Digital Design & Computer Arch.

Lecture 2b: Mysteries in Comp. Arch.

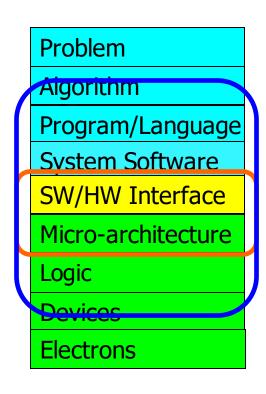
Prof. Onur Mutlu

ETH Zürich
Spring 2021
26 February 2021

How Do Problems Get Solved by Electrons?

Recall: The Transformation Hierarchy

Computer Architecture (expanded view)



Computer Architecture (narrow view)

Levels of Transformation

"The purpose of computing is [to gain] insight" (*Richard Hamming*) We gain and generate insight by solving problems How do we ensure problems are solved by electrons?

Algorithm

Step-by-step procedure that is guaranteed to terminate where each step is precisely stated and can be carried out by a computer

- Finiteness
- Definiteness
- Effective computability

Many algorithms for the same problem

Microarchitecture

An implementation of the ISA

Problem

Algorithm

Program/Language

Runtime System (VM, OS, MM)

ISA (Architecture)

Microarchitecture

Logic

Devices

Electrons

ISA

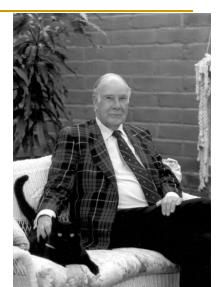
(Instruction Set Architecture)

Interface/contract between SW and HW.

What the programmer assumes hardware will satisfy.

Digital logic circuits

Building blocks of micro-arch (e.g., gates)

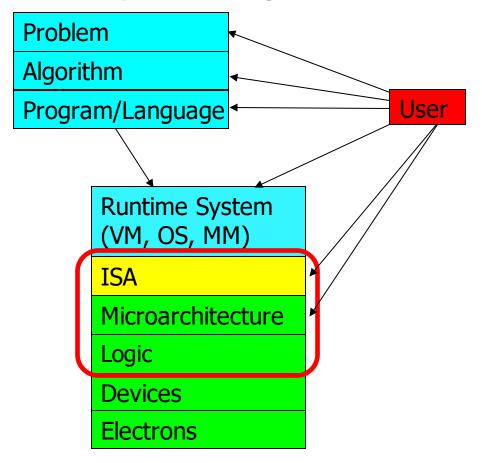


Aside: A Famous Work By Hamming

- Hamming, "Error Detecting and Error Correcting Codes,"
 Bell System Technical Journal 1950.
- Introduced the concept of Hamming distance
 - number of locations in which the corresponding symbols of two equal-length strings is different
- Developed a theory of codes used for error detection and correction
- Also see:
 - Hamming, "You and Your Research," Talk at Bell Labs, 1986.
 - http://www.cs.virginia.edu/~robins/YouAndYourResearch.html

Levels of Transformation, Revisited

A user-centric view: computer designed for users



The entire stack should be optimized for user

The Power of Abstraction

Levels of transformation create abstractions

- Abstraction: A higher level only needs to know about the interface to the lower level, not how the lower level is implemented
- E.g., high-level language programmer does not really need to know what the ISA is and how a computer executes instructions
- Abstraction improves productivity
 - No need to worry about decisions made in underlying levels
 - E.g., programming in Java vs. C vs. assembly vs. binary vs. by specifying control signals of each transistor every cycle
- Then, why would you want to know what goes on underneath or above?

Crossing the Abstraction Layers

 As long as everything goes well, not knowing what happens underneath (or above) is not a problem.

What if

- The program you wrote is running slow?
- The program you wrote does not run correctly?
- The program you wrote consumes too much energy?
- Your system just shut down and you have no idea why?
- Someone just compromised your system and you have no idea how?

What if

- The hardware you designed is too hard to program?
- The hardware you designed is too slow because it does not provide the right primitives to the software?

