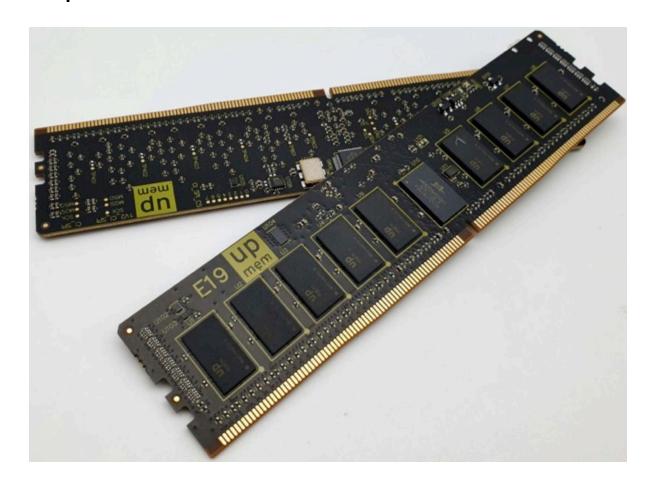
- Processing in DRAM Engine
- Includes standard DIMM modules, with a large number of DPU processors combined with DRAM chips.
- Replaces standard DIMMs
 - DDR4 R-DIMM modules
 - 8GB+128 DPUs (16 PIM chips)
 - Standard 2x-nm DRAM process
 - Large amounts of compute & memory bandwidth





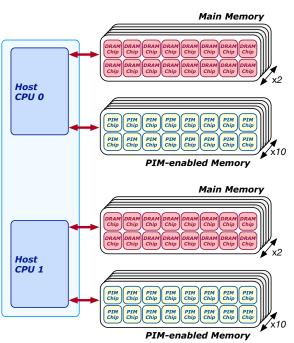
UPMEM Memory Modules

- E19: 8 chips DIMM (1 rank). DPUs @ 267 MHz
- P21: 16 chips DIMM (2 ranks). DPUs @ 350 MHz





2,560-DPU Processing-in-Memory System



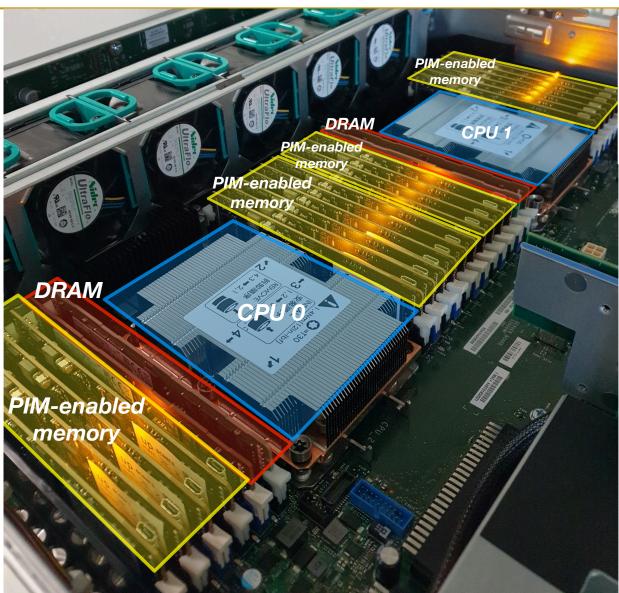
Benchmarking a New Paradigm: An Experimental Analysis of a Real Processing-in-Memory Architecture

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland
IZZAT EL HAJJ, American University of Beirut, Lebanon
IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain
CHRISTINA GIANNOULA, ETH Zürich, Switzerland and NTUA, Greece
GERALDO F. OLIVEIRA, ETH Zürich, Switzerland
ONUR MUTLU, ETH Zürich, Switzerland

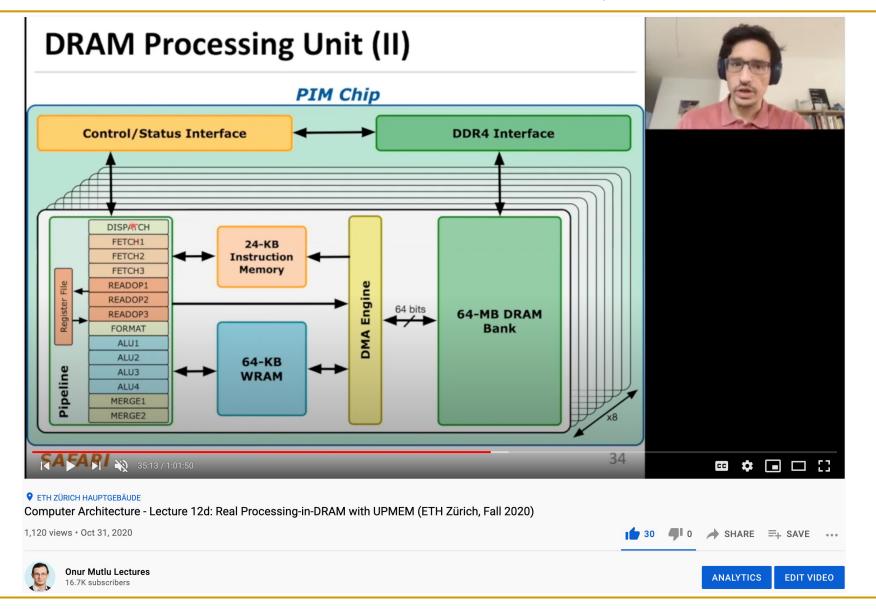
Many modern workloads, such as neural networks, databases, and graph processing, are fundamentally memory-bound for such workloads, the data movement between main memory and CPU cores imposes a significant overhead in terms of both latency and energy. A major reason is that this communication happens through a narrow bus with high latency and limited bandwidth, and the low data reuse in memory-bound workloads is insufficient to amortize the cost of main memory access. Fundamentally addressing this data movement bottleneck requires a paradigm where the memory system assumes an active role in computing by integrating processing capabilities. This paradigm is known as processing-in-memory (PM).

Recent research explores different forms of PIM architectures, motivated by the emergence of new 3Dstacked memory technologies that integrate memory with a logic layer where processing elements can be
easily placed. Past works evaluate these architectures in simulation or, at best, with simplified hardware
prototypes. In contrast, the UPMEM company has designed and manufactured the first publicly-available
real-world PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with
general-purpose in-order cores, called DRAM Processing Units (DPUs), integrated in the same chip.

This paper provides the first comprehensive analysis of the first publicly-available real-world PIM architecture. We make two key contributions. First, we conduct an experimental characterization of the UPMEM-based PIM system using microbenchmarks to assess various architecture limits such as compute throughput and memory bandwidth, yielding new insights. Second, we present PIM (Processing,-bendemy) benchmarks), a benchmark suite of 16 workloads from different application domains (e.g., dense/sparse linear algebra, databases, data analytics, graph processing, which we identify as memory-bound. We evaluate the performance and scaling characteristics of PIM benchmarks on the UPMEM PIM architecture, and compare their performance and energy consumption to their state-of-the-art CPU and CPU counterparts. Our extensive evaluation conducted on two real UPMEM-based PIM systems with 460 and 25.50 DPUs provides new insights about suitability of different workloads to the PIM systems you commendations for software designers, and suggestions and hints for hardware and architecture designers of future PIM systems.



More on the UPMEM PIM System



Experimental Analysis of the UPMEM PIM Engine

Benchmarking a New Paradigm: An Experimental Analysis of a Real Processing-in-Memory Architecture

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland IZZAT EL HAJJ, American University of Beirut, Lebanon IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain CHRISTINA GIANNOULA, ETH Zürich, Switzerland and NTUA, Greece GERALDO F. OLIVEIRA, ETH Zürich, Switzerland ONUR MUTLU, ETH Zürich, Switzerland

Many modern workloads, such as neural networks, databases, and graph processing, are fundamentally memory-bound. For such workloads, the data movement between main memory and CPU cores imposes a significant overhead in terms of both latency and energy. A major reason is that this communication happens through a narrow bus with high latency and limited bandwidth, and the low data reuse in memory-bound workloads is insufficient to amortize the cost of main memory access. Fundamentally addressing this *data movement bottleneck* requires a paradigm where the memory system assumes an active role in computing by integrating processing capabilities. This paradigm is known as *processing-in-memory (PIM)*.

Recent research explores different forms of PIM architectures, motivated by the emergence of new 3D-stacked memory technologies that integrate memory with a logic layer where processing elements can be easily placed. Past works evaluate these architectures in simulation or, at best, with simplified hardware prototypes. In contrast, the UPMEM company has designed and manufactured the first publicly-available real-world PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with general-purpose in-order cores, called *DRAM Processing Units* (*DPUs*), integrated in the same chip.

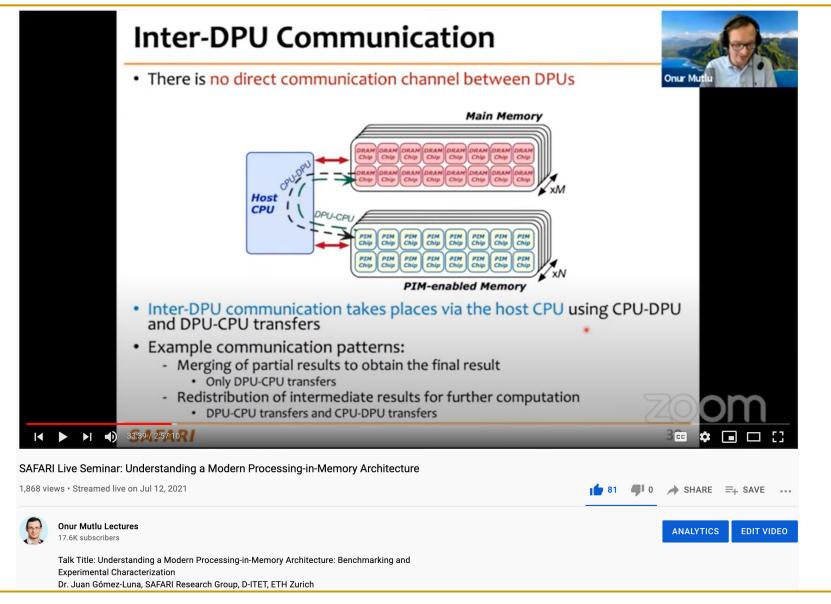
This paper provides the first comprehensive analysis of the first publicly-available real-world PIM architecture. We make two key contributions. First, we conduct an experimental characterization of the UPMEM-based PIM system using microbenchmarks to assess various architecture limits such as compute throughput and memory bandwidth, yielding new insights. Second, we present *PrIM* (*Processing-In-Memory benchmarks*), a benchmark suite of 16 workloads from different application domains (e.g., dense/sparse linear algebra, databases, data analytics, graph processing, neural networks, bioinformatics, image processing), which we identify as memory-bound. We evaluate the performance and scaling characteristics of PrIM benchmarks on the UPMEM PIM architecture, and compare their performance and energy consumption to their state-of-the-art CPU and GPU counterparts. Our extensive evaluation conducted on two real UPMEM-based PIM systems with 640 and 2,556 DPUs provides new insights about suitability of different workloads to the PIM system, programming recommendations for software designers, and suggestions and hints for hardware and architecture designers of future PIM systems.

https://arxiv.org/pdf/2105.03814.pdf

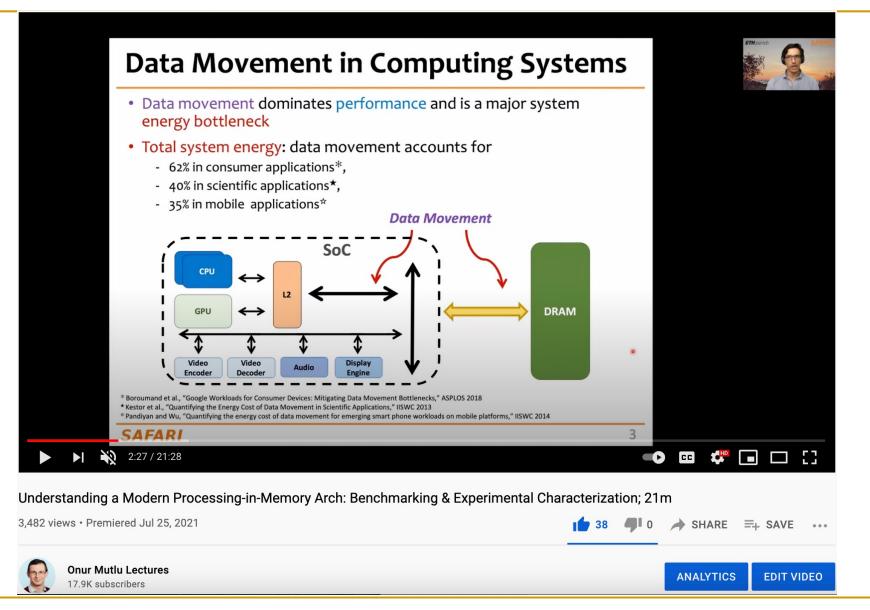
Understanding a Modern PIM Architecture



More on Analysis of the UPMEM PIM Engine



More on Analysis of the UPMEM PIM Engine



FPGA-based Processing Near Memory

Gagandeep Singh, Mohammed Alser, Damla Senol Cali, Dionysios
 Diamantopoulos, Juan Gómez-Luna, Henk Corporaal, and Onur Mutlu,
 "FPGA-based Near-Memory Acceleration of Modern Data-Intensive
 Applications"
 IFFE Micro (IEEE MICRO), to appear, 2021.

FPGA-based Near-Memory Acceleration of Modern Data-Intensive Applications

Gagandeep Singh[⋄] Mohammed Alser[⋄] Damla Senol Cali[⋈]
Dionysios Diamantopoulos[▽] Juan Gómez-Luna[⋄]
Henk Corporaal[⋆] Onur Mutlu^{⋄⋈}

[⋄]ETH Zürich [⋈] Carnegie Mellon University *Eindhoven University of Technology [▽]IBM Research Europe

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Samsung Develops Industry's First High Bandwidth Memory with Al Processing Power

Korea on February 17, 2021

Audio



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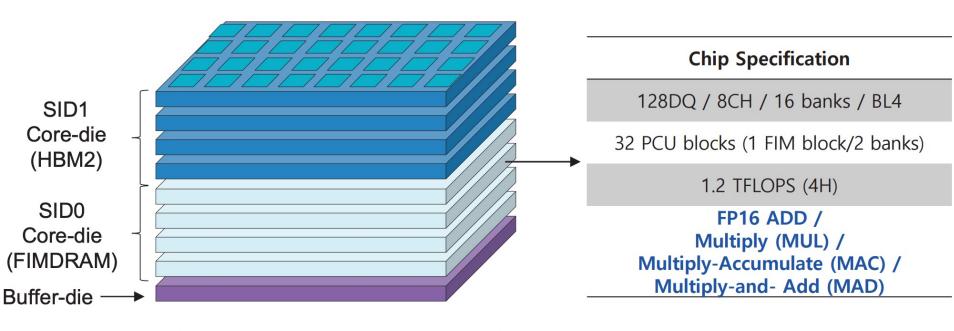


The new architecture will deliver over twice the system performance and reduce energy consumption by more than 70%

Samsung Electronics, the world leader in advanced memory technology, today announced that it has developed the industry's first High Bandwidth Memory (HBM) integrated with artificial intelligence (AI) processing power — the HBM-PIM The new processing-in-memory (PIM) architecture brings powerful AI computing capabilities inside high-performance memory, to accelerate large-scale processing in data centers, high performance computing (HPC) systems and AI-enabled mobile applications.

Kwangil Park, senior vice president of Memory Product Planning at Samsung Electronics stated, "Our groundbreaking HBM-PIM is the industry's first programmable PIM solution tailored for diverse Al-driven workloads such as HPC, training and inference. We plan to build upon this breakthrough by further collaborating with Al solution providers for even more advanced PIM-powered applications."