What if

You want to design a much more efficient and higher performance system?

Crossing the Abstraction Layers

- Two goals of this course (especially the second half) are
 - to understand how a processor works underneath the software layer and how decisions made in hardware affect the software/programmer
 - to enable you to be comfortable in making design and optimization decisions that cross the boundaries of different layers and system components

Some Example "Mysteries"

Four Mysteries: Familiar with Any?

Meltdown & Spectre (2017-2018)

Rowhammer (2012-2014)

Memories Forget: Refresh (2011-2012)

Memory Performance Attacks (2006-2007)

Mystery #1: Meltdown & Spectre

What Are These?





Meltdown and Spectre Attacks

- Someone can steal secret data from the system even though
 - your program and data are perfectly correct and
 - your hardware behaves according to the specification and
 - there are no software vulnerabilities/bugs

Meltdown and Spectre

- Hardware security vulnerabilities that essentially effect almost all computer chips that were manufactured in the past two decades
- They exploit "speculative execution"
 - A technique employed in modern processors for high performance
- Speculative execution: Doing something before you know that it is needed
 - We do it all the time in life, to save time & be faster
 - Guess what will happen and act based on that guess
 - Processors do it, too, to run programs fast
 - They guess and execute code before they know it should be executed

Speculative Execution (I)

Modern processors "speculatively execute" code to improve performance:

```
if (account-balance <= 0) {
    // do something
} else if (account-balance < 1M) {
    // do something else
} else {
    // do something else
}</pre>
```

Guess what code will be executed and execute it speculatively

- Improves performance, if it takes a long time to access account-balance

If the guess was wrong, flush the wrong instructions and execute the correct code

Speculative Execution is Invisible to the User

Problem

Algorithm

Program/Language

System Software

SW/HW Interface

Micro-architecture

Logic

Devices

Electrons

ISA

(Instruction Set Architecture)

Interface/contract between SW and HW.

What the programmer assumes hardware will satisfy.

Programmer assumes their code will be executed in sequential order

Microarchitecture

An implementation of the ISA

Microarchitecture executes instructions in a different order, speculatively – but reports the results as expected by the programmer

Meltdown and Spectre

- Someone can steal secret data from the system even though
 - your program and data are perfectly correct and
 - your hardware behaves according to the specification and
 - there are no software vulnerabilities/bugs

Why?

- Speculative execution leaves traces of secret data in the processor's cache (internal storage)
 - It brings data that is not supposed to be brought/accessed if there was no speculative execution
- A malicious program can inspect the contents of the cache to "infer" secret data that it is not supposed to access
- A malicious program can actually force another program to speculatively execute code that leaves traces of secret data

Processor Cache as a Side Channel

- Speculative execution leaves traces of data in processor cache
 - Architecturally correct behavior w.r.t. specification
 - However, this leads to a side channel: a channel through which someone sophisticated can extract information

- Processor cache leaks information by storing speculativelyaccessed data
 - A clever attacker can probe the cache and infer the secret data values
 - by measuring how long it takes to access the data
 - A clever attacker can force a program to speculatively execute code and leave traces of secret data in the cache

More on Meltdown/Spectre Side Channels

Project Zero

News and updates from the Project Zero team at Google

Wednesday, January 3, 2018

Reading privileged memory with a side-channel

Posted by Jann Horn, Project Zero

We have discovered that CPU data cache timing can be abused to efficiently leak information out of misspeculated execution, leading to (at worst) arbitrary virtual memory read vulnerabilities across local security boundaries in various contexts.

Three Questions

- Can you figure out why someone stole your secret data if you do not know how the processor executes a program?
- Can you fix the problem without knowing what is happening "underneath", i.e., inside the microarchitecture?
- Can you fix the problem well/fundamentally without knowing both software and hardware design?
- Can you construct this attack or similar attacks without knowing what is happening underneath?