FIMDRAM based on HBM2



[3D Chip Structure of HBM with FIMDRAM]

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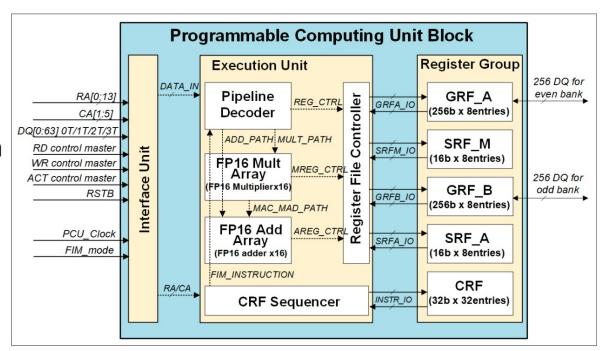
25.4 A 20nm 6GB Function-In-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

Young-Cheon Kwon', Suk Han Lee', Jaehoon Lee', Sang-Hyuk Kwon', Je Min Ryu', Jong-Pil Son', Seongil O', Hak-Soo Yu', Haesuk Lee', Soo Young Kim', Youngmin Cho', Jin Guk Kim', Jongyoon Choi', Hyun-Sung Shin', Jin Kim', BengSeng Phuah', HyoungMin Kim', Myeong Jun Song', Ahn Choi', Daeho Kim', Soo'Young Kim', Eun-Bong Kim', David Wang', Shinhaeng Kang', Yuhwan Ro³, Seungwoo Seo³, JoonHo Song³, Jaeyoun Youn', Kyomin Sohn', Nam Sung Kim'

¹Samsung Electronics, Hwaseong, Korea ²Samsung Electronics, San Jose, CA ³Samsung Electronics, Suwon, Korea

Programmable Computing Unit

- Configuration of PCU block
 - Interface unit to control data flow
 - Execution unit to perform operations
 - Register group
 - 32 entries of CRF for instruction memory
 - 16 GRF for weight and accumulation
 - 16 SRF to store constants for MAC operations



[Block diagram of PCU in FIMDRAM]

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[Available instruction list for FIM operation]

Туре	CMD	Description	
Floating Point	ADD	FP16 addition	
	MUL	FP16 multiplication	
	MAC	FP16 multiply-accumulate	
	MAD	FP16 multiply and add	
Data Path	MOVE	Load or store data	
	FILL	Copy data from bank to GRFs	
	NOP	Do nothing	
Control Path	JUMP	Jump instruction	
	EXIT	Exit instruction	

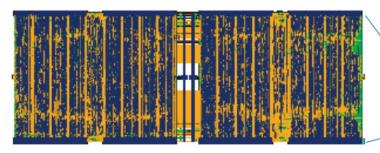
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25.4 A 20nm 6GB Function-In-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

Young-Cheon Kwon', Suk Han Let', Jaehoon Let', Sang-Hyuk Kwon', Ja Min Ryu', Jong-Pi Son', Seongil O', Hak Soo Yu', Hesay k Let', Soo Young Kim', Youngmin Cho', Jin Guk Kim', Jongyoon Choi', Hyun-Sung Shin', Jin Kim', BengSeng Phuah', HyoungMin Kim', Hyeong Jun Song', Alm Choi', Daeho Kim', Soo Young Kim', Eun-Bong Kim', David Wang', Shinhaend Kang', Yuhwan Ro', Seungwoo Seo', JoonHo Song', Jaeyoun Youn', Kyomin Sohn', Nam Sung Kim'

Chip Implementation

- Mixed design methodology to implement FIMDRAM
 - Full-custom + Digital RTL



[Digital RTL design for PCU block]

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25.4 A 20nm 6GB Function-In-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

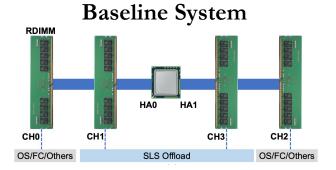
Young-Cheon Kwon', Suk Han Lee', Jaehoon Lee', Sang-Hyuk Kwon', Jee Min Ryu', Jong-Pil Son', Seongil O', Hak-Soo Yu', Haesuk Lee', Soo Young Kim', Youngmin Cho', Jin Guk Kim', Jongyoon Choi', Hyun-Sung Shin', Jin Kim', BengSeng Phuah', HyoungMin Kim', Hywang Shin', Jin Kim', BengSeng Phuah', HyoungMin Kim', Sun', Mang', Ann Choi', Daehok Kim', Soo'young Kim', Eun-Bong Kim', David Wang', Shinhaeng Kang', Yuhwan Ro', Seungwoo Seo', JoonHo Song', Jaeyoun Youn', Kyomin Sohn', Man Sung Kim'

Cell array for bank0	Cell array for bank4	Cell array for bank0	Cell array for bank4	Pseudo	Pseudo
PCU block for bank0 & 1	PCU block for bank4 & 5	PCU block for bank0 & 1	PCU block for bank4 & 5	channel-0	channel-1
Cell array for bank1 Cell array for bank2	Cell array for bank5 Cell array for bank6	Cell array for bank1 Cell array for bank2	Cell array for bank5 Cell array for bank6		
PCU block for bank2 & 3	PCU block for bank6 & 7	PCU block for bank2 & 3	PCU block for bank6 & 7		
Cell array for bank3	Cell array for bank7	Cell array for bank3	Cell array for bank7		
		TSV &	Peri C	ontrol Block	
Cell array for bank11	Cell array for bank15	Cell array for bank11	Cell array for bank15		
PCU block for bank10 & 11	PCU block for bank14 & 15	PCU block for bank10 & 11	PCU block for bank14 & 15		
Cell array for bank10 Cell array for bank9	Cell array for bank14 Cell array for bank13	Cell array for bank10 Cell array for bank9	Cell array for bank14 Cell array for bank13		
PCU block for bank8 & 9	PCU block for bank12 & 13	PCU block for bank8 & 9	PCU block for bank12 & 13	Pseudo	Pseudo
Cell array for bank8	Cell array for bank12	Cell array for bank8	Cell array for bank12	channel-0	channel-1

Samsung AxDIMM (2021)

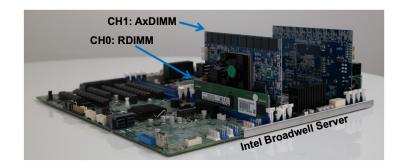
- DDR5-PIM
 - DLRM recommendation system





AxDIMM System





Processing in Memory: Two Approaches

- 1. Processing near Memory
- 2. Processing using Memory

Specialized Processing in Memory (2015)

 Junwhan Ahn, Sungpack Hong, Sungjoo Yoo, Onur Mutlu, and Kiyoung Choi,

"A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing"

Proceedings of the <u>42nd International Symposium on</u> <u>Computer Architecture</u> (**ISCA**), Portland, OR, June 2015. [Slides (pdf)] [Lightning Session Slides (pdf)]

A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing

Junwhan Ahn Sungpack Hong[§] Sungjoo Yoo Onur Mutlu[†] Kiyoung Choi junwhan@snu.ac.kr, sungpack.hong@oracle.com, sungjoo.yoo@gmail.com, onur@cmu.edu, kchoi@snu.ac.kr Seoul National University [§]Oracle Labs [†]Carnegie Mellon University

Simple Processing in Memory (2015)

Junwhan Ahn, Sungjoo Yoo, Onur Mutlu, and Kiyoung Choi,
 "PIM-Enabled Instructions: A Low-Overhead,
 Locality-Aware Processing-in-Memory Architecture"
 Proceedings of the <u>42nd International Symposium on</u>
 Computer Architecture (ISCA), Portland, OR, June 2015.
 [Slides (pdf)] [Lightning Session Slides (pdf)]

PIM-Enabled Instructions: A Low-Overhead, Locality-Aware Processing-in-Memory Architecture

Junwhan Ahn Sungjoo Yoo Onur Mutlu[†] Kiyoung Choi junwhan@snu.ac.kr, sungjoo.yoo@gmail.com, onur@cmu.edu, kchoi@snu.ac.kr

Seoul National University [†]Carnegie Mellon University

SAFARI

Processing in Memory on Mobile Devices

 Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, "Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"

Proceedings of the <u>23rd International Conference on Architectural</u> <u>Support for Programming Languages and Operating</u> <u>Systems</u> (**ASPLOS**), Williamsburg, VA, USA, March 2018.

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹ Saugata Ghose¹ Youngsok Kim² Rachata Ausavarungnirun¹ Eric Shiu³ Rahul Thakur³ Daehyun Kim^{4,3} Aki Kuusela³ Allan Knies³ Parthasarathy Ranganathan³ Onur Mutlu^{5,1}

Efficient Synchronization for NDP

 Christina Giannoula, Nandita Vijaykumar, Nikela Papadopoulou, Vasileios Karakostas, Ivan Fernandez, Juan Gómez-Luna, Lois Orosa, Nectarios Koziris, Georgios Goumas, and Onur Mutlu,
 "SynCron: Efficient Synchronization Support for Near-Data-Processing Architectures"

Proceedings of the <u>27th International Symposium on High-Performance</u> <u>Computer Architecture</u> (**HPCA**), Virtual, February-March 2021.

SynCron: Efficient Synchronization Support for Near-Data-Processing Architectures

Christina Giannoula^{†‡} Nandita Vijaykumar^{*‡} Nikela Papadopoulou[†] Vasileios Karakostas[†] Ivan Fernandez^{§‡} Juan Gómez-Luna[‡] Lois Orosa[‡] Nectarios Koziris[†] Georgios Goumas[†] Onur Mutlu[‡]

†National Technical University of Athens

‡ETH Zürich *University of Toronto

§University of Malaga

Accelerating GPU Execution with PIM (I)

Kevin Hsieh, Eiman Ebrahimi, Gwangsun Kim, Niladrish Chatterjee, Mike O'Connor, Nandita Vijaykumar, Onur Mutlu, and Stephen W. Keckler, "Transparent Offloading and Mapping (TOM): Enabling Programmer-Transparent Near-Data Processing in GPU Systems"

Proceedings of the <u>43rd International Symposium on Computer</u> <u>Architecture</u> (**ISCA**), Seoul, South Korea, June 2016. [Slides (pptx) (pdf)]

[Lightning Session Slides (pptx) (pdf)]

Transparent Offloading and Mapping (TOM): Enabling Programmer-Transparent Near-Data Processing in GPU Systems

Kevin Hsieh[‡] Eiman Ebrahimi[†] Gwangsun Kim^{*} Niladrish Chatterjee[†] Mike O'Connor[†] Nandita Vijaykumar[‡] Onur Mutlu^{§‡} Stephen W. Keckler[†] [‡]Carnegie Mellon University [†]NVIDIA *KAIST [§]ETH Zürich

Accelerating Linked Data Structures

Kevin Hsieh, Samira Khan, Nandita Vijaykumar, Kevin K. Chang, Amirali Boroumand, Saugata Ghose, and Onur Mutlu, "Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation" Proceedings of the 34th IEEE International Conference on Computer Design (ICCD), Phoenix, AZ, USA, October 2016.

Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation

Kevin Hsieh[†] Samira Khan[‡] Nandita Vijaykumar[†] Kevin K. Chang[†] Amirali Boroumand[†] Saugata Ghose[†] Onur Mutlu^{§†} [†] Carnegie Mellon University [‡] University of Virginia [§] ETH Zürich

DAMOV Analysis Methodology & Workloads

DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks

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Zürich, Switzerland
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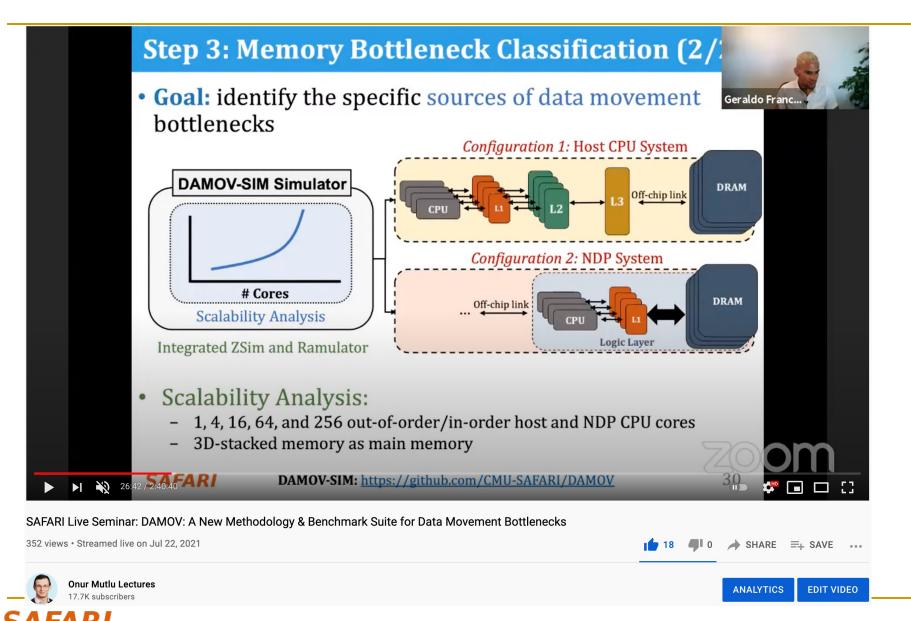
Data movement between the CPU and main memory is a first-order obstacle against improving performance, scalability, and energy efficiency in modern systems. Computer systems employ a range of techniques to reduce overheads tied to data movement, spanning from traditional mechanisms (e.g., deep multi-level cache hierarchies, aggressive hardware prefetchers) to emerging techniques such as Near-Data Processing (NDP), where some computation is moved close to memory. Prior NDP works investigate the root causes of data movement bottlenecks using different profiling methodologies and tools. However, there is still a lack of understanding about the key metrics that can identify different data movement bottlenecks and their relation to traditional and emerging data movement mitigation mechanisms. Our goal is to methodically identify potential sources of data movement over a broad set of applications and to comprehensively compare traditional compute-centric data movement mitigation techniques (e.g., caching and prefetching) to more memory-centric techniques (e.g., NDP), thereby developing a rigorous understanding of the best techniques to mitigate each source of data movement.

With this goal in mind, we perform the first large-scale characterization of a wide variety of applications, across a wide range of application domains, to identify fundamental program properties that lead to data movement to/from main memory. We develop the first systematic methodology to classify applications based on the sources contributing to data movement bottlenecks. From our large-scale characterization of 77K functions across 345 applications, we select 144 functions to form the first open-source benchmark suite (DAMOV) for main memory data movement studies. We select a diverse range of functions that (1) represent different types of data movement bottlenecks, and (2) come from a wide range of application domains. Using NDP as a case study, we identify new insights about the different data movement bottlenecks and use these insights to determine the most suitable data movement mitigation mechanism for a particular application. We open-source DAMOV and the complete source code for our new characterization methodology at https://github.com/CMU-SAFARI/DAMOV.

SAFARI

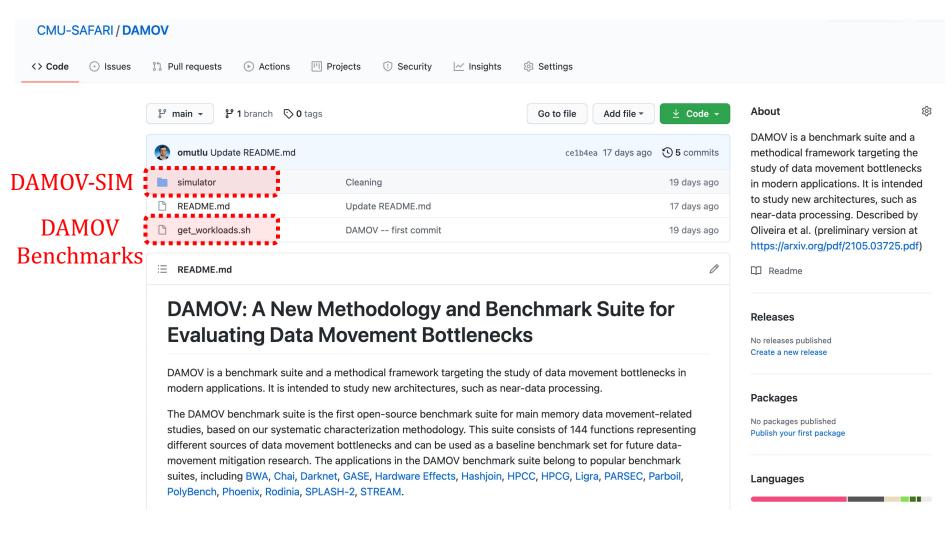
https://arxiv.org/pdf/2105.03725.pdf

More on DAMOV Analysis Methodology & Workloads



DAMOV is Open-Source

We open-source our benchmark suite and our toolchain





More on DAMOV

 Geraldo F. Oliveira, Juan Gomez-Luna, Lois Orosa, Saugata Ghose, Nandita Vijaykumar, Ivan fernandez, Mohammad Sadrosadati, and Onur Mutlu,

"DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks"

Preprint in <u>arXiv</u>, 8 May 2021.

[arXiv preprint]

[DAMOV Suite and Simulator Source Code]

Processing in Memory: Two Approaches

- 1. Processing near Memory
- 2. Processing using Memory

In-DRAM Processing (2013)

 Vivek Seshadri et al., "<u>Ambit: In-Memory Accelerator</u> for Bulk Bitwise Operations Using Commodity DRAM <u>Technology</u>," MICRO 2017.

Ambit: In-Memory Accelerator for Bulk Bitwise Operations
Using Commodity DRAM Technology

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```

 1 Microsoft Research India 2 NVIDIA Research 3 Intel 4 ETH Zürich 5 Carnegie Mellon University

In-DRAM Bulk Bitwise Execution (2017)

Vivek Seshadri and Onur Mutlu,
 "In-DRAM Bulk Bitwise Execution Engine"
 Invited Book Chapter in Advances in Computers, to appear in 2020.

[Preliminary arXiv version]

In-DRAM Bulk Bitwise Execution Engine

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SIMDRAM Framework

Nastaran Hajinazar, Geraldo F. Oliveira, Sven Gregorio, Joao Dinis Ferreira, Nika Mansouri Ghiasi, Minesh Patel, Mohammed Alser, Saugata Ghose, Juan Gomez-Luna, and Onur Mutlu, "SIMDRAM: An End-to-End Framework for Bit-Serial SIMD Computing in DRAM" Proceedings of the 26th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), Virtual, March-April 2021.

[2-page Extended Abstract]

[Short Talk Slides (pptx) (pdf)]

[Talk Slides (pptx) (pdf)]

[Short Talk Video (5 mins)]

[Full Talk Video (27 mins)]

SIMDRAM: A Framework for Bit-Serial SIMD Processing using DRAM

*Nastaran Hajinazar^{1,2}
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Bulk Data Copy and Initialization in DRAM

 Vivek Seshadri, Yoongu Kim, Chris Fallin, Donghyuk Lee, Rachata Ausavarungnirun, Gennady Pekhimenko, Yixin Luo, Onur Mutlu, Michael A. Kozuch, Phillip B. Gibbons, and Todd C. Mowry,

"RowClone: Fast and Energy-Efficient In-DRAM Bulk Data Copy and Initialization"

Proceedings of the <u>46th International Symposium on Microarchitecture</u> (**MICRO**), Davis, CA, December 2013. [<u>Slides (pptx) (pdf)</u>] [<u>Lightning Session Slides (pptx) (pdf)</u>] [<u>Poster (pptx) (pdf)</u>]

RowClone: Fast and Energy-Efficient In-DRAM Bulk Data Copy and Initialization

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LISA: Increasing Connectivity in DRAM

Kevin K. Chang, Prashant J. Nair, Saugata Ghose, Donghyuk Lee,
 Moinuddin K. Qureshi, and Onur Mutlu,

"Low-Cost Inter-Linked Subarrays (LISA): Enabling Fast Inter-Subarray Data Movement in DRAM"

Proceedings of the <u>22nd International Symposium on High-</u> <u>Performance Computer Architecture</u> (**HPCA**), Barcelona, Spain, March 2016.

[Slides (pptx) (pdf)]

[Source Code]

Low-Cost Inter-Linked Subarrays (LISA): Enabling Fast Inter-Subarray Data Movement in DRAM

Kevin K. Chang † , Prashant J. Nair * , Donghyuk Lee † , Saugata Ghose † , Moinuddin K. Qureshi * , and Onur Mutlu † † Carnegie Mellon University * Georgia Institute of Technology

FIGARO: Fine-Grained In-DRAM Copy

Yaohua Wang, Lois Orosa, Xiangjun Peng, Yang Guo, Saugata Ghose, Minesh Patel, Jeremie S. Kim, Juan Gómez Luna, Mohammad Sadrosadati, Nika Mansouri Ghiasi, and Onur Mutlu, "FIGARO: Improving System Performance via Fine-Grained In-DRAM Data Relocation and Caching"
Proceedings of the 53rd International Symposium on Microarchitecture (MICRO), Virtual, October 2020.