Three Other Questions

- What are the causes of Meltdown and Spectre?
- How can we prevent them (while keeping the performance benefits of speculative execution)?
 - Software changes?
 - Operating system changes?
 - Instruction set architecture changes?
 - Microarchitecture/hardware changes?
 - Changes at multiple layers, done cooperatively?
 - ...
- How do we design high-performance processors that do not leak information via side channels?

Meltdown/Spectre Span Across the Hierarchy

Computer Architecture (expanded view)

Meltdown/Spectre problem and solution space

Problem
Aigorithm
Program/Language
System Software
SW/HW Interface
Micro-architecture
Logic
Devices
Electrons

Computer Architecture (narrow view)

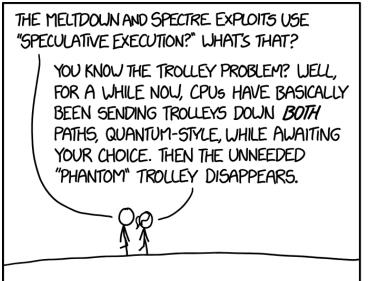
Takeaway

Breaking the abstraction layers (between components and transformation hierarchy levels)

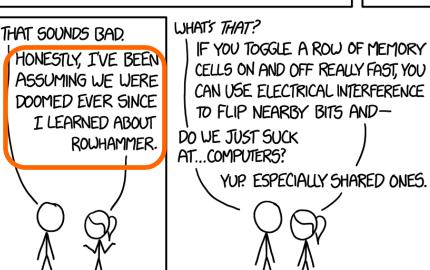
and knowing what is underneath

enables you to **understand** and **solve** problems

... and Also Understand/Critique Cartoons!



THE PHANTOM TROLLEY ISN'T SUPPOSED TO TOUCH ANYONE.
BUT IT TURNS OUT YOU CAN STILL USE IT TO DO STUFF.
AND IT CAN DRIVE THROUGH WALLS.



SO YOU'RE SAYING
THE CLOUD IS FULL OF
PHANTOM TROLLEYS
ARMED WITH HAMMERS.

...YES, THAT IS
EXACTLY RIGHT.
OKAY. I'LL, UH...
INSTALL UPDATES?

GOOD IDEA.

An Important Note: Design Goal and Mindset

- Design goal of a system determines the design mindset and evaluation metrics
- Meltdown and Spectre are there because the design goal of cutting-edge processors (employed everywhere in our lives)
 - has mainly been focused on high performance and low energy (relatively recently)
 - has not included security (or information leakage) as an important constraint
- Incorporating security as a first-class constraint and "metric" into (hardware) design and education is critical in today's world

Design Mindset



Security is about preventing unforeseen consequences

Two Other Goals of This Course

Enable you to think critically

Enable you to think broadly

To Learn and Discover Further

- High-level Video by RedHat
 - https://www.youtube.com/watch?v=syAdX44pokE
- A bit lower-level, comprehensive explanation by Y. Vigfusson
 - https://www.youtube.com/watch?v=mgAN4w7LH2o
- Keep attending lectures and taking in all the material
- Go and talk with myself in the future
 - I have many bachelor's/master's projects on hardware security
 - "Fundamentally secure computing architectures" is a key direction of scientific investigation and design

Mystery #2: RowHammer

The Story of RowHammer

- One can predictably induce bit flips in commodity DRAM chips
 - □ >80% of the tested DRAM chips are vulnerable
- First example of how a simple hardware failure mechanism can create a widespread system security vulnerability