FIGARO: Improving System Performance via Fine-Grained In-DRAM Data Relocation and Caching

Yaohua Wang* Lois Orosa[†] Xiangjun Peng[⊙]* Yang Guo* Saugata Ghose^{◇‡} Minesh Patel[†] Jeremie S. Kim[†] Juan Gómez Luna[†] Mohammad Sadrosadati[§] Nika Mansouri Ghiasi[†] Onur Mutlu^{†‡}

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Network-On-Memory: Fast Inter-Bank Copy

 Seyyed Hossein SeyyedAghaei Rezaei, Mehdi Modarressi, Rachata Ausavarungnirun, Mohammad Sadrosadati, Onur Mutlu, and Masoud Daneshtalab,

"NoM: Network-on-Memory for Inter-Bank Data Transfer in Highly-Banked Memories"

IEEE Computer Architecture Letters (CAL), to appear in 2020.

NoM: Network-on-Memory for Inter-bank Data Transfer in Highly-banked Memories

Seyyed Hossein SeyyedAghaei Rezaei¹
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In-DRAM Physical Unclonable Functions

Jeremie S. Kim, Minesh Patel, Hasan Hassan, and Onur Mutlu,
 "The DRAM Latency PUF: Quickly Evaluating Physical Unclonable
 Functions by Exploiting the Latency-Reliability Tradeoff in Modern DRAM Devices"

Proceedings of the <u>24th International Symposium on High-Performance Computer</u> <u>Architecture</u> (**HPCA**), Vienna, Austria, February 2018.

[Lightning Talk Video]

[Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)]

[Full Talk Lecture Video (28 minutes)]

The DRAM Latency PUF:

Quickly Evaluating Physical Unclonable Functions by Exploiting the Latency-Reliability Tradeoff in Modern Commodity DRAM Devices

Jeremie S. Kim^{†§} Minesh Patel[§] Hasan Hassan[§] Onur Mutlu^{§†}

[†]Carnegie Mellon University [§]ETH Zürich

In-DRAM True Random Number Generation

Jeremie S. Kim, Minesh Patel, Hasan Hassan, Lois Orosa, and Onur Mutlu,
 "D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput"

Proceedings of the <u>25th International Symposium on High-Performance Computer</u> <u>Architecture</u> (**HPCA**), Washington, DC, USA, February 2019.

[Slides (pptx) (pdf)]

[Full Talk Video (21 minutes)]

[Full Talk Lecture Video (27 minutes)]

Top Picks Honorable Mention by IEEE Micro.

D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput

Jeremie S. Kim^{‡§} Minesh Patel[§] Hasan Hassan[§] Lois Orosa[§] Onur Mutlu^{§‡}
[‡]Carnegie Mellon University [§]ETH Zürich

Processing in Memory: Two Approaches

- 1. Processing near Memory
- 2. Processing using Memory

PIM Review and Open Problems

A Modern Primer on Processing in Memory

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^dKing Mongkut's University of Technology North Bangkok

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,

"A Modern Primer on Processing in Memory"

Invited Book Chapter in <u>Emerging Computing: From Devices to Systems -</u>

Looking Beyond Moore and Von Neumann, Springer, to be published in 2021.

A Modern Primer on Processing in Memory

Onur Mutlu^{a,b}, Saugata Ghose^{b,c}, Juan Gómez-Luna^a, Rachata Ausavarungnirun^d

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Abstract

Modern computing systems are overwhelmingly designed to move data to computation. This design choice goes directly against at least three key trends in computing that cause performance, scalability and energy bottlenecks: (1) data access is a key bottleneck as many important applications are increasingly data-intensive, and memory bandwidth and energy do not scale well, (2) energy consumption is a key limiter in almost all computing platforms, especially server and mobile systems, (3) data movement, especially off-chip to on-chip, is very expensive in terms of bandwidth, energy and latency, much more so than computation. These trends are especially severely-felt in the data-intensive server and energy-constrained mobile systems of today.

At the same time, conventional memory technology is facing many technology scaling challenges in terms of reliability, energy, and performance. As a result, memory system architects are open to organizing memory in different ways and making it more intelligent, at the expense of higher cost. The emergence of 3D-stacked memory plus logic, the adoption of error correcting codes inside the latest DRAM chips, proliferation of different main memory standards and chips, specialized for different purposes (e.g., graphics, low-power, high bandwidth, low latency), and the necessity of designing new solutions to serious reliability and security issues, such as the RowHammer phenomenon, are an evidence of this trend.

This chapter discusses recent research that aims to practically enable computation close to data, an approach we call processing-in-memory (PIM). PIM places computation mechanisms in or near where the data is stored (i.e., inside the memory chips, in the logic layer of 3D-stacked memory, or in the memory controllers), so that data movement between the computation units and memory is reduced or eliminated. While the general idea of PIM is not new, we discuss motivating trends in applications as well as memory circuits/technology that greatly exacerbate the need for enabling it in modern computing systems. We examine at least two promising new approaches to designing PIM systems to accelerate important data-intensive applications: (1) processing using memory by exploiting analog operational properties of DRAM chips to perform massively-parallel operations in memory, with low-cost changes, (2) processing near memory by exploiting 3D-stacked memory technology design to provide high memory bandwidth and low memory latency to in-memory logic. In both approaches, we describe and tackle relevant cross-layer research, design, and adoption challenges in devices, architecture, systems, and programming models. Our focus is on the development of in-memory processing designs that can be adopted in real computing platforms at low cost. We conclude by discussing work on solving key challenges to the practical adoption of PIM.

Keywords: memory systems, data movement, main memory, processing-in-memory, near-data processing, computation-in-memory, processing using memory, processing near memory, 3D-stacked memory, non-volatile memory, energy efficiency, high-performance computing, computer architecture, computing paradigm, emerging technologies, memory scaling, technology scaling, dependable systems, robust systems, hardware security, system security, latency, low-latency computing

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1. Introduction

Main memory, built using the Dynamic Random Access Memory (DRAM) technology, is a major component in nearly all computing systems, including servers, cloud platforms, mobile/embedded devices, and sensor systems. Across all of these systems, the data working set sizes of modern applications are rapidly growing, while the need for fast analysis of such data is increasing. Thus, main memory is becoming an increasingly significant bottleneck across a wide variety of computing systems and applications [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16]. Alleviating the main memory bottleneck requires the memory capacity, energy, cost, and performance to all scale in an efficient manner across technology generations. Unfortunately, it has become increasingly difficult in recent years, especially the past decade, to scale all of these dimensions [1, 2, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49], and thus the main memory bottleneck has been worsening.

A major reason for the main memory bottleneck is the high energy and latency cost associated with data movement. In modern computers, to perform any operation on data that resides in main memory, the processor must retrieve the data from main memory. This requires the memory controller to issue commands to a DRAM module across a relatively slow and power-hungry off-chip bus (known as the memory channel). The DRAM module sends the requested data across the memory channel, after which the data is placed in the caches and registers. The CPU can perform computation on the data once the data is in its registers. Data movement from the DRAM to the CPU incurs long latency and consumes a significant amount of energy [7, 50, 51, 52, 53, 54]. These costs are often exacerbated by the fact that much of the data brought into the caches is not reused by the CPU [52, 53, 55, 56], providing little benefit in return for the high latency and energy cost.

The cost of data movement is a fundamental issue with the processor-centric nature of contemporary computer systems. The CPU is considered to be the master in the system, and computation is performed only in the processor (and accelerators). In contrast, data storage and communication units, including the main memory, are treated as unintelligent workers that are incapable of computation. As a result of this processor-centric design paradigm, data moves a lot in the system between the computation units and communication/ storage units so that computation can be done on it. With the increasingly data-centric nature of contemporary and emerging appli-

PIM Review and Open Problems (II)

A Workload and Programming Ease Driven Perspective of Processing-in-Memory

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Saugata Ghose, Amirali Boroumand, Jeremie S. Kim, Juan Gomez-Luna, and Onur Mutlu, "Processing-in-Memory: A Workload-Driven Perspective"

Invited Article in IBM Journal of Research & Development, Special Issue on Hardware for Artificial Intelligence, to appear in November 2019.

[Preliminary arXiv version]

A Tutorial on PIM

Onur Mutlu,

"Memory-Centric Computing Systems"

Invited Tutorial at <u>66th International Electron Devices</u>

Meeting (IEDM), Virtual, 12 December 2020.

[Slides (pptx) (pdf)]

[Executive Summary Slides (pptx) (pdf)]

[Tutorial Video (1 hour 51 minutes)]

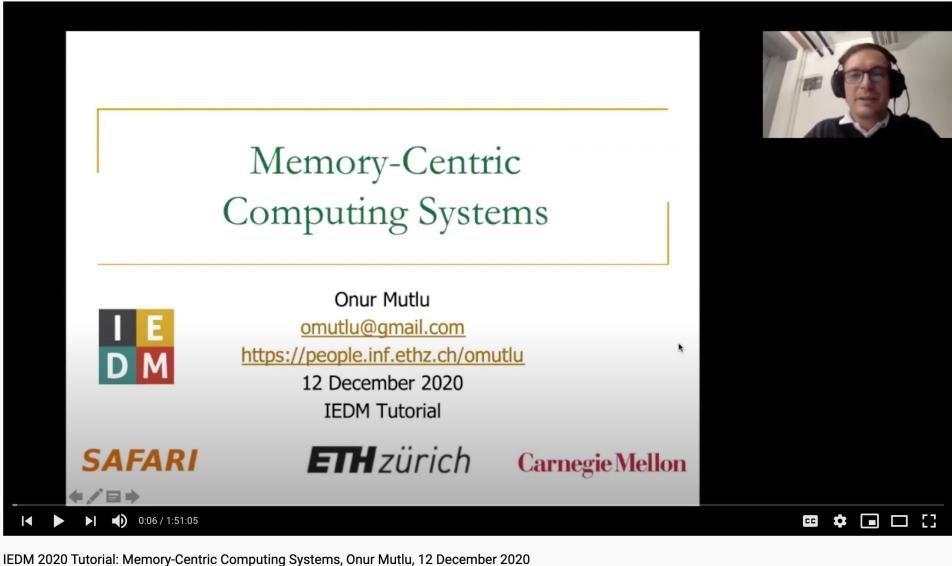
[Executive Summary Video (2 minutes)]

[Abstract and Bio]

[Related Keynote Paper from VLSI-DAT 2020]

[Related Review Paper on Processing in Memory]

https://www.youtube.com/watch?v=H3sEaINPBOE



1,641 views • Dec 23, 2020



ANALYTICS

EDIT VIDEO

Detailed Lectures on PIM (I)

- Computer Architecture, Fall 2020, Lecture 6
 - Computation in Memory (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=oGcZAGwfEUE&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=12
- Computer Architecture, Fall 2020, Lecture 7
 - Near-Data Processing (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=j2GIigqn1Qw&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=13
- Computer Architecture, Fall 2020, Lecture 11a
 - Memory Controllers (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=TeG773OgiMQ&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=20
- Computer Architecture, Fall 2020, Lecture 12d
 - Real Processing-in-DRAM with UPMEM (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=Sscy1Wrr22A&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=25

Detailed Lectures on PIM (II)

- Computer Architecture, Fall 2020, Lecture 15
 - Emerging Memory Technologies (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=AlE1rD9G_YU&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=28
- Computer Architecture, Fall 2020, Lecture 16a
 - Opportunities & Challenges of Emerging Memory Technologies
 (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=pmLszWGmMGQ&list=PL5Q2soXY2Zi9xidyIgBx Uz7xRPS-wisBN&index=29
- Computer Architecture, Fall 2020, Guest Lecture
 - In-Memory Computing: Memory Devices & Applications (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=wNmqQHiEZNk&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=41

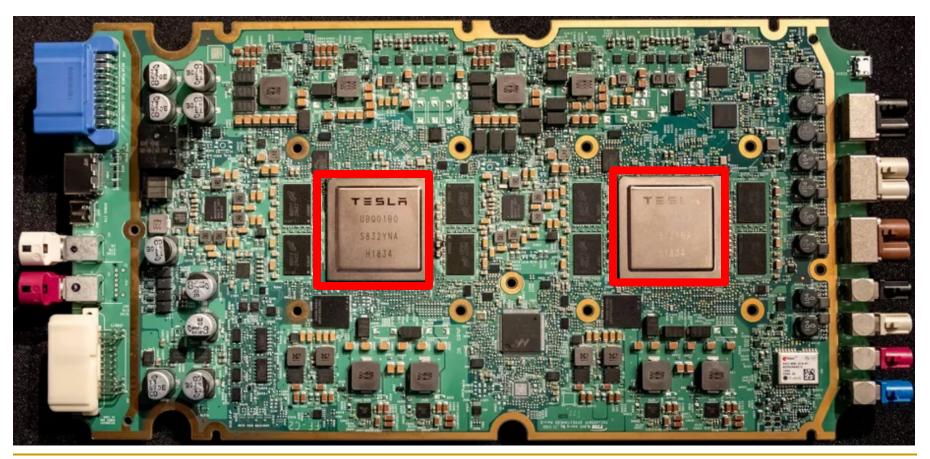
Many Interesting Things Are Happening Today in Computer Architecture

Performance and Energy Efficiency

TESLA Full Self-Driving Computer (2019)

- ML accelerator: 260 mm², 6 billion transistors, 600 GFLOPS GPU, 12 ARM 2.2 GHz CPUs.
- Two redundant chips for better safety.





Google TPU Generation I (~2016)



Figure 3. TPU Printed Circuit Board. It can be inserted in the slot for an SATA disk in a server, but the card uses PCIe Gen3 x16.

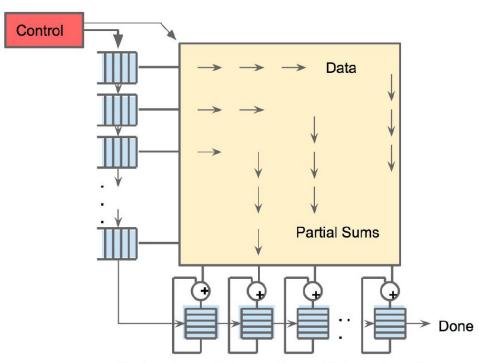
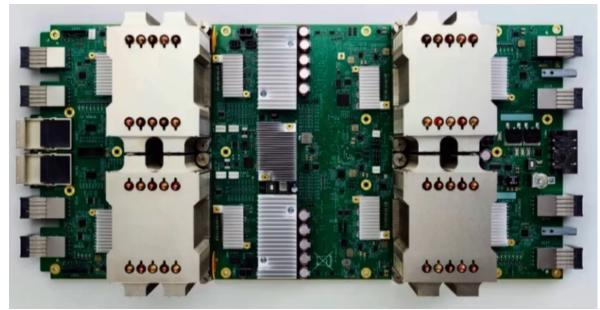


Figure 4. Systolic data flow of the Matrix Multiply Unit. Software has the illusion that each 256B input is read at once, and they instantly update one location of each of 256 accumulator RAMs.

Jouppi et al., "In-Datacenter Performance Analysis of a Tensor Processing Unit", ISCA 2017.

Google TPU Generation II (2017)



https://www.nextplatform.com/2017/05/17/first-depth-look-googles-new-second-generation-tpu/

4 TPU chips vs 1 chip in TPU1

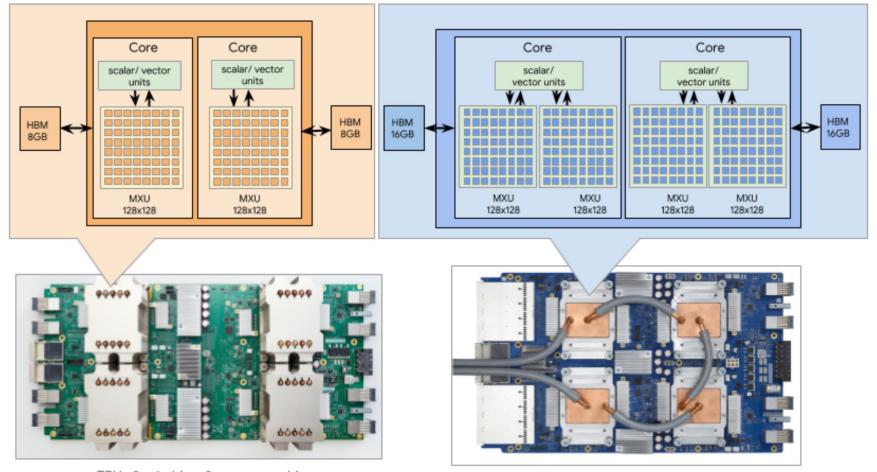
High Bandwidth Memory vs DDR3

Floating point operations vs FP16

45 TFLOPS per chip vs 23 TOPS

Designed for training and inference vs only inference

Google TPU Generation III (2019)

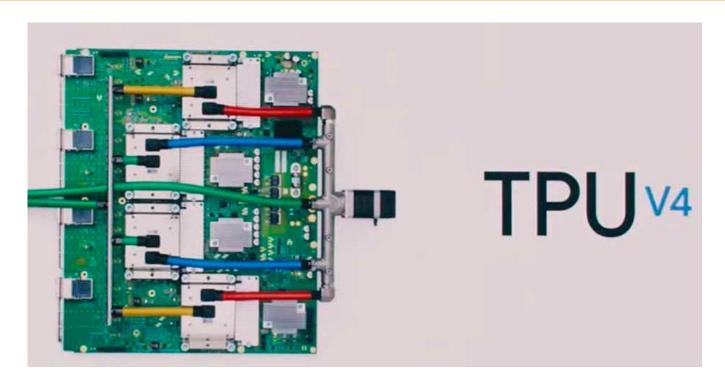


TPU v2 - 4 chips, 2 cores per chip

TPU v3 - 4 chips, 2 cores per chip

32GB HBM per chip vs 16GB HBM in TPU2 4 Matrix Units per chip 90 TFLOPS per chip vs 2 Matrix Units in TPU2 vs 45 TFLOPS in TPU2

Google TPU Generation IV (2021)



New ML applications (vs. TPU3):

- Computer vision
- Natural Language Processing (NLP)
- Recommender system
- Reinforcement learning that plays Go

250 TFLOPS per chip in 2021 vs 90 TFLOPS in TPU3

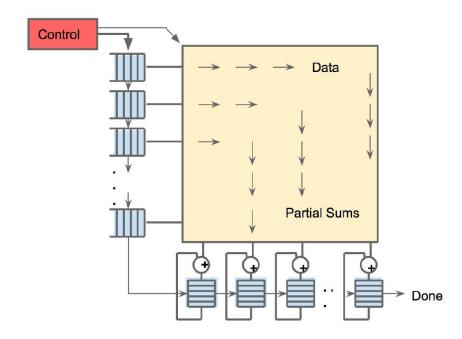


1 ExaFLOPS per board

https://spectrum.ieee.org/tech-talk/computing/hardware/heres-how-googles-tpu-v4-ai-chip-stacked-up-in-training-tests

An Example Modern Systolic Array: TPU (II)

As reading a large SRAM uses much more power than arithmetic, the matrix unit uses systolic execution to save energy by reducing reads and writes of the Unified Buffer [Kun80][Ram91][Ovt15b]. Figure 4 shows that data flows in from the left, and the weights are loaded from the top. A given 256-element multiply-accumulate operation moves through the matrix as a diagonal wavefront. The weights are preloaded, and take effect with the advancing wave alongside the first data of a new block. Control and data are pipelined to give the illusion that the 256 inputs are read at once, and that they instantly update one location of each of 256 accumulators. From a correctness perspective, software is unaware of the systolic nature of the matrix unit, but for performance, it does worry about the latency of the unit.



Jouppi et al., "In-Datacenter Performance Analysis of a Tensor Processing Unit", ISCA 2017.

An Example Modern Systolic Array: TPU (III)

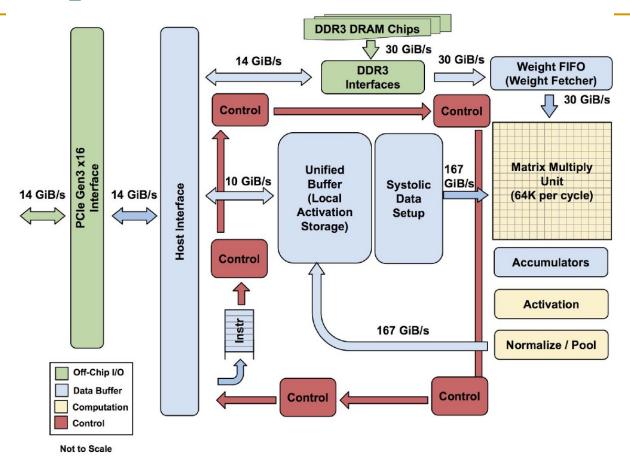
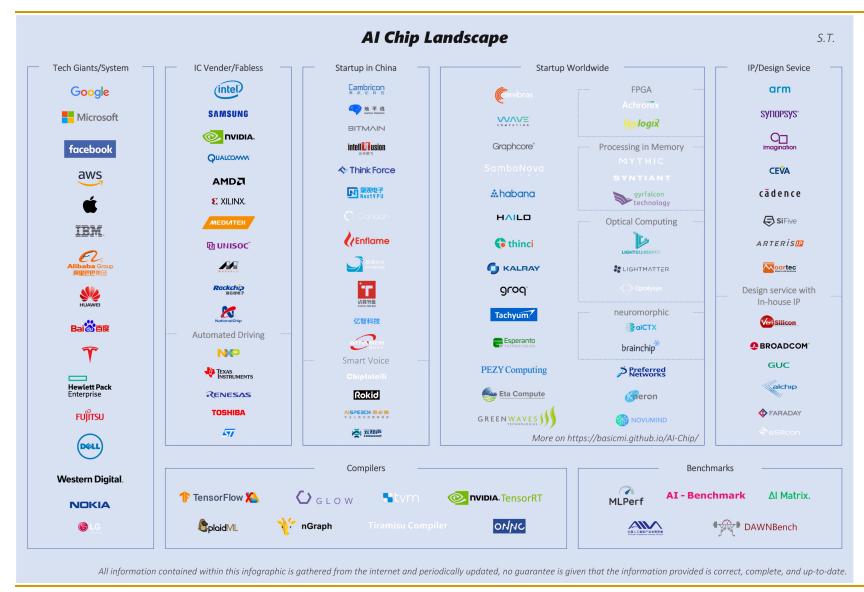


Figure 1. TPU Block Diagram. The main computation part is the yellow Matrix Multiply unit in the upper right hand corner. Its inputs are the blue Weight FIFO and the blue Unified Buffer (UB) and its output is the blue Accumulators (Acc). The yellow Activation Unit performs the nonlinear functions on the Acc, which go to the UB.

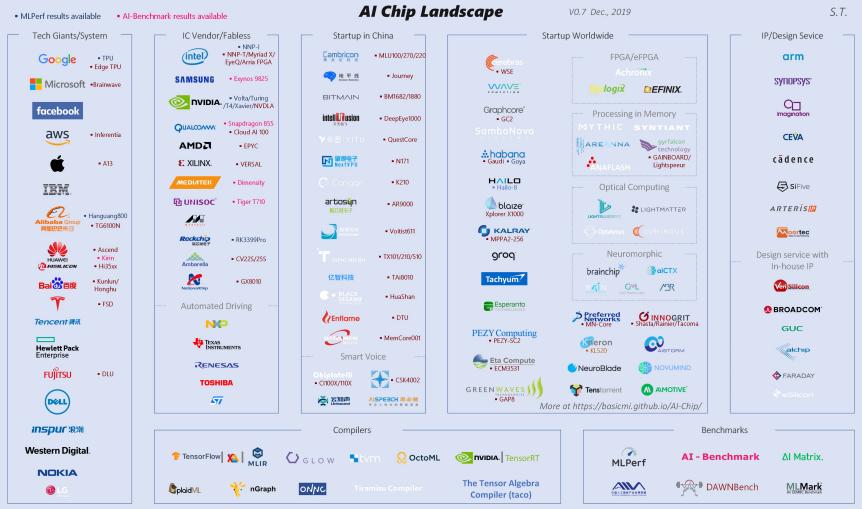
Many (Other) AI/ML Chips

- Alibaba
- Amazon
- Facebook
- Google
- Huawei
- Intel
- Microsoft
- NVIDIA
- Tesla
- Many Others and Many Startups...
- Many More to Come...

Many (Other) AI/ML Chips (2019)



Many (Other) AI/ML Chips (2021)



All information contained within this infographic is gathered from the internet and periodically updated, no guarantee is given that the information provided is correct, complete, and up-to-date.

Computer Architecture

Lecture 1: Introduction and Basics

Prof. Onur Mutlu

ETH Zürich

Fall 2021

30 September 2021

Further Slides for Your Own Study (May Be Covered in Future Lectures)

Many Interesting Things Are Happening Today in Computer Architecture

Many Interesting Things Are Happening Today in Computer Architecture

Reliability Security Safety

Security: RowHammer (2014)



The Story of RowHammer

- One can predictably induce bit flips in commodity DRAM chips
 - □ >80% of the tested DRAM chips are vulnerable
- First example of how a simple hardware failure mechanism can create a widespread system security vulnerability



Forget Software—Now Hackers Are Exploiting Physics

BUSINESS CULTURE DESIGN GEAR SCIENCE



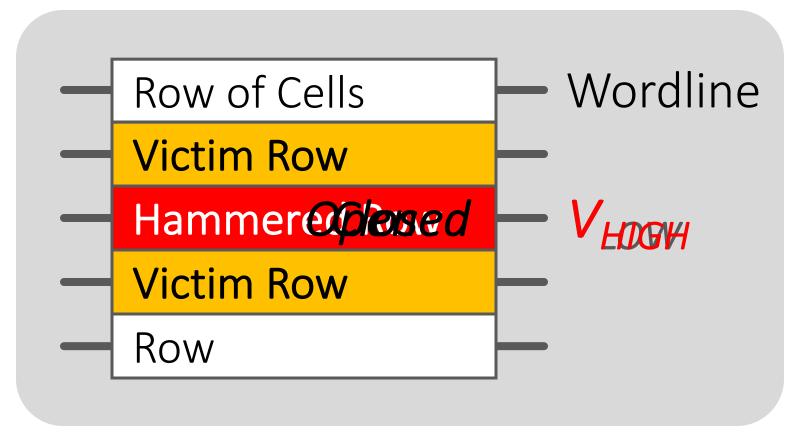




NDY GREENBERG SECURITY 08.31.16 7:00 AM

FORGET SOFTWARE—NOW HACKERS ARE EXPLOITING PHYSICS

Modern DRAM is Prone to Disturbance Errors



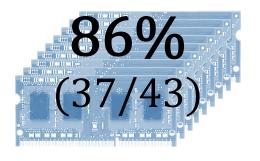
Repeatedly reading a row enough times (before memory gets refreshed) induces disturbance errors in adjacent rows in most real DRAM chips you can buy today

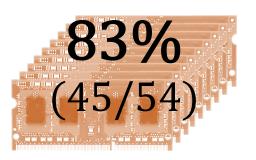
Most DRAM Modules Are Vulnerable

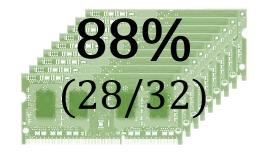
A company

B company

C company







Up to **1.0×10**⁷

errors

Up to 2.7×10⁶ errors

Up to 3.3×10^5 errors

One Can Take Over an Otherwise-Secure System

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Abstract. Memory isolation is a key property of a reliable and secure computing system — an access to one memory address should not have unintended side effects on data stored in other addresses. However, as DRAM process technology

Project Zero

Flipping Bits in Memory Without Accessing Them:
An Experimental Study of DRAM Disturbance Errors
(Kim et al., ISCA 2014)

News and updates from the Project Zero team at Google

Exploiting the DRAM rowhammer bug to gain kernel privileges (Seaborn, 2015)

Monday, March 9, 2015

Exploiting the DRAM rowhammer bug to gain kernel privileges

Security: RowHammer (2014)



It's like breaking into an apartment by repeatedly slamming a neighbor's door until the vibrations open the door you were after

More Security Implications (I)

"We can gain unrestricted access to systems of website visitors."

www.iaik.tugraz.at

Not there yet, but ...



ROOT privileges for web apps!





Daniel Gruss (@lavados), Clémentine Maurice (@BloodyTangerine), December 28, 2015 — 32c3, Hamburg, Germany

Rowhammer.js: A Remote Software-Induced Fault Attack in JavaScript (DIMVA'16)

Source: https://lab.dsst.io/32c3-slides/7197.html

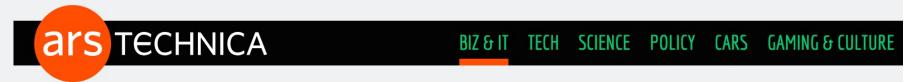
More Security Implications (II)

"Can gain control of a smart phone deterministically" Hammer And Root Millions of Androids

Drammer: Deterministic Rowhammer Attacks on Mobile Platforms, CCS'16¹⁸¹

More Security Implications (III)

 Using an integrated GPU in a mobile system to remotely escalate privilege via the WebGL interface



"GRAND PWNING UNIT" —

Drive-by Rowhammer attack uses GPU to compromise an Android phone

JavaScript based GLitch pwns browsers by flipping bits inside memory chips.

DAN GOODIN - 5/3/2018, 12:00 PM

Grand Pwning Unit: Accelerating Microarchitectural Attacks with the GPU

Pietro Frigo Vrije Universiteit Amsterdam p.frigo@vu.nl Cristiano Giuffrida Vrije Universiteit Amsterdam giuffrida@cs.vu.nl Herbert Bos
Vrije Universiteit
Amsterdam
herbertb@cs.vu.nl

Kaveh Razavi Vrije Universiteit Amsterdam kaveh@cs.vu.nl

More Security Implications (IV)

Rowhammer over RDMA (I)



BIZ & IT TECH SCIENCE POLICY CARS GAMING & CULTURE

THROWHAMMER -

Packets over a LAN are all it takes to trigger serious Rowhammer bit flips

The bar for exploiting potentially serious DDR weakness keeps getting lower.

DAN GOODIN - 5/10/2018, 5:26 PM

Throwhammer: Rowhammer Attacks over the Network and Defenses

Andrei Tatar

VU Amsterdam

Radhesh Krishnan
VU Amsterdam
Herbert Bos

VII Amsterdam

Elias Athanasopoulos University of Cyprus

> Kaveh Razavi VU Amsterdam

Cristiano Giuffrida VU Amsterdam

More Security Implications (V)

Rowhammer over RDMA (II)



Nethammer—Exploiting DRAM Rowhammer Bug Through Network Requests



Nethammer: Inducing Rowhammer Faults through Network Requests

Moritz Lipp Graz University of Technology

Daniel Gruss Graz University of Technology Misiker Tadesse Aga University of Michigan

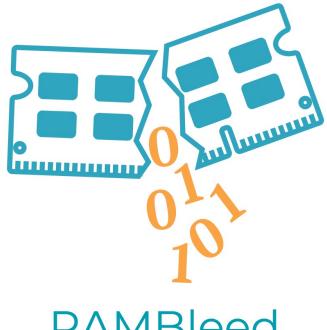
Clémentine Maurice Univ Rennes, CNRS, IRISA

Lukas Lamster Graz University of Technology Michael Schwarz Graz University of Technology

Lukas Raab Graz University of Technology

More Security Implications (VI)

IEEE S&P 2020



RAMBleed

RAMBleed: Reading Bits in Memory Without Accessing Them

Andrew Kwong University of Michigan ankwong@umich.edu

Daniel Genkin University of Michigan genkin@umich.edu

Daniel Gruss Graz University of Technology daniel.gruss@iaik.tugraz.at

Yuval Yarom University of Adelaide and Data61 yval@cs.adelaide.edu.au

More Security Implications (VII)

USENIX Security 2019

Terminal Brain Damage: Exposing the Graceless Degradation in Deep Neural Networks Under Hardware Fault Attacks

Sanghyun Hong, Pietro Frigo[†], Yiğitcan Kaya, Cristiano Giuffrida[†], Tudor Dumitraș

University of Maryland, College Park

†Vrije Universiteit Amsterdam



A Single Bit-flip Can Cause Terminal Brain Damage to DNNs

One specific bit-flip in a DNN's representation leads to accuracy drop over 90%

Our research found that a specific bit-flip in a DNN's bitwise representation can cause the accuracy loss up to 90%, and the DNN has 40-50% parameters, on average, that can lead to the accuracy drop over 10% when individually subjected to such single bitwise corruptions...

Read More

More Security Implications (VIII)

USENIX Security 2020

DeepHammer: Depleting the Intelligence of Deep Neural Networks through Targeted Chain of Bit Flips

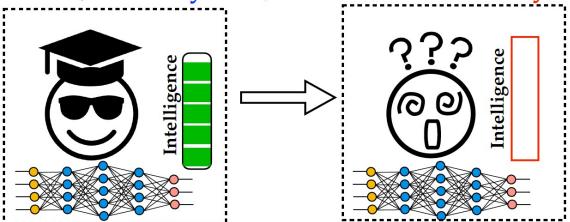
Fan Yao
University of Central Florida
fan.yao@ucf.edu

Adnan Siraj Rakin Deliang Fan Arizona State University asrakin@asu.edu dfan@asu.edu

Degrade the inference accuracy to the level of Random Guess

Example: ResNet-20 for CIFAR-10, 10 output classes

Before attack, Accuracy: 90.2% After attack, Accuracy: ~10% (1/10)



RowHammer: Seven Years Ago...

Yoongu Kim, Ross Daly, Jeremie Kim, Chris Fallin, Ji Hye Lee, Donghyuk Lee, Chris Wilkerson, Konrad Lai, and Onur Mutlu, "Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors" Proceedings of the 41st International Symposium on Computer Architecture (ISCA), Minneapolis, MN, June 2014. [Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)] [Source Code and Data]

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Yoongu Kim¹ Ross Daly* Jeremie Kim¹ Chris Fallin* Ji Hye Lee¹ Donghyuk Lee¹ Chris Wilkerson² Konrad Lai Onur Mutlu¹

Carnegie Mellon University ²Intel Labs

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RowHammer: 2019 and Beyond...

Onur Mutlu and Jeremie Kim,

"RowHammer: A Retrospective"

<u>IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems</u> (**TCAD**) Special Issue on Top Picks in Hardware and Embedded Security, 2019.

[Preliminary arXiv version]

[Slides from COSADE 2019 (pptx)]

[Slides from VLSI-SOC 2020 (pptx) (pdf)]

[Talk Video (1 hr 15 minutes, with Q&A)]

RowHammer: A Retrospective

Onur Mutlu^{§‡} Jeremie S. Kim^{‡§} §ETH Zürich [‡]Carnegie Mellon University

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RowHammer in 2020

RowHammer in 2020 (I)

 Jeremie S. Kim, Minesh Patel, A. Giray Yaglikci, Hasan Hassan, Roknoddin Azizi, Lois Orosa, and Onur Mutlu,
 "Revisiting RowHammer: An Experimental Analysis of Modern Devices and Mitigation Techniques"

Proceedings of the <u>47th International Symposium on Computer</u> <u>Architecture</u> (**ISCA**), Valencia, Spain, June 2020.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[Talk Video (20 minutes)]

[Lightning Talk Video (3 minutes)]

Revisiting RowHammer: An Experimental Analysis of Modern DRAM Devices and Mitigation Techniques

Jeremie S. Kim $^{\S \dagger}$ Minesh Patel § A. Giray Yağlıkçı § Hasan Hassan § Roknoddin Azizi § Lois Orosa § Onur Mutlu $^{\S \dagger}$ § ETH Zürich † Carnegie Mellon University

Key Takeaways from 1580 Chips

 Newer DRAM chips are more vulnerable to RowHammer

There are chips today whose weakest cells fail after only
 4800 hammers

• Chips of newer DRAM technology nodes can exhibit RowHammer bit flips 1) in **more rows** and 2) **farther away** from the victim row.

Existing mitigation mechanisms are NOT effective

RowHammer in 2020 (II)

 Pietro Frigo, Emanuele Vannacci, Hasan Hassan, Victor van der Veen, Onur Mutlu, Cristiano Giuffrida, Herbert Bos, and Kaveh Razavi,

"TRRespass: Exploiting the Many Sides of Target Row Refresh"

Proceedings of the <u>41st IEEE Symposium on Security and Privacy</u> (**S&P**), San Francisco, CA, USA, May 2020.