Forget Software—Now Hackers Are Exploiting Physics

BUSINESS CULTURE DESIGN GEAR SCIENCE

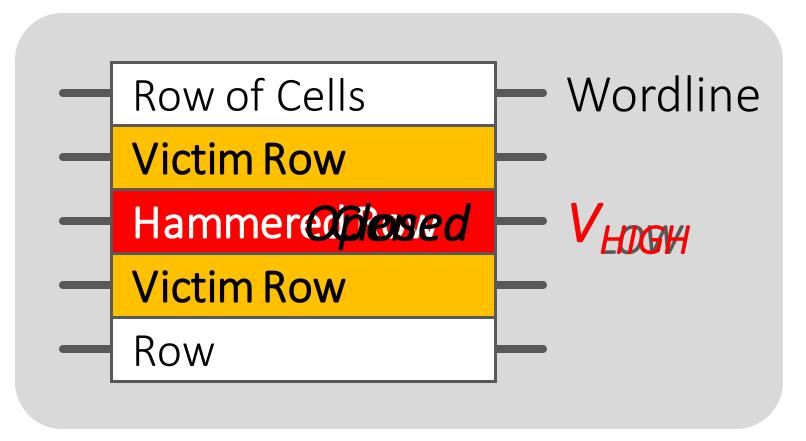




NDY GREENBERG SECURITY 08.31.16 7:00 AM

FORGET SOFTWARE—NOW HACKERS ARE EXPLOITING PHYSICS

Modern DRAM is Prone to Disturbance Errors



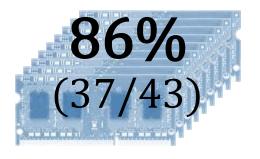
Repeatedly opening and closing a row enough times within a refresh interval induces **disturbance errors** in adjacent rows in **most real DRAM chips you can buy today**