[Slides (pptx) (pdf)]

[Lecture Slides (pptx) (pdf)]

[Talk Video (17 minutes)]

[Lecture Video (59 minutes)]

[Source Code]

[Web Article]

Best paper award.

Pwnie Award 2020 for Most Innovative Research. Pwnie Awards 2020

TRRespass: Exploiting the Many Sides of Target Row Refresh

Pietro Frigo*† Emanuele Vannacci*† Hasan Hassan§ Victor van der Veen¶ Onur Mutlu§ Cristiano Giuffrida* Herbert Bos* Kaveh Razavi*

*Vrije Universiteit Amsterdam

§ETH Zürich

¶Oualcomm Technologies Inc.

RowHammer in 2020 (III)

Lucian Cojocar, Jeremie Kim, Minesh Patel, Lillian Tsai, Stefan Saroiu,
 Alec Wolman, and Onur Mutlu,

"Are We Susceptible to Rowhammer? An End-to-End Methodology for Cloud Providers"

Proceedings of the <u>41st IEEE Symposium on Security and</u> <u>Privacy</u> (**S&P**), San Francisco, CA, USA, May 2020.

[Slides (pptx) (pdf)]

[Talk Video (17 minutes)]

Are We Susceptible to Rowhammer? An End-to-End Methodology for Cloud Providers

Lucian Cojocar, Jeremie Kim^{§†}, Minesh Patel[§], Lillian Tsai[‡], Stefan Saroiu, Alec Wolman, and Onur Mutlu^{§†} Microsoft Research, [§]ETH Zürich, [†]CMU, [‡]MIT

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BlockHammer Solution in 2021

 A. Giray Yaglikci, Minesh Patel, Jeremie S. Kim, Roknoddin Azizi, Ataberk Olgun, Lois Orosa, Hasan Hassan, Jisung Park, Konstantinos Kanellopoulos, Taha Shahroodi, Saugata Ghose, and Onur Mutlu,

"BlockHammer: Preventing RowHammer at Low Cost by Blacklisting Rapidly-Accessed DRAM Rows"

Proceedings of the <u>27th International Symposium on High-Performance</u> Computer Architecture (**HPCA**), Virtual, February-March 2021.

[Slides (pptx) (pdf)]

[Short Talk Slides (pptx) (pdf)]

[Talk Video (22 minutes)]

[Short Talk Video (7 minutes)]

BlockHammer: Preventing RowHammer at Low Cost by Blacklisting Rapidly-Accessed DRAM Rows

A. Giray Yağlıkçı¹ Minesh Patel¹ Jeremie S. Kim¹ Roknoddin Azizi¹ Ataberk Olgun¹ Lois Orosa¹ Hasan Hassan¹ Jisung Park¹ Konstantinos Kanellopoulos¹ Taha Shahroodi¹ Saugata Ghose² Onur Mutlu¹

¹ETH Zürich ²University of Illinois at Urbana–Champaign

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Detailed Lectures on RowHammer

- Computer Architecture, Fall 2020, Lecture 4b
 - RowHammer (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=KDy632z23UE&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=8
- Computer Architecture, Fall 2020, Lecture 5a
 - RowHammer in 2020: TRRespass (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=pwRw7QqK_qA&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=9
- Computer Architecture, Fall 2020, Lecture 5b
 - RowHammer in 2020: Revisiting RowHammer (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=gR7XR-Eepcg&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=10
- Computer Architecture, Fall 2020, Lecture 5c
 - Secure and Reliable Memory (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=HvswnsfG3oQ&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=11

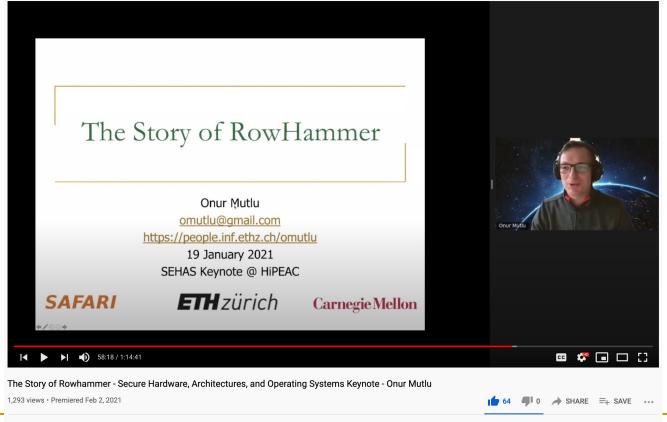
The Story of RowHammer Lecture ...

Onur Mutlu,

"The Story of RowHammer"

Keynote Talk at <u>Secure Hardware, Architectures, and Operating Systems</u>
<u>Workshop</u> (**SeHAS**), held with <u>HiPEAC 2021 Conference</u>, Virtual, 19 January 2021.
[Slides (pptx) (pdf)]

[Talk Video (1 hr 15 minutes, with Q&A)]









Two Upcoming RowHammer Papers at MICRO 2021

 Lois Orosa, Abdullah Giray Yaglikci, Haocong Luo, Ataberk Olgun, Jisung Park, Hasan Hassan, Minesh Patel, Jeremie S. Kim, Onur Mutlu,

"A Deeper Look into RowHammer's Sensitivities: Experimental Analysis of Real DRAM Chips and Implications on Future Attacks and Defenses"

MICRO 2021

A Deeper Look into RowHammer's Sensitivities: Experimental Analysis of Real DRAM Chips and Implications on Future Attacks and Defenses

Lois Orosa* ETH Zürich A. Giray Yağlıkçı*
ETH Zürich

Haocong Luo ETH Zürich Ataberk Olgun ETH Zürich, TOBB ETÜ Jisung Park ETH Zürich

Hasan Hassan ETH Zürich Minesh Patel ETH Zürich Jeremie S. Kim ETH Zürich Onur Mutlu ETH Zürich

Two Upcoming RowHammer Papers at MICRO 2021

 Hasan Hassan, Yahya Can Tugrul, Jeremie S. Kim, Victor van der Veen, Kaveh Razavi, Onur Mutlu,

"Uncovering In-DRAM RowHammer Protection Mechanisms: A New Methodology, Custom RowHammer Patterns, and Implications"

MICRO 2021

Uncovering In-DRAM RowHammer Protection Mechanisms: A New Methodology, Custom RowHammer Patterns, and Implications

Hasan Hassan † Yahya Can Tuğrul †‡ Jeremie S. Kim † Victor van der Veen $^{\sigma}$ Kaveh Razavi † Onur Mutlu † $^{\dagger}ETH$ Zürich $^{\ddagger}TOBB$ University of Economics & Technology $^{\sigma}Qualcomm$ Technologies Inc.

RowHammer is still an open problem

Security by obscurity is likely not a good solution

Security: Meltdown and Spectre (2018)



Meltdown and Spectre

- Someone can steal secret data from the system even though
 - your program and data are perfectly correct and
 - your hardware behaves according to the specification and
 - there are no software vulnerabilities/bugs

Why?

- Speculative execution leaves traces of secret data in the processor's cache (internal storage)
 - It brings data that is not supposed to be brought/accessed if there was no speculative execution
- A malicious program can inspect the contents of the cache to "infer" secret data that it is not supposed to access
- A malicious program can actually force another program to speculatively execute code that leaves traces of secret data

More on Meltdown/Spectre Vulnerabilities

Project Zero

News and updates from the Project Zero team at Google

Wednesday, January 3, 2018

Reading privileged memory with a side-channel

Posted by Jann Horn, Project Zero

We have discovered that CPU data cache timing can be abused to efficiently leak information out of misspeculated execution, leading to (at worst) arbitrary virtual memory read vulnerabilities across local security boundaries in various contexts.

Many Interesting Things Are Happening Today in Computer Architecture

Many Interesting Things Are Happening Today in Computer Architecture

More Demanding Workloads

Increasingly Demanding Applications

Dream

and, they will come

As applications push boundaries, computing platforms will become increasingly strained.

New Genome Sequencing Technologies

Nanopore sequencing technology and tools for genome assembly: computational analysis of the current state, bottlenecks and future directions

Damla Senol Cali ™, Jeremie S Kim, Saugata Ghose, Can Alkan, Onur Mutlu

Briefings in Bioinformatics, bby017, https://doi.org/10.1093/bib/bby017

Published: 02 April 2018 Article history ▼



Oxford Nanopore MinION

Data → performance & energy bottleneck

Why Do We Care? An Example

200 Oxford Nanopore sequencers have left UK for China, to support rapid, near-sample coronavirus sequencing for outbreak surveillance

Fri 31st January 2020

Following extensive support of, and collaboration with, public health professionals in China, Oxford Nanopore has shipped an additional 200 MinION sequencers and related consumables to China. These will be used to support the ongoing surveillance of the current coronavirus outbreak, adding to a large number of the devices already installed in the country.



Each MinION sequencer is approximately the size of a stapler, and can provide rapid sequence information about the coronavirus.



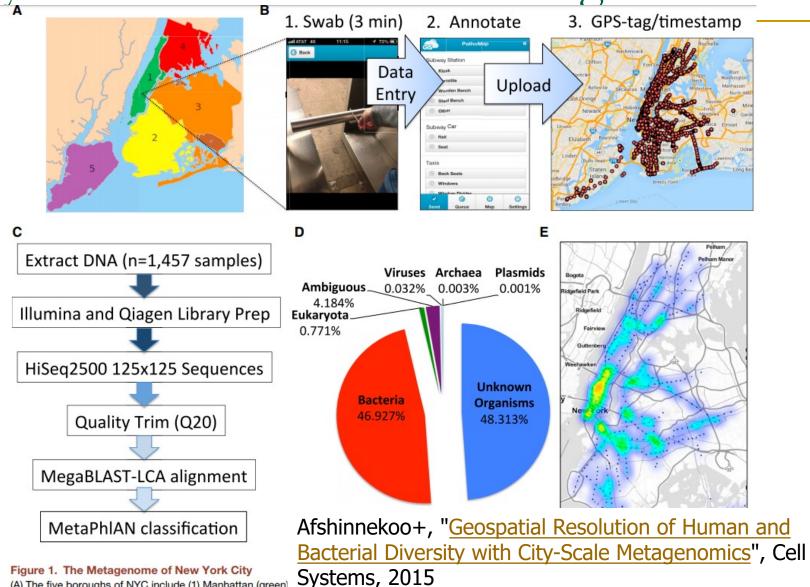
700Kg of Oxford Nanopore sequencers and consumables are on their way for use by Chinese scientists in understanding the current coronavirus outbreak.



Population-Scale Microbiome Profiling



City-Scale Microbiome Profiling



(A) The five boroughs of NYC include (1) Manhattan (green)

(B) The collection from the 466 subway stations of NYC across the 24 subway lines involved three main steps: (1) collection with Copan Elution swabs, (2) data entry into the database, and (3) uploading of the data. An image is shown of the current collection database, taken from http://pathomap.giscloud.com. (C) Workflow for sample DNA extraction, library preparation, sequencing, quality trimming of the FASTQ files, and alignment with MegaBLAST and MetaPhlAn to discern taxa present

Example: Rapid Surveillance of Ebola Outbreak

Figure 1: Deployment of the portable genome surveillance system in Guinea.









Quick+, "Real-time, portable genome sequencing for Ebola surveillance", Nature, 2016

High-Throughput Genome Sequencers



Illumina MiSeq



Illumina NovaSeq 6000



Pacific Biosciences Sequel II



Pacific Biosciences RS II





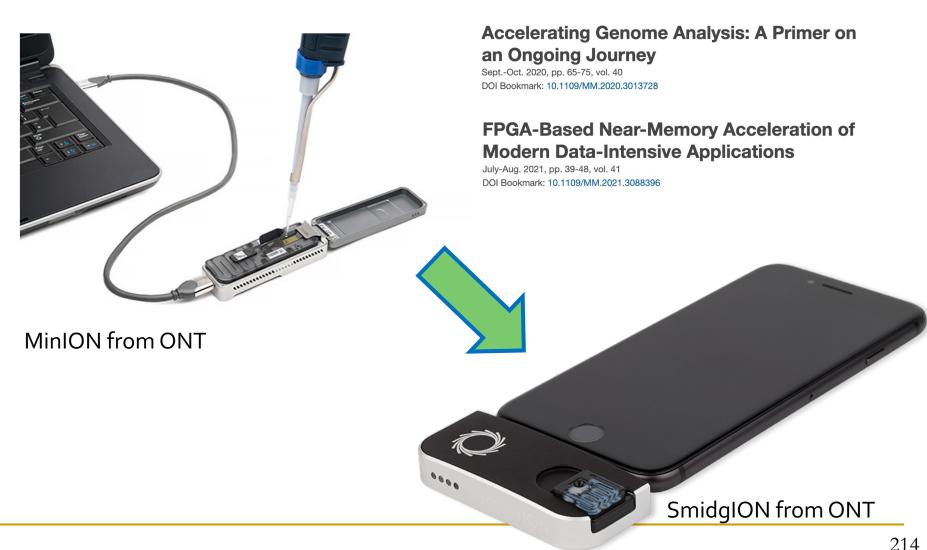
Oxford Nanopore MinION



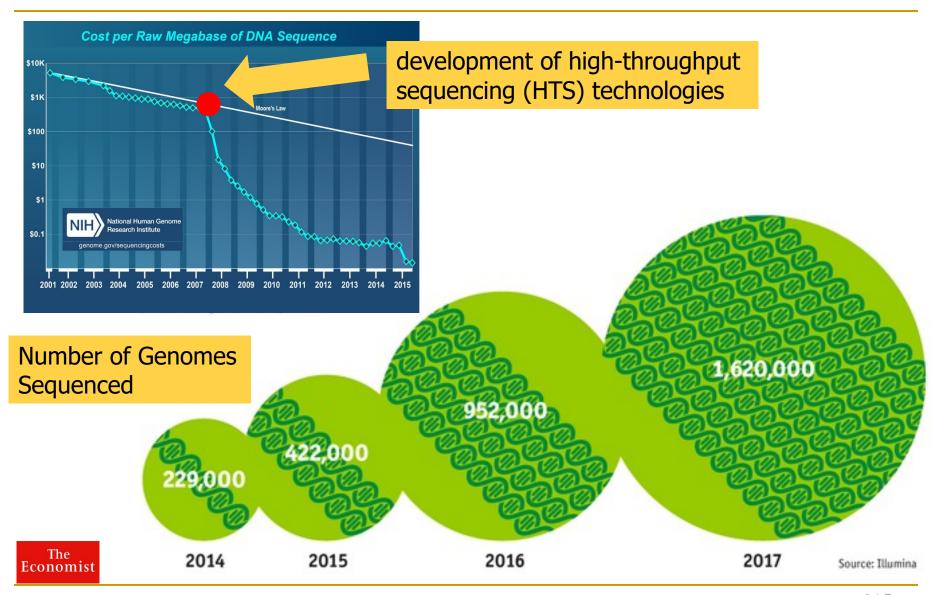
... and more! All produce data with different properties.

High-Throughput Genome Sequencers

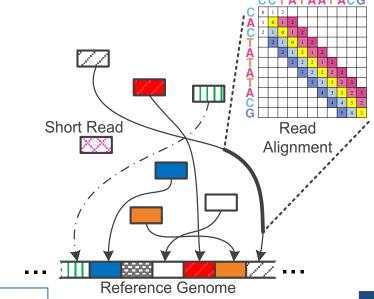
Mohammed Alser, Zülal Bingöl, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, Onur Mutlu "Accelerating Genome Analysis: A Primer on an Ongoing Journey" IEEE Micro, August 2020.



The Genomic Era







Sequencing

Genome Analysis

Read Mapping

Data → performance & energy bottleneck

reau4: CGCTTCCAT

read5: CCATGACGC read6: TTCCATGAC



Scientific Discovery

Variant Calling

Software Acceleration: Eliminate Useless Work

- Download the source code and try for yourself
 - Download link to FastHASH

Xin et al. BMC Genomics 2013, **14**(Suppl 1):S13 http://www.biomedcentral.com/1471-2164/14/S1/S13



PROCEEDINGS

Open Access

Accelerating read mapping with FastHASH

Hongyi Xin¹, Donghyuk Lee¹, Farhad Hormozdiari², Samihan Yedkar¹, Onur Mutlu^{1*}, Can Alkan^{3*}

From The Eleventh Asia Pacific Bioinformatics Conference (APBC 2013) Vancouver, Canada. 21-24 January 2013

Shifted Hamming Distance: SIMD Acceleration

https://github.com/CMU-SAFARI/Shifted-Hamming-Distance

Bioinformatics, 31(10), 2015, 1553–1560

doi: 10.1093/bioinformatics/btu856

Advance Access Publication Date: 10 January 2015

Original Paper



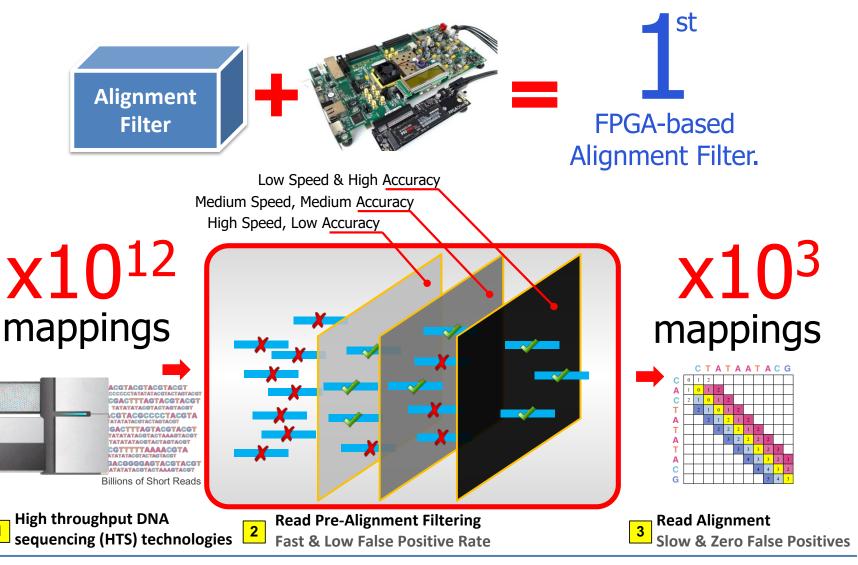
Sequence analysis

Shifted Hamming distance: a fast and accurate SIMD-friendly filter to accelerate alignment verification in read mapping

Hongyi Xin^{1,*}, John Greth², John Emmons², Gennady Pekhimenko¹, Carl Kingsford³, Can Alkan^{4,*} and Onur Mutlu^{2,*}

Xin+, "Shifted Hamming Distance: A Fast and Accurate SIMD-friendly Filter to Accelerate Alignment Verification in Read Mapping", Bioinformatics 2015.

GateKeeper: FPGA-Based Alignment Filtering



GateKeeper: FPGA-Based Alignment Filtering

 Mohammed Alser, Hasan Hassan, Hongyi Xin, Oguz Ergin, Onur Mutlu, and Can Alkan

"GateKeeper: A New Hardware Architecture for Accelerating Pre-Alignment in DNA Short Read Mapping" Bioinformatics, [published online, May 31], 2017.

Source Code

Online link at Bioinformatics Journal

GateKeeper: a new hardware architecture for accelerating pre-alignment in DNA short read mapping

Mohammed Alser ™, Hasan Hassan, Hongyi Xin, Oğuz Ergin, Onur Mutlu ™, Can Alkan ™

Bioinformatics, Volume 33, Issue 21, 1 November 2017, Pages 3355–3363,

https://doi.org/10.1093/bioinformatics/btx342

Published: 31 May 2017 Article history ▼

SAFARI

In-Memory DNA Sequence Analysis

 Jeremie S. Kim, Damla Senol Cali, Hongyi Xin, Donghyuk Lee, Saugata Ghose, Mohammed Alser, Hasan Hassan, Oguz Ergin, Can Alkan, and Onur Mutlu,

"GRIM-Filter: Fast Seed Location Filtering in DNA Read Mapping Using Processing-in-Memory Technologies"

BMC Genomics, 2018.

Proceedings of the <u>16th Asia Pacific Bioinformatics Conference</u> (**APBC**), Yokohama, Japan, January 2018.

[Slides (pptx) (pdf)]

Source Code

[arxiv.org Version (pdf)]

Talk Video at AACBB 2019

GRIM-Filter: Fast seed location filtering in DNA read mapping using processing-in-memory technologies

Jeremie S. Kim^{1,6*}, Damla Senol Cali¹, Hongyi Xin², Donghyuk Lee³, Saugata Ghose¹, Mohammed Alser⁴, Hasan Hassan⁶, Oguz Ergin⁵, Can Alkan^{4*} and Onur Mutlu^{6,1*}

From The Sixteenth Asia Pacific Bioinformatics Conference 2018 Yokohama, Japan. 15-17 January 2018

Shouji (障子) [Alser+, Bioinformatics 2019]

Mohammed Alser, Hasan Hassan, Akash Kumar, Onur Mutlu, and Can Alkan, "Shouji: A Fast and Efficient Pre-Alignment Filter for Sequence Alignment" Bioinformatics, [published online, March 28], 2019.

[Source Code]

[Online link at Bioinformatics Journal]

Bioinformatics, 2019, 1–9 doi: 10.1093/bioinformatics/btz234 Advance Access Publication Date: 28 March 2019 Original Paper



Sequence alignment

Shouji: a fast and efficient pre-alignment filter for sequence alignment

Mohammed Alser^{1,2,3,*}, Hasan Hassan¹, Akash Kumar², Onur Mutlu^{1,3,*} and Can Alkan^{3,*}

¹Computer Science Department, ETH Zürich, Zürich 8092, Switzerland, ²Chair for Processor Design, Center For Advancing Electronics Dresden, Institute of Computer Engineering, Technische Universität Dresden, 01062 Dresden, Germany and ³Computer Engineering Department, Bilkent University, 06800 Ankara, Turkey

*To whom correspondence should be addressed.

Associate Editor: Inanc Birol

SAFARI

SneakySnake [Alser+, Bioinformatics 2020]

Mohammed Alser, Taha Shahroodi, Juan-Gomez Luna, Can Alkan, and Onur Mutlu, "SneakySnake: A Fast and Accurate Universal Genome Pre-Alignment Filter for CPUs, GPUs, and FPGAs"

Bioinformatics, to appear in 2020.

Source Code

[Online link at Bioinformatics Journal]

Bioinformatics

doi.10.1093/bioinformatics/xxxxxx

Advance Access Publication Date: Day Month Year

Manuscript Category



Subject Section

SneakySnake: A Fast and Accurate Universal Genome Pre-Alignment Filter for CPUs, GPUs, and FPGAs

Mohammed Alser ^{1,2,*}, Taha Shahroodi ¹, Juan Gómez-Luna ^{1,2}, Can Alkan ^{4,*}, and Onur Mutlu ^{1,2,3,4,*}

¹Department of Computer Science, ETH Zurich, Zurich 8006, Switzerland

²Department of Information Technology and Electrical Engineering, ETH Zurich, Zurich 8006, Switzerland

³Department of Electrical and Computer Engineering, Carnegie Mellon University, Pittsburgh 15213, PA, USA

⁴Department of Computer Engineering, Bilkent University, Ankara 06800, Turkey

GenASM Framework [MICRO 2020]

Damla Senol Cali, Gurpreet S. Kalsi, Zulal Bingol, Can Firtina, Lavanya Subramanian, Jeremie S. Kim, Rachata Ausavarungnirun, Mohammed Alser, Juan Gomez-Luna, Amirali Boroumand, Anant Nori, Allison Scibisz, Sreenivas Subramoney, Can Alkan, Saugata Ghose, and Onur Mutlu, "GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis"
Proceedings of the 53rd International Symposium on Microarchitecture (MICRO), Virtual, October 2020.

[<u>Lighting Talk Video</u> (1.5 minutes)]
[<u>Lightning Talk Slides (pptx) (pdf)</u>]
[<u>Talk Video</u> (18 minutes)]
[<u>Slides (pptx) (pdf)</u>]

GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis

Damla Senol Cali^{†™} Gurpreet S. Kalsi[™] Zülal Bingöl[▽] Can Firtina[⋄] Lavanya Subramanian[‡] Jeremie S. Kim^{⋄†} Rachata Ausavarungnirun[⊙] Mohammed Alser[⋄] Juan Gomez-Luna[⋄] Amirali Boroumand[†] Anant Nori[™] Allison Scibisz[†] Sreenivas Subramoney[™] Can Alkan[▽] Saugata Ghose^{*†} Onur Mutlu^{⋄†▽}

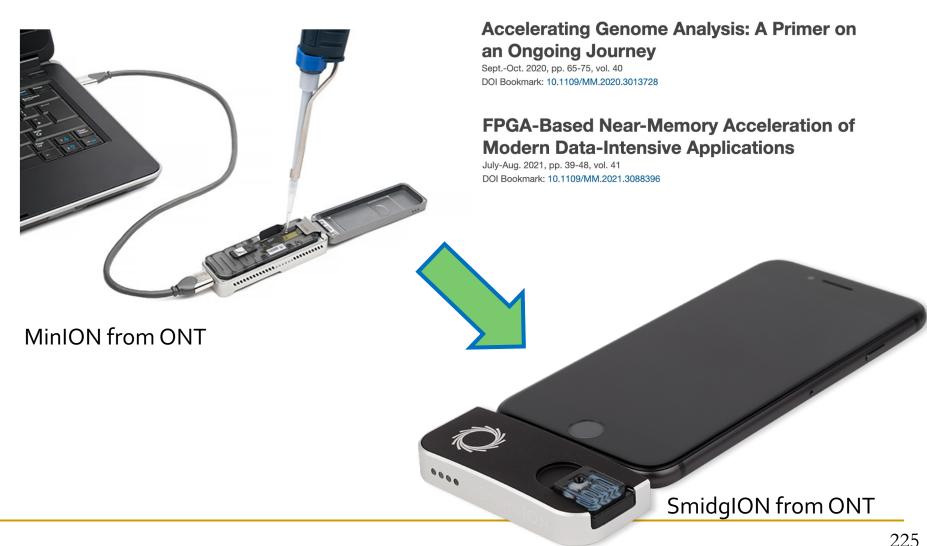
† Carnegie Mellon University [™] Processor Architecture Research Lab, Intel Labs [▽] Bilkent University [⋄] ETH Zürich

‡ Facebook [⊙] King Mongkut's University of Technology North Bangkok ^{*} University of Illinois at Urbana–Champaign

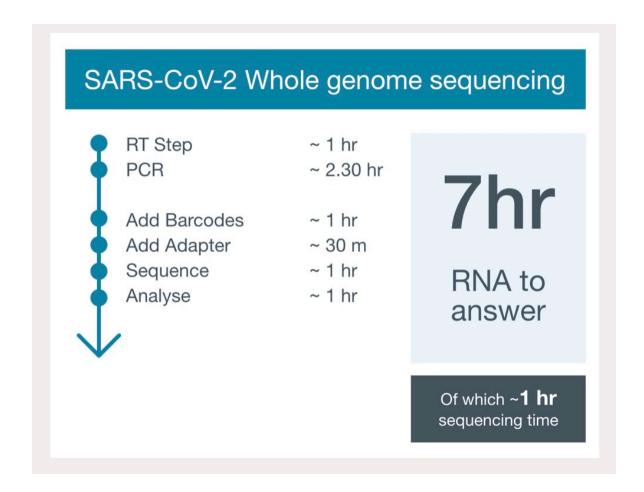
224

Future of Genome Sequencing & Analysis

Mohammed Alser, Zülal Bingöl, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, Onur Mutlu "Accelerating Genome Analysis: A Primer on an Ongoing Journey" IEEE Micro, August 2020.

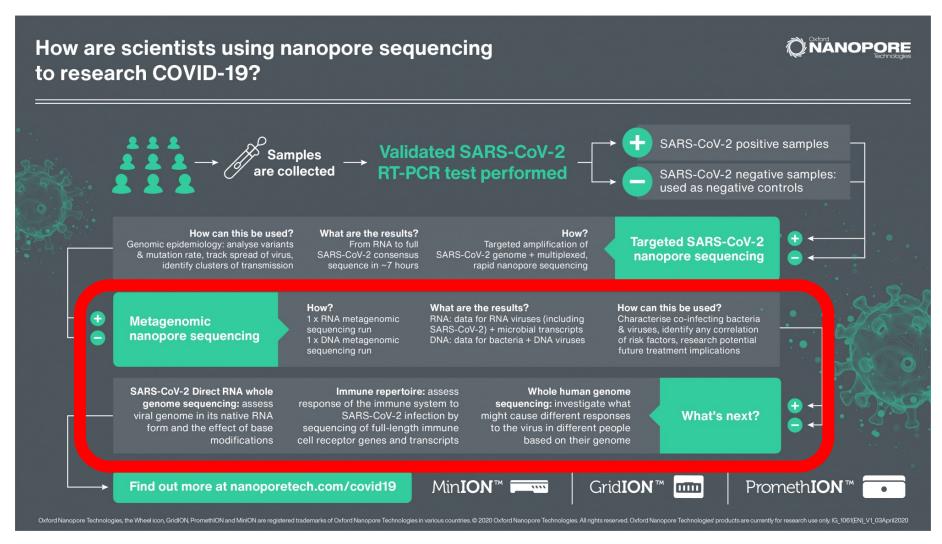


COVID-19 Nanopore Sequencing (I)



From ONT (https://nanoporetech.com/covid-19/overview)

COVID-19 Nanopore Sequencing (II)



From ONT (https://nanoporetech.com/covid-19/overview)

Accelerating Genome Analysis: Overview

 Mohammed Alser, Zulal Bingol, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, and Onur Mutlu,

"Accelerating Genome Analysis: A Primer on an Ongoing Journey"

IEEE Micro (IEEE MICRO), Vol. 40, No. 5, pages 65-75, September/October 2020.

[Slides (pptx)(pdf)]

[Talk Video (1 hour 2 minutes)]

Accelerating Genome Analysis: A Primer on an Ongoing Journey

Mohammed Alser

ETH Zürich

Zülal Bingöl

Bilkent University

Damla Senol Cali

Carnegie Mellon University

Jeremie Kim

ETH Zurich and Carnegie Mellon University

Saugata Ghose

University of Illinois at Urbana–Champaign and Carnegie Mellon University

Can Alkan

Bilkent University

Onur Mutlu

ETH Zurich, Carnegie Mellon University, and Bilkent University

More on Fast Genome Analysis ...

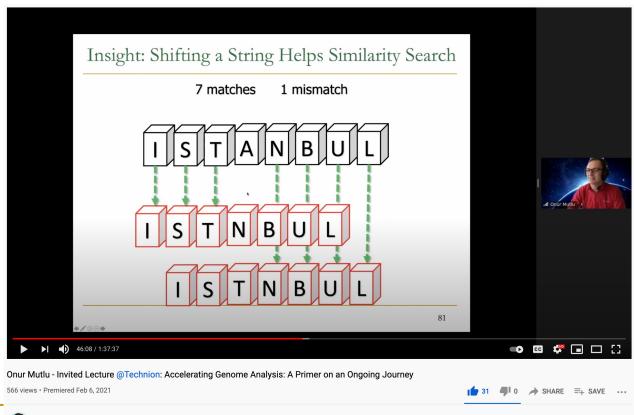
Onur Mutlu,

"Accelerating Genome Analysis: A Primer on an Ongoing Journey" Invited Lecture at <u>Technion</u>, Virtual, 26 January 2021.

[Slides (pptx) (pdf)]

[Talk Video (1 hour 37 minutes, including Q&A)]

[Related Invited Paper (at IEEE Micro, 2020)]







Detailed Lectures on Genome Analysis

- Computer Architecture, Fall 2020, Lecture 3a
 - Introduction to Genome Sequence Analysis (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=CrRb32v7SJc&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=5
- Computer Architecture, Fall 2020, Lecture 8
 - Intelligent Genome Analysis (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=ygmQpdDTL7o&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=14
- Computer Architecture, Fall 2020, Lecture 9a
 - □ **GenASM: Approx. String Matching Accelerator** (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=XoLpzmN Pas&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=15
- Accelerating Genomics Project Course, Fall 2020, Lecture 1
 - Accelerating Genomics (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=rgjl8ZyLsAg&list=PL5Q2soXY2Zi9E2bBVAgCqL gwiDRQDTyId

Many Interesting Things Are Happening Today in Computer Architecture

More Demanding Workloads

Computing is Bottlenecked by Data

Data is Key for AI, ML, Genomics, ...

Important workloads are all data intensive

 They require rapid and efficient processing of large amounts of data

- Data is increasing
 - We can generate more than we can process

Data is Key for Future Workloads



In-memory Databases

[Mao+, EuroSys'12; Clapp+ (Intel), IISWC'15]



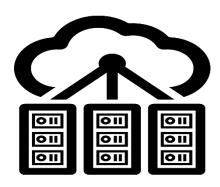
In-Memory Data Analytics

[Clapp+ (Intel), IISWC'15; Awan+, BDCloud'15]



Graph/Tree Processing

[Xu+, IISWC'12; Umuroglu+, FPL'15]



Datacenter Workloads

[Kanev+ (Google), ISCA' 15]

Data Overwhelms Modern Machines



In-memory Databases



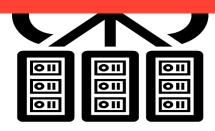
Graph/Tree Processing

Data → performance & energy bottleneck



In-Memory Data Analytics

[Clapp+ (Intel), IISWC'15; Awan+, BDCloud'15]



Datacenter Workloads

[Kanev+ (Google), ISCA' 15]

Data is Key for Future Workloads



Chrome

Google's web browser



TensorFlow Mobile

Google's machine learning framework



Google's video codec



Google's video codec

Data Overwhelms Modern Machines





TensorFlow Mobile

Data → performance & energy bottleneck

VP9
VouTube
Video Playback

Google's video codec

VP9
VouTube
Video Capture

Google's video codec

Data Movement Overwhelms Modern Machines

Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, "Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks" Proceedings of the <u>23rd International Conference on Architectural Support for Programming</u> <u>Languages and Operating Systems</u> (ASPLOS), Williamsburg, VA, USA, March 2018.