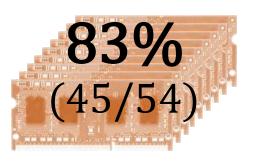
Most DRAM Modules Are Vulnerable

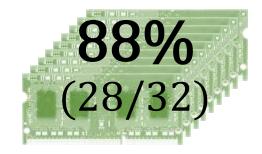
A company

B company

C company







Up to

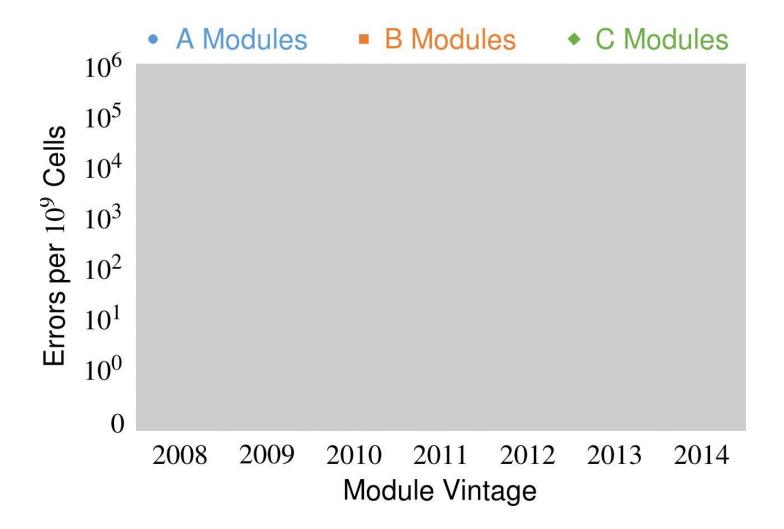
1.0×10⁷
errors

Up to 2.7×10⁶ errors

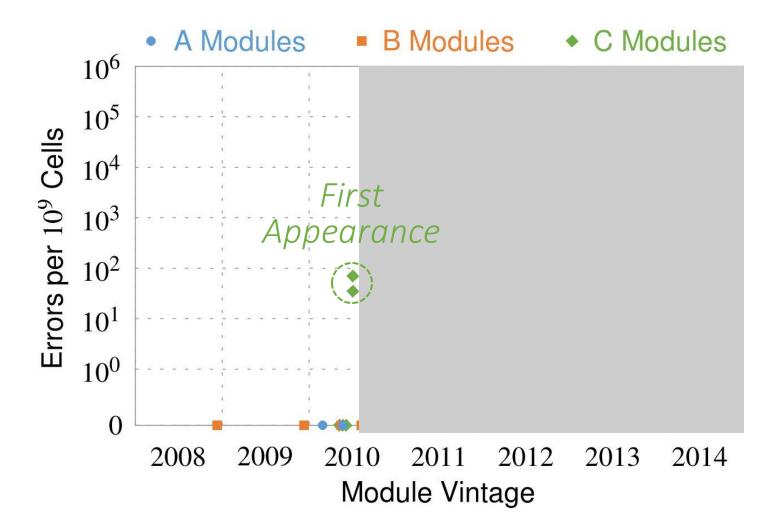
Up to

3.3×10⁵
errors

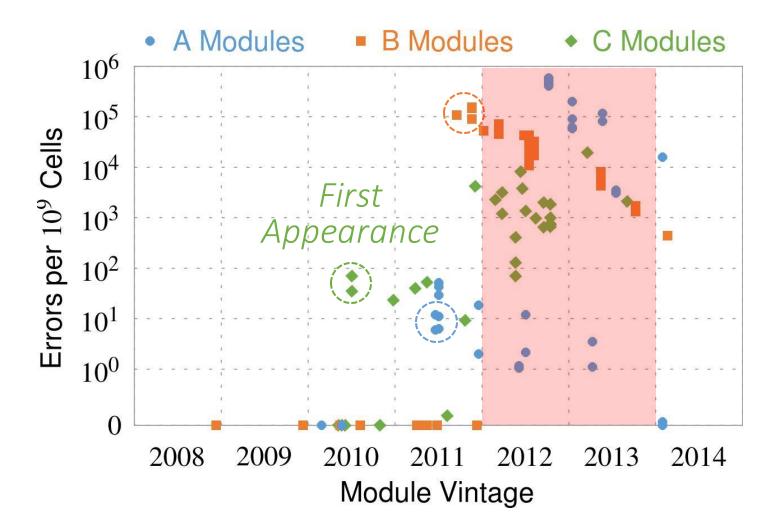
Recent DRAM Is More Vulnerable



Recent DRAM Is More Vulnerable



Recent DRAM Is More Vulnerable



All modules from 2012-2013 are vulnerable

Why Is This Happening?

- DRAM cells are too close to each other!
 - They are not electrically isolated from each other
- Access to one cell affects the value in nearby cells
 - due to electrical interference between
 - the cells
 - wires used for accessing the cells
 - Also called cell-to-cell coupling/interference
- Example: When we activate (apply high voltage) to a row, an adjacent row gets slightly activated as well
 - Vulnerable cells in that slightly-activated row lose a little bit of charge
 - If row hammer happens enough times, charge in such cells gets drained

Higher-Level Implications

 This simple circuit-level failure mechanism has enormous implications on upper layers of the transformation hierarchy

Problem

Algorithm

Program/Language

Runtime System (VM, OS, MM)

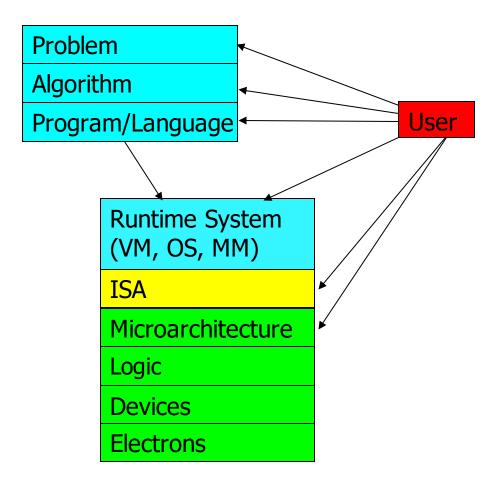
ISA (Architecture)

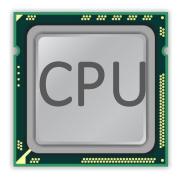
Microarchitecture

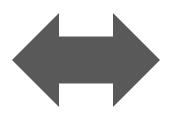
Logic

Devices

Electrons

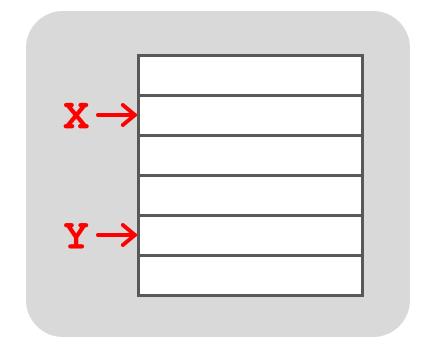


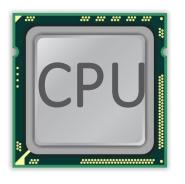


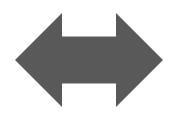




```
loop:
  mov (X), %eax
  mov (Y), %ebx
  clflush (X)
  clflush (Y)
  mfence
  jmp loop
```

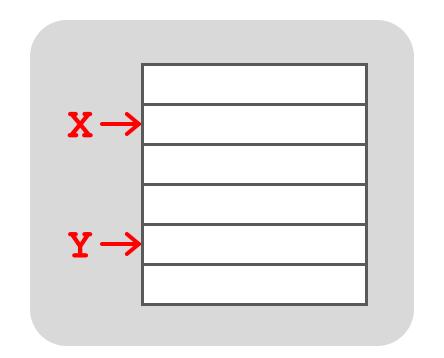




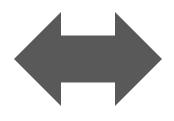


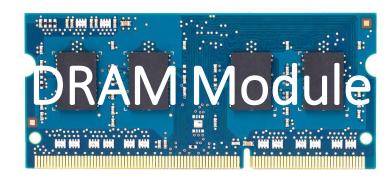


- 1. Avoid cache hits
 - Flush X from cache
- 2. Avoid *row hits* to X
 - Read Y in another row

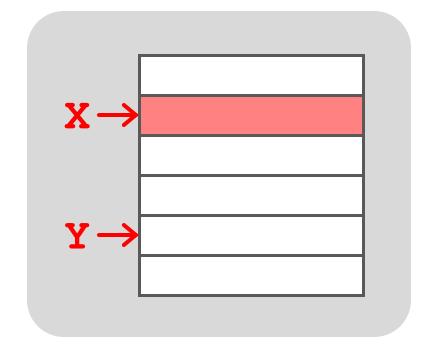


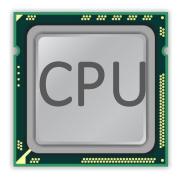


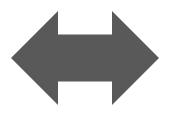


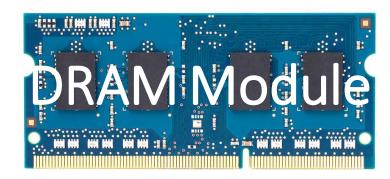


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```

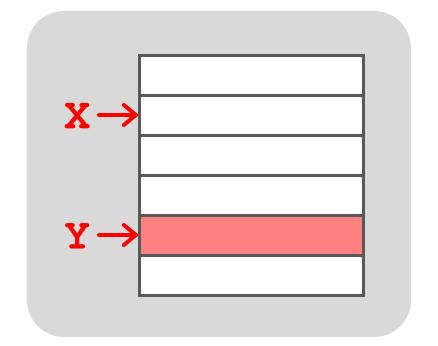


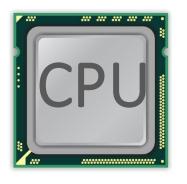


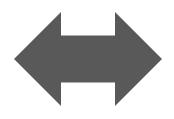


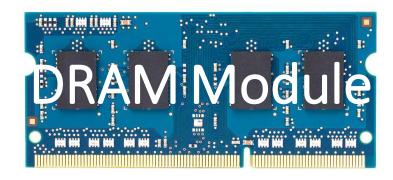


```
loop:
  mov (X), %eax
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  clflush (X)
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  mfence
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```

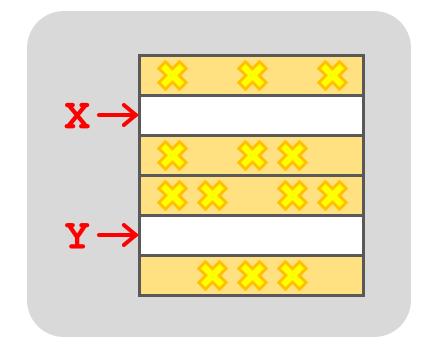