62.7% of the total system energy is spent on data movement

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹ Rachata Ausavarungnirun¹ Aki Kuusela³ Allan Knies³

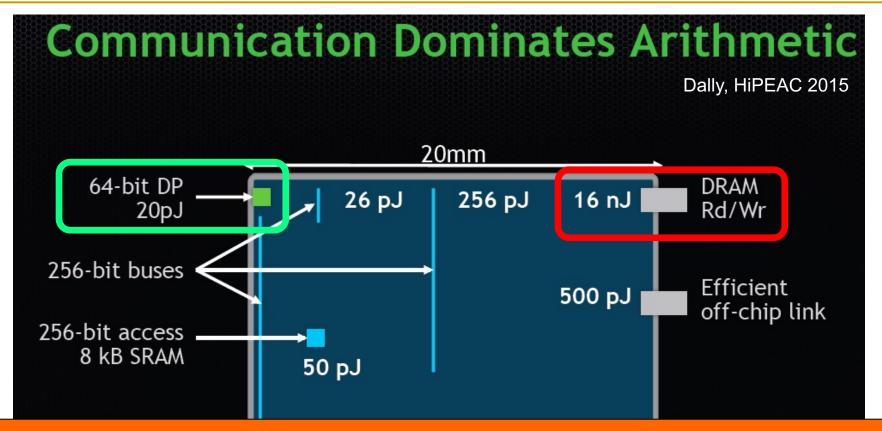
Saugata Ghose¹ Youngsok Kim²

Eric Shiu³ Rahul Thakur³ Daehyun Kim^{4,3}

Parthasarathy Ranganathan³ Onur Mutlu^{5,1}



Data Movement vs. Computation Energy



A memory access consumes ~100-1000X the energy of a complex addition

Many Interesting Things Are Happening Today in Computer Architecture

Many Novel Concepts Investigated Today

- New Computing Paradigms (Rethinking the Full Stack)
 - Processing in Memory, Processing Near Data
 - Neuromorphic Computing
 - Fundamentally Secure and Dependable Computers
- New Accelerators (Algorithm-Hardware Co-Designs)
 - Artificial Intelligence & Machine Learning
 - Graph Analytics
 - Genome Analysis
- New Memories and Storage Systems
 - Non-Volatile Main Memory
 - Intelligent Memory

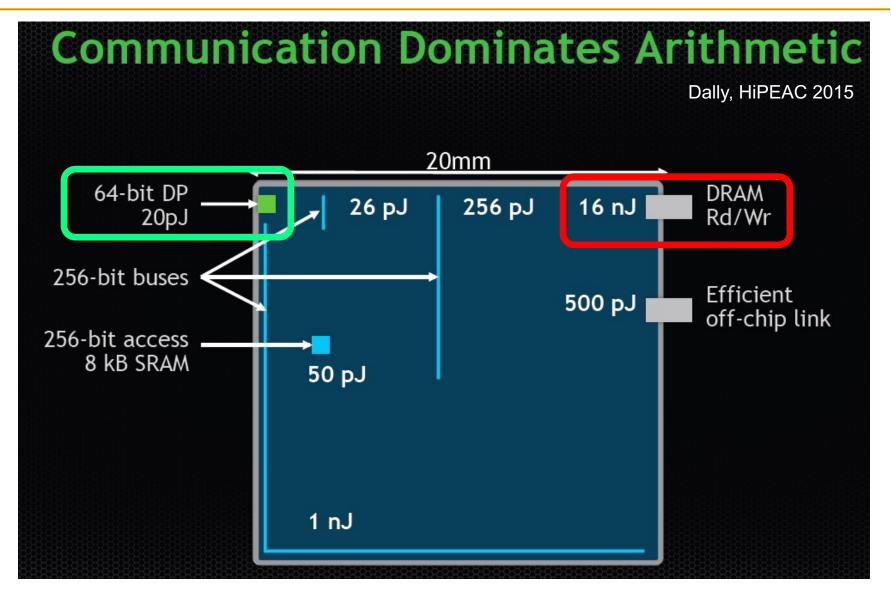
Increasingly Demanding Applications

Dream

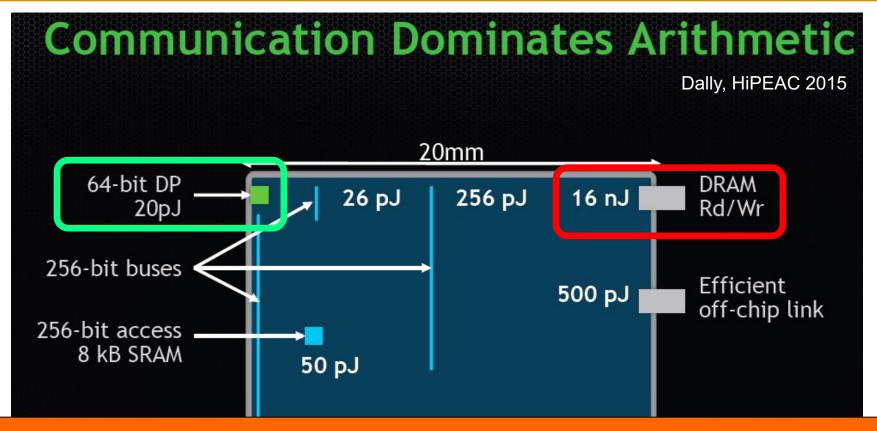
and, they will come

As applications push boundaries, computing platforms will become increasingly strained.

Increasingly Diverging/Complex Tradeoffs



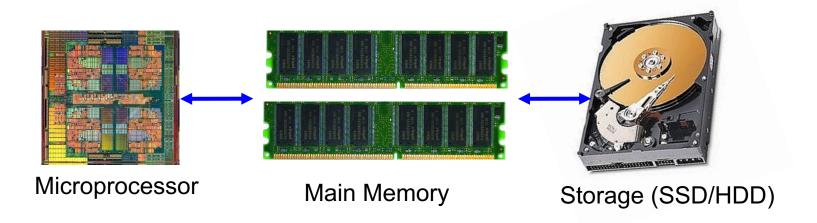
Increasingly Diverging/Complex Tradeoffs



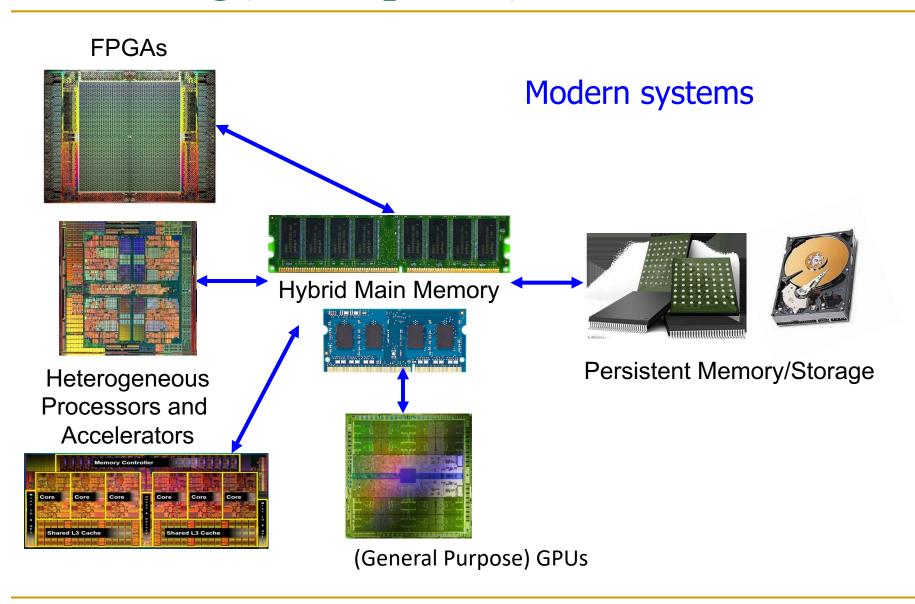
A memory access consumes ~1000X the energy of a complex addition

Increasingly Complex Systems

Past systems

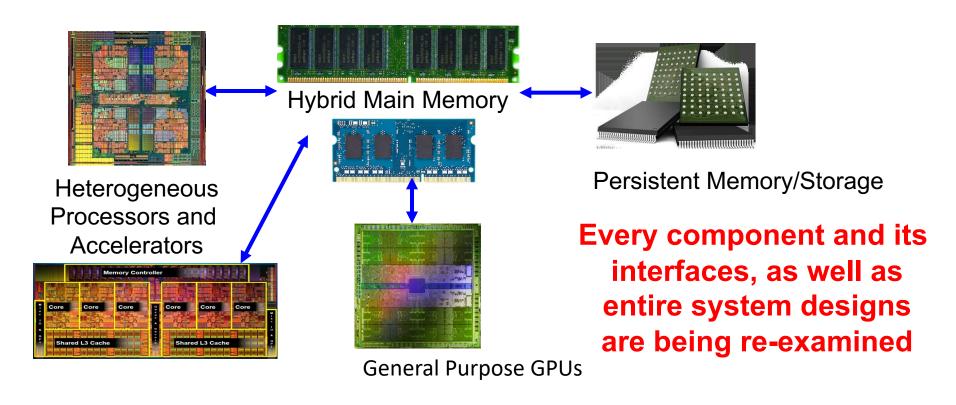


Increasingly Complex Systems



Computer Architecture Today

- Computing landscape is very different from 10-20 years ago
- Applications and technology both demand novel architectures



Computer Architecture Today (II)

- You can revolutionize the way computers are built, if you understand both the hardware and the software (and change each accordingly)
- You can invent new paradigms for computation, communication, and storage
- Recommended book: Thomas Kuhn, "The Structure of Scientific Revolutions" (1962)
 - Pre-paradigm science: no clear consensus in the field
 - Normal science: dominant theory used to explain/improve things (business as usual); exceptions considered anomalies
 - Revolutionary science: underlying assumptions re-examined

Computer Architecture Today (II)

 You can revolutionize the way computers are built, if you understand both the hardware and the software (and change each accordingly)

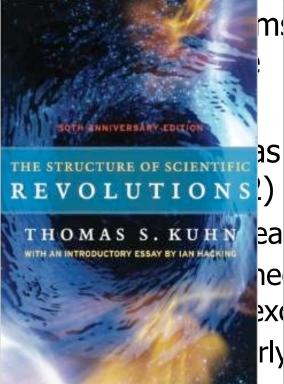
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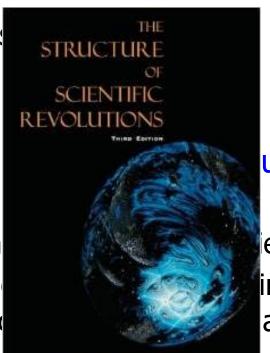
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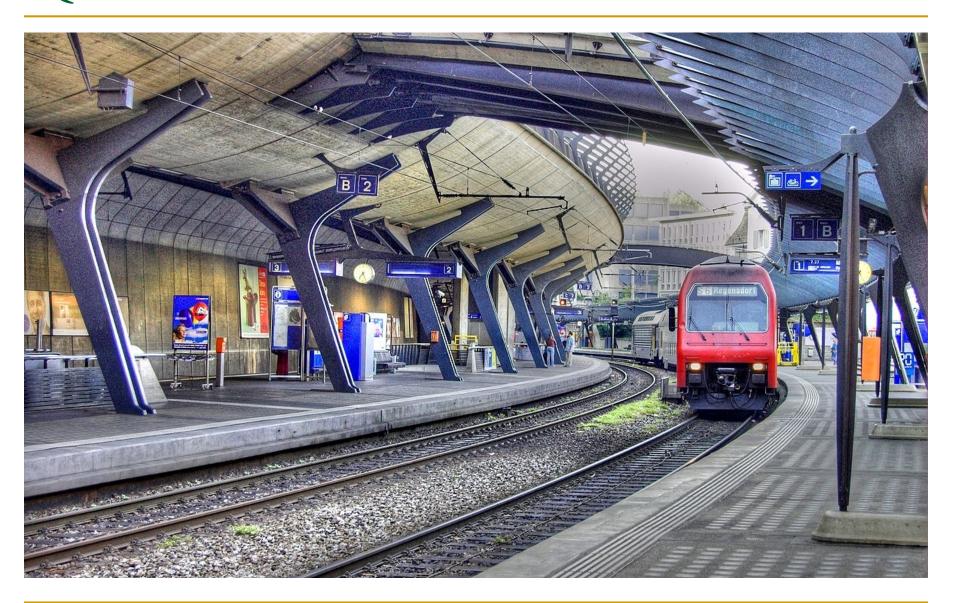
eld improve anomalies examined

Takeaways

- It is an exciting time to be understanding and designing computing architectures
- Many challenging and exciting problems in platform design
 - That no one has tackled (or thought about) before
 - That can have huge impact on the world's future
- Driven by huge hunger for data (Big Data), new applications (ML/AI, graph analytics, genomics), ever-greater realism, ...
 - We can easily collect more data than we can analyze/understand
- Driven by significant difficulties in keeping up with that hunger at the technology layer
 - Five walls: Energy, reliability, complexity, security, scalability

Let's Start with Some Fundamentals

Question: What Is This?



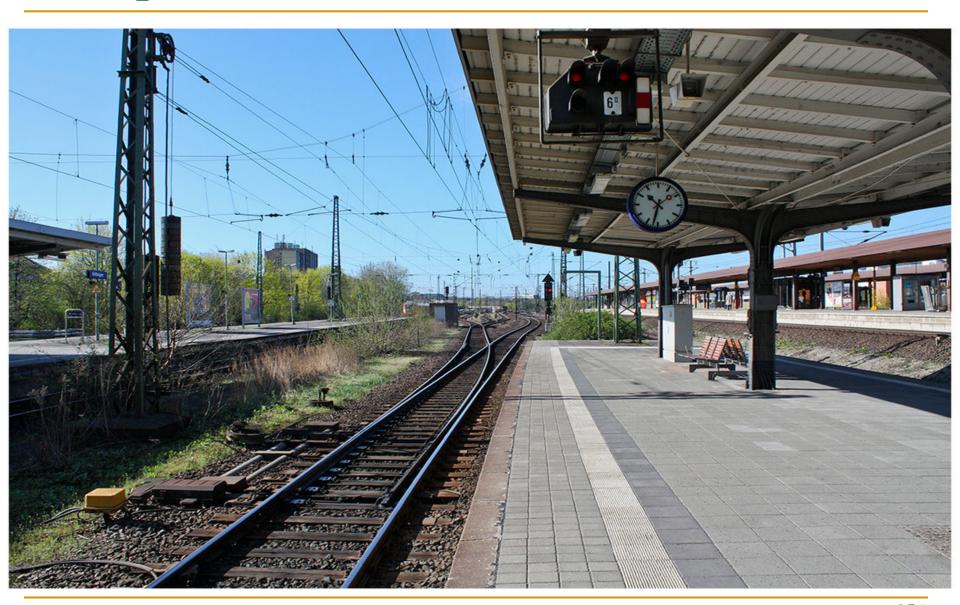
Answer: The First Major Piece of a Famous Architect

- Bahnhof Stadelhofen: "The train station has several of the features that became signatures of his work; straight lines and right angles are rare."
- ETH Alumnus, PhD in Civil Engineering



Santiago Calatrava Valls (born 28 July 1951) is a Spanish architect, structural engineer, sculptor and painter, particularly known for his bridges supported by single leaning pylons, and his railway stations, stadiums, and museums, whose sculptural forms often resemble living organisms. [1] His best-known works include the Milwaukee Art Museum, the Turning Torso tower in Malmo, Sweden, the Margaret Hunt Hill Bridge in Dallas, Texas, and the Museum of Tomorrow in Rio de Janeiro,

Compare To This



Question 2: What Is This?



Answer: Masterpiece of a Famous Architect

Design [edit]

Calatrava said that the Oculus resembles a bird being released from a child's hand. The roof was originally designed to mechanically open to increase light and ventilation to the enclosed space. Herbert Muschamp, architecture critic of *The New York Times*, compared the design to the Bethesda Terrace and Fountain in Central Park, and wrote in 2004:

Strengths and Praise

Santiago Calatrava's design for the World Trade Center PATH station should satisfy those who believe that buildings planned for ground zero must aspire to a spiritual dimension. Over the years, many people have discerned a metaphysical element in Mr. Calatrava's work. I hope New Yorkers will detect its presence, too. With deep appreciation, I congratulate the Port Authority for commissioning Mr. Calatrava, the great Spanish architect and engineer, to design a building with the power to shape the

future of New York. It is a pleasure to report, for once, that public officials are not overstating the case when they describe a design as breathtaking.^[43]



Design Constraints and Criticism

However, Calatrava's original soaring spike design was scaled back because of security issues. The *New York Times* observed in 2005:

In the name of security, Santiago Calatrava's bird has grown a beak. Its ribs have doubled in number and its wings have lost their interstices of glass.... [T]he main transit hall, between Church and Greenwich Streets, will almost certainly lose some of its delicate quality, while gaining structural expressiveness. It may now evoke a slender stegosaurus more than it does a bird. [45]

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Stegosaurus

From Wikipedia, the free encyclopedia

For the pachycephalosaurid of a similar name, see Stegoceras.

Stegosaurus (/stɛgəˈsɔxrəs/[1]) is a genus of armored dinosaur. Fossils of this genus date to the Late Jurassic period, where they are found in Kimmeridgian to early Tithonian aged strata, between 155 and 150 million years ago, in the western United States and Portugal. Several



Design Constraints: Noone is Immune

However, Calatrava's original soaring spike design was scaled back because of security issues. The *New York Times* observed in 2005:

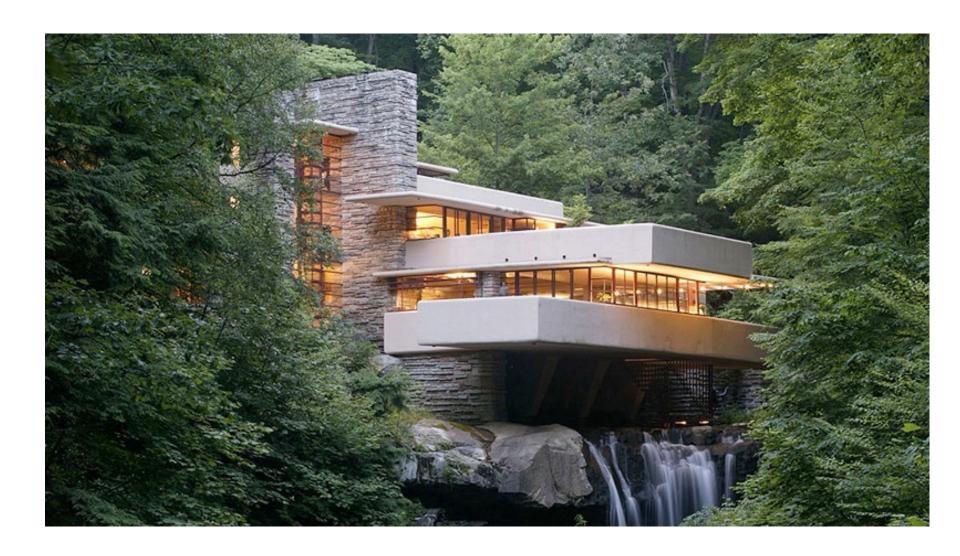
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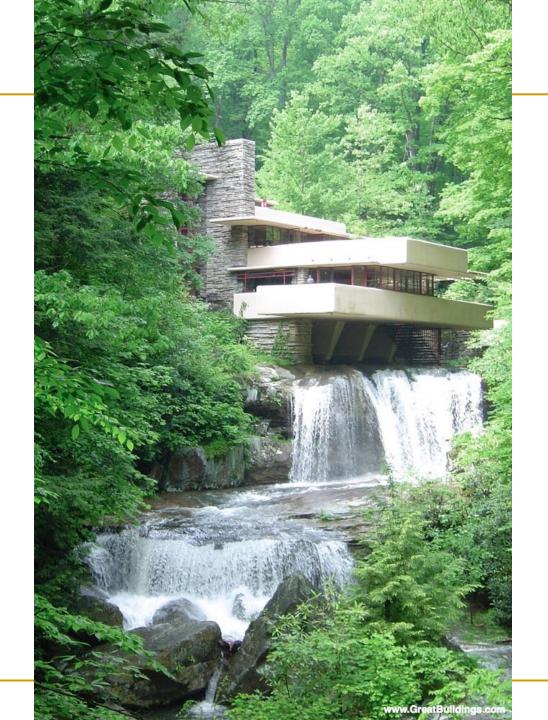
The design was further modified in 2008 to eliminate the opening and closing roof mechanism because of budget and space constraints.^[46]

The Transportation Hub has been dubbed "the world's most expensive transportation hub" for its massive cost for reconstruction—\$3.74 billion dollars. [48][58] By contrast, the proposed two-mile PATH extension

260

Question: What Is This?





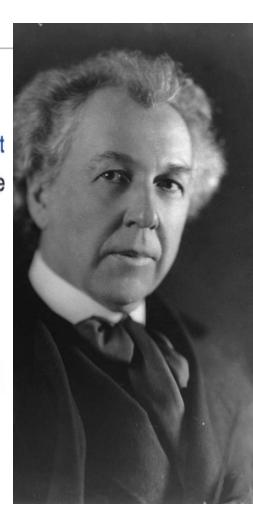
Answer: Masterpiece of Another Famous Architect

Fallingwater

From Wikipedia, the free encyclopedia

Fallingwater or Kaufmann Residence is a house designed by architect Frank Lloyd Wright in 1935 in rural southwestern Pennsylvania, 43 miles (69 km) southeast of Pittsburgh.^[4] The home was built partly over a waterfall on Bear Run in the Mill Run section of Stewart Township, Fayette County, Pennsylvania, in the Laurel Highlands of the Allegheny Mountains.

Smithsonian's Life List of 28 places "to visit before you die." [6] It was designated a National Historic Landmark in 1966. [3] In 1991, members of the American Institute of Architects named the house the "best all-time work of American architecture" and in 2007, it was ranked twenty-ninth on the list of America's Favorite Architecture according to the AIA.



Your First Comp Arch Assignment

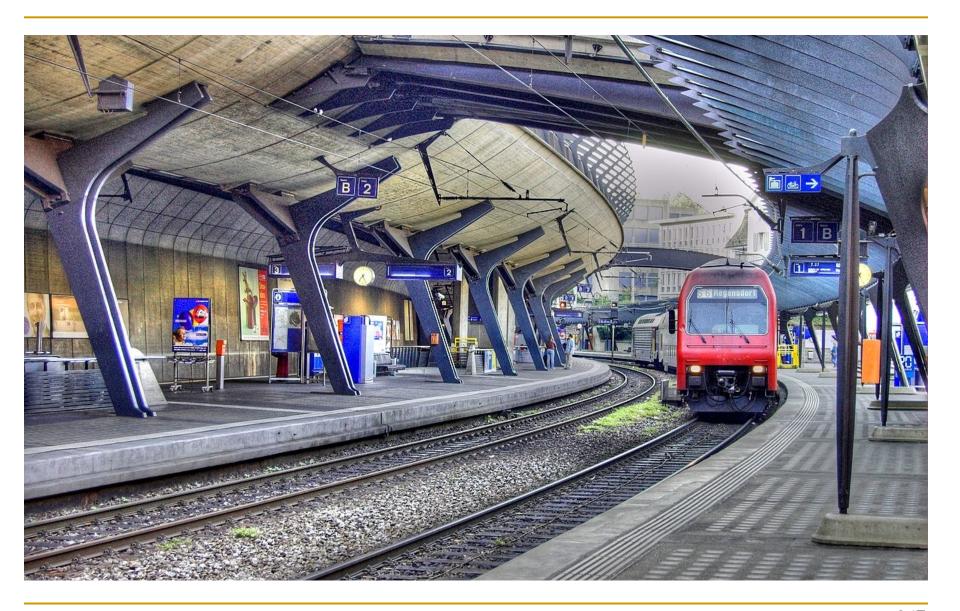
- Go and visit Bahnhof Stadelhofen
 - Extra credit: Repeat for Oculus
 - Extra+ credit: Repeat for Fallingwater
- Appreciate the beauty & out-of-the-box and creative thinking
- Think about tradeoffs in the design of the Bahnhof
 - Strengths, weaknesses, goals of design
- Derive principles on your own for good design and innovation
- Due date: Any time during this course
 - Later during the course is better
 - Apply what you have learned in this course
 - Think out-of-the-box

But First, Today's First Assignment

Find The Differences Of This and That

Find The Differences of This and That

This



That



Many Tradeoffs Between Two Designs

You can list them after you complete the first assignment...

Aside: Evaluation Criteria for the Designs

- Functionality (Does it meet the specification?)
- Reliability
- Space requirement
- Cost
- Expandability
- Comfort level of users
- Happiness level of users
- Aesthetics
- **...**
- How to evaluate goodness of design is always a critical question.

A Key Question

- How was Calavatra able to design especially his key buildings?
- Can have many guesses
 - (Ultra) hard work, perseverance, dedication (over decades)
 - Experience
 - Creativity, Out-of-the-box thinking
 - A good understanding of past designs
 - Good judgment and intuition
 - Strong skill combination (math, architecture, art, engineering, ...)
 - Funding (\$\$\$\$), luck, initiative, entrepreneurialism
 - Strong understanding of and commitment to fundamentals
 - Principled design
 - **...**
- (You will be exposed to and hopefully develop/enhance many of these skills in this course)

Principled Design

- "To me, there are two overriding principles to be found in nature which are most appropriate for building:
 - one is the optimal use of material,
 - the other the capacity of organisms to change shape, to grow, and to move."
 - Santiago Calatrava

"Calatrava's constructions are inspired by natural forms like plants, bird wings, and the human body."

Gare do Oriente, Lisbon, Revisited



A Principled Design

Zoomorphic architecture

From Wikipedia, the free encyclopedia

Zoomorphic architecture is the practice of using animal forms as the inspirational basis and blueprint for architectural design. "While animal forms have always played a role adding some of the deepest layers of meaning in architecture, it is now becoming evident that a new strand of biomorphism is emerging where the meaning derives not from any specific representation but from a more general allusion to biological processes."^[1]

Some well-known examples of Zoomorphic architecture can be found in the TWA Flight Center building in New York City, by Eero Saarinen, or the Milwaukee Art Museum by Santiago Calatrava, both inspired by the form of a bird's wings.^[3]

What Does This Remind You Of?



What About This?



Milwaukee Art Museum



Athens Olympic Stadium



City of Arts and Sciences, Valencia



Florida Polytechnic University (I)



Oculus, New York City



A Quote from The Other Famous Architect

 "architecture [...] based upon principle, and not upon precedent" (Frank Lloyd Wright)



Source: http://www.fallingwater.org/

A Principled Design

Organic architecture

From Wikipedia, the free encyclopedia

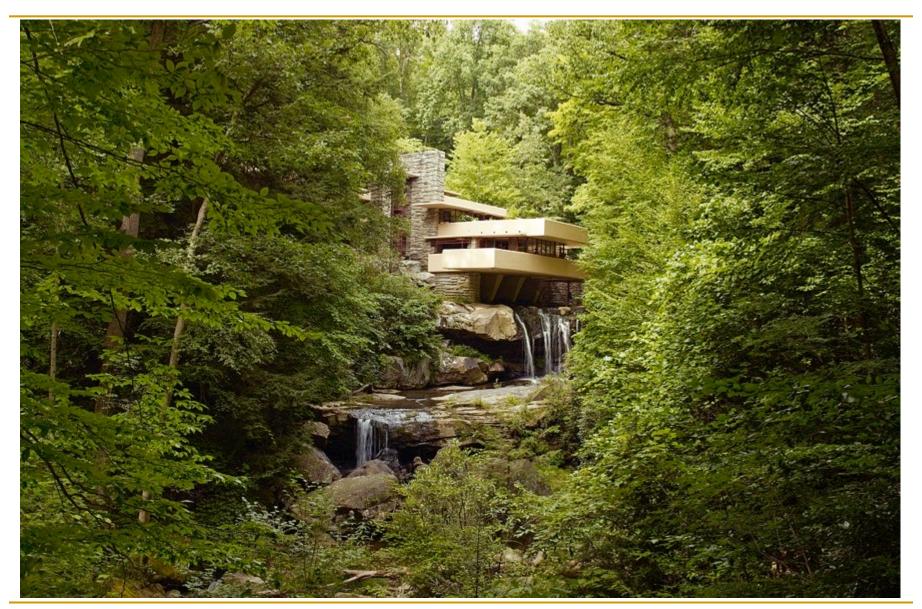
Organic architecture is a philosophy of architecture which promotes harmony between human habitation and the natural world through design approaches so sympathetic and well integrated with its site, that buildings, furnishings, and surroundings become part of a unified, interrelated composition.

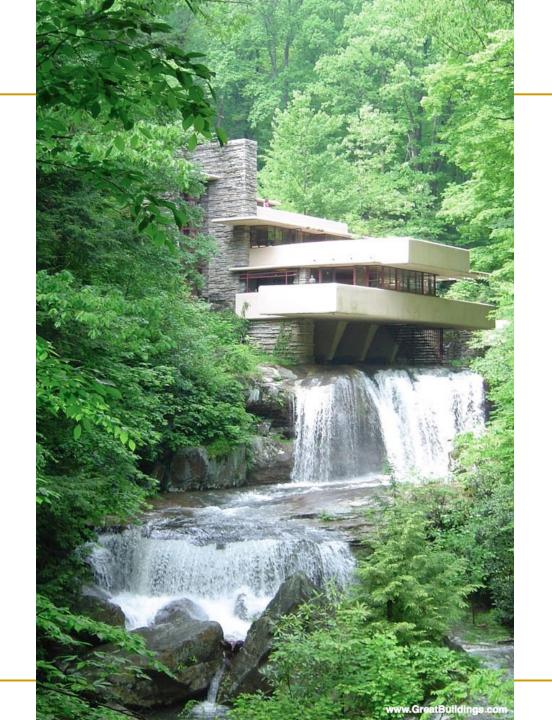
A well-known example of organic architecture is Fallingwater, the residence Frank Lloyd Wright designed for the Kaufmann family in rural Pennsylvania. Wright had many choices to locate a home on this large site, but chose to place the home directly over the waterfall and creek creating a close, yet noisy dialog with the rushing water and the steep site. The horizontal striations of stone masonry with daring cantilevers of colored beige concrete blend with native rock outcroppings and the wooded environment.

Another View



Yet Another View





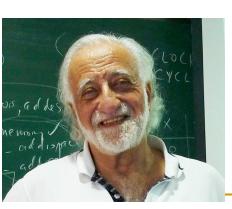
Major High-Level Goals of This Course

- Understand the principles
- Understand the precedents
- Based on such understanding:
 - Enable you to evaluate tradeoffs of different designs and ideas
 - Enable you to develop principled designs
 - Enable you to develop novel, out-of-the-box designs
- The focus is on:
 - Principles, precedents, and how to use them for new designs
- In Computer Architecture

Role of the (Computer) Architect

Role of the Architect

- -- Look Backward (Examine old code)
- -- Look forward (Listen to the dreamers)
- -- Look Up (Nature of the problems)
- -- Look Down (Predict the future of technology)



Role of The (Computer) Architect

- Look backward (to the past)
 - Understand tradeoffs and designs, upsides/downsides, past workloads. Analyze and evaluate the past.
- Look forward (to the future)
 - Be the dreamer and create new designs. Listen to dreamers.
 - Push the state of the art. Evaluate new design choices.
- Look up (towards problems in the computing stack)
 - Understand important problems and their nature.
 - Develop architectures and ideas to solve important problems.
- Look down (towards device/circuit technology)
 - Understand the capabilities of the underlying technology.
 - Predict and adapt to the future of technology (you are designing for N years ahead). Enable the future technology.

Takeaways

- Being an architect is not easy
- You need to consider many things in designing a new system + have good intuition/insight into ideas/tradeoffs
- But, it is fun and can be very rewarding
- And, enables a great future
 - E.g., many scientific and everyday-life innovations would not have been possible without architectural innovation that enabled very high performance systems
 - E.g., your mobile phones
 - E.g., self-driving vehicles
- This course will enable you to become a good computer architect

So, I Hope You Are Here for This

Comp. Systems

- How does an assembly program end up executing as digital logic?
- What happens in-between?
- How is a computer designed using logic gates and wires to satisfy specific goals?

"C" as a model of computation

Programmer's view of how a computer system works

Architect/microarchitect's view: How to design a computer that meets system design goals.

Choices critically affect both the SW programmer and the HW designer

HW designer's view of how a computer system works

Digital logic as a model of computation

Digital Design

Levels of Transformation

"The purpose of computing is [to gain] insight" (Richard Hamming) We gain and generate insight by solving problems How do we ensure problems are solved by electrons?

Algorithm

Step-by-step procedure that is guaranteed to terminate where each step is precisely stated and can be carried out by a computer

- Finiteness
- Definiteness
- Effective computability

Many algorithms for the same problem

Microarchitecture

An implementation of the ISA

Problem

Algorithm

Program/Language

Runtime System

(VM, OS, MM)

ISA (Architecture)

Microarchitecture

Logic

Devices

Electrons

ISA

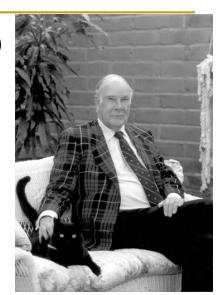
(Instruction Set Architecture)

Interface/contract between SW and HW.

What the programmer assumes hardware will satisfy.

Digital logic circuits

Building blocks of micro-arch (e.g., gates)

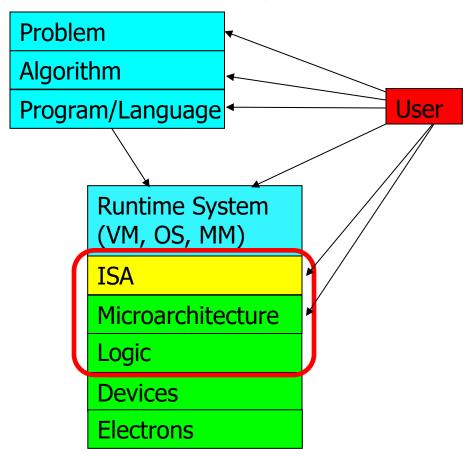


Aside: An Important Work By Hamming

- Hamming, "Error Detecting and Error Correcting Codes," Bell System Technical Journal 1950.
- Introduced the concept of Hamming distance
 - number of locations in which the corresponding symbols of two equal-length strings is different
- Developed a theory of codes used for error detection and correction
- Also see:
 - □ Hamming, "You and Your Research," Talk at Bell Labs, 1986.
 - http://www.cs.virginia.edu/~robins/YouAndYourResearch.html

Levels of Transformation, Revisited

A user-centric view: computer designed for users



The entire stack should be optimized for user

The Power of Abstraction

Levels of transformation create abstractions

- Abstraction: A higher level only needs to know about the interface to the lower level, not how the lower level is implemented
- E.g., high-level language programmer does not really need to know what the ISA is and how a computer executes instructions
- Abstraction improves productivity
 - No need to worry about decisions made in underlying levels
 - E.g., programming in Java vs. C vs. assembly vs. binary vs. by specifying control signals of each transistor every cycle
- Then, why would you want to know what goes on underneath or above?

Crossing the Abstraction Layers

 As long as everything goes well, not knowing what happens underneath (or above) is not a problem.

What if

- The program you wrote is running slow?
- The program you wrote does not run correctly?
- The program you wrote consumes too much energy?
- Your system just shut down and you have no idea why?
- Someone just compromised your system and you have no idea how?

What if

- The hardware you designed is too hard to program?
- The hardware you designed is too slow because it does not provide the right primitives to the software?

What if

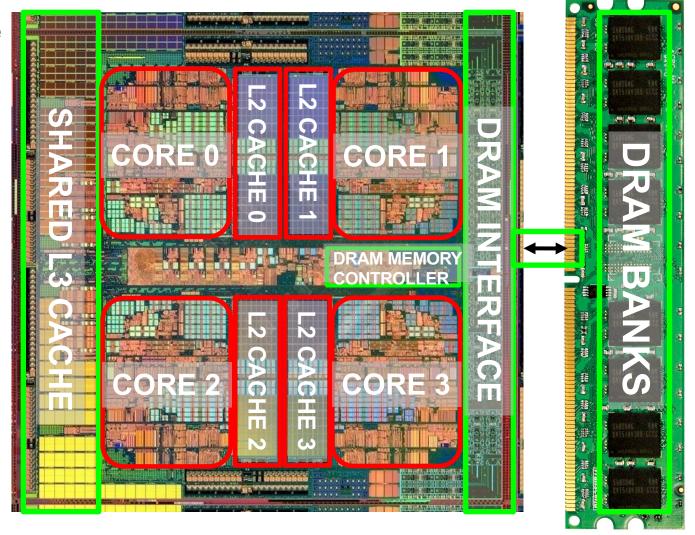
You want to design a much more efficient and higher performance system?

Crossing the Abstraction Layers

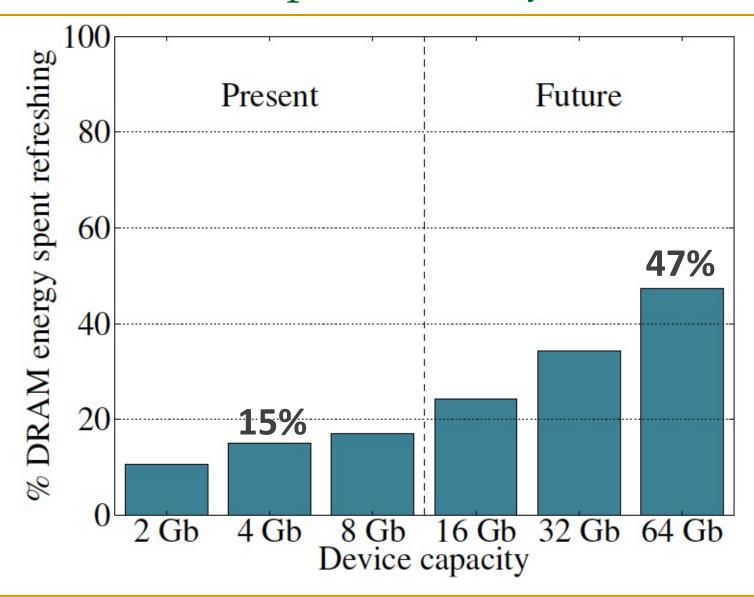
- Two key goals of this course are
 - to understand how a processor works underneath the software layer and how decisions made in hardware affect the software/programmer
 - to enable you to be comfortable in making design and optimization decisions that cross the boundaries of different layers and system components

An Example: Multi-Core Systems

Multi-Core Chip



Another Example: Memory Refresh



Computer Architecture

Lecture 1: Introduction and Basics

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Fall 2021

30 September 2021