```
loop:
  mov (X), %eax
  mov (Y), %ebx
  clflush (X)
  clflush (Y)
  mfence
  jmp loop
```



Observed Errors in Real Systems

CPU Architecture	Errors	Access-Rate
Intel Haswell (2013)	22.9K	12.3M/sec
Intel Ivy Bridge (2012)	20.7K	11.7M/sec
Intel Sandy Bridge (2011)	16.1K	11.6M/sec
AMD Piledriver (2012)	59	6.1M/sec

A real reliability & security issue

One Can Take Over an Otherwise-Secure System

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Abstract. Memory isolation is a key property of a reliable and secure computing system — an access to one memory address should not have unintended side effects on data stored in other addresses. However, as DRAM process technology

Project Zero

Flipping Bits in Memory Without Accessing Them:
An Experimental Study of DRAM Disturbance Errors
(Kim et al., ISCA 2014)

News and updates from the Project Zero team at Google

Exploiting the DRAM rowhammer bug to gain kernel privileges (Seaborn, 2015)

Monday, March 9, 2015

Exploiting the DRAM rowhammer bug to gain kernel privileges

RowHammer Security Attack Example

- "Rowhammer" is a problem with some recent DRAM devices in which repeatedly accessing a row of memory can cause bit flips in adjacent rows (Kim et al., ISCA 2014).
 - Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors (Kim et al., ISCA 2014)
- We tested a selection of laptops and found that a subset of them exhibited the problem.
- We built two working privilege escalation exploits that use this effect.
 - <u>Exploiting the DRAM rowhammer bug to gain kernel privileges</u> (Seaborn, 2015)
- One exploit uses rowhammer-induced bit flips to gain kernel privileges on x86-64 Linux when run as an unprivileged userland process.
- When run on a machine vulnerable to the rowhammer problem, the process was able to induce bit flips in page table entries (PTEs).
- It was able to use this to gain write access to its own page table, and hence gain read-write access to all of physical memory.

Security Implications



It's like breaking into an apartment by repeatedly slamming a neighbor's door until the vibrations open the door you were after

More Security Implications

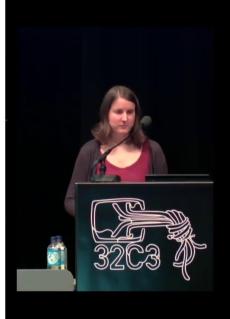
"We can gain unrestricted access to systems of website visitors."

www.iaik.tugraz.at

Not there yet, but ...



ROOT privileges for web apps!





Daniel Gruss (@lavados), Clémentine Maurice (@BloodyTangerine), December 28, 2015 — 32c3, Hamburg, Germany

Rowhammer.js: A Remote Software-Induced Fault Attack in JavaScript (DIMVA'16)

48

More Security Implications

"Can gain control of a smart phone deterministically" Hammer And Root Millions of Androids

Drammer: Deterministic Rowhammer
Attacks on Mobile Platforms, CCS'16 49

More Security Implications (III)

 Using an integrated GPU in a mobile system to remotely escalate privilege via the WebGL interface



"GRAND PWNING UNIT" —

Drive-by Rowhammer attack uses GPU to compromise an Android phone

JavaScript based GLitch pwns browsers by flipping bits inside memory chips.

DAN GOODIN - 5/3/2018, 12:00 PM

Grand Pwning Unit: Accelerating Microarchitectural Attacks with the GPU

Pietro Frigo Vrije Universiteit Amsterdam p.frigo@vu.nl Cristiano Giuffrida Vrije Universiteit Amsterdam giuffrida@cs.vu.nl Herbert Bos
Vrije Universiteit
Amsterdam
herbertb@cs.vu.nl

Kaveh Razavi Vrije Universiteit Amsterdam kaveh@cs.vu.nl

More Security Implications (IV)

Rowhammer over RDMA (I)



BIZ & IT

ECH S

ENCE

OLICY

CARS GAMING & CULT

THROWHAMMER -

Packets over a LAN are all it takes to trigger serious Rowhammer bit flips

The bar for exploiting potentially serious DDR weakness keeps getting lower.

DAN GOODIN - 5/10/2018, 5:26 PM

Throwhammer: Rowhammer Attacks over the Network and Defenses

Andrei Tatar

VU Amsterdam

Radhesh Krishnan VU Amsterdam

Herbert Bos VU Amsterdam Elias Athanasopoulos University of Cyprus

> Kaveh Razavi VU Amsterdam

Cristiano Giuffrida VU Amsterdam

More Security Implications (V)

Rowhammer over RDMA (II)



Nethammer—Exploiting DRAM Rowhammer Bug Through Network Requests



Nethammer: Inducing Rowhammer Faults through Network Requests

Moritz Lipp Graz University of Technology

Daniel Gruss
Graz University of Technology

Misiker Tadesse Aga University of Michigan

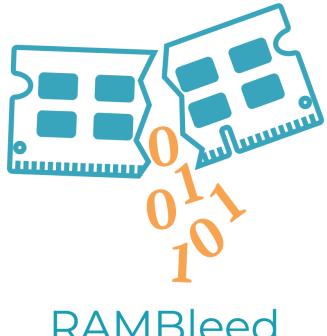
Clémentine Maurice Univ Rennes, CNRS, IRISA

Lukas Lamster Graz University of Technology Michael Schwarz Graz University of Technology

Lukas Raab Graz University of Technology

More Security Implications (VI)

IEEE S&P 2020



RAMBleed

RAMBleed: Reading Bits in Memory Without Accessing Them

Andrew Kwong University of Michigan ankwong@umich.edu

Daniel Genkin University of Michigan genkin@umich.edu

Daniel Gruss Graz University of Technology daniel.gruss@iaik.tugraz.at

Yuval Yarom University of Adelaide and Data61 yval@cs.adelaide.edu.au

More Security Implications (VII)

USENIX Security 2019

Terminal Brain Damage: Exposing the Graceless Degradation in Deep Neural Networks Under Hardware Fault Attacks

Sanghyun Hong, Pietro Frigo[†], Yiğitcan Kaya, Cristiano Giuffrida[†], Tudor Dumitraș

University of Maryland, College Park

†Vrije Universiteit Amsterdam



A Single Bit-flip Can Cause Terminal Brain Damage to DNNs

One specific bit-flip in a DNN's representation leads to accuracy drop over 90%

Our research found that a specific bit-flip in a DNN's bitwise representation can cause the accuracy loss up to 90%, and the DNN has 40-50% parameters, on average, that can lead to the accuracy drop over 10% when individually subjected to such single bitwise corruptions...

Read More

More Security Implications (VIII)

USENIX Security 2020

DeepHammer: Depleting the Intelligence of Deep Neural Networks through Targeted Chain of Bit Flips

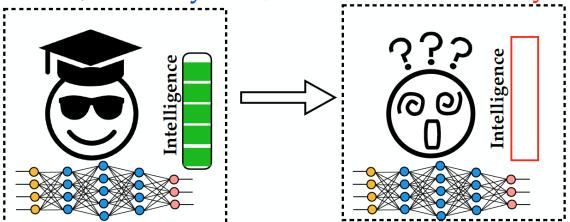
Fan Yao
University of Central Florida
fan.yao@ucf.edu

Adnan Siraj Rakin Deliang Fan Arizona State University asrakin@asu.edu dfan@asu.edu

Degrade the inference accuracy to the level of Random Guess

Example: ResNet-20 for CIFAR-10, 10 output classes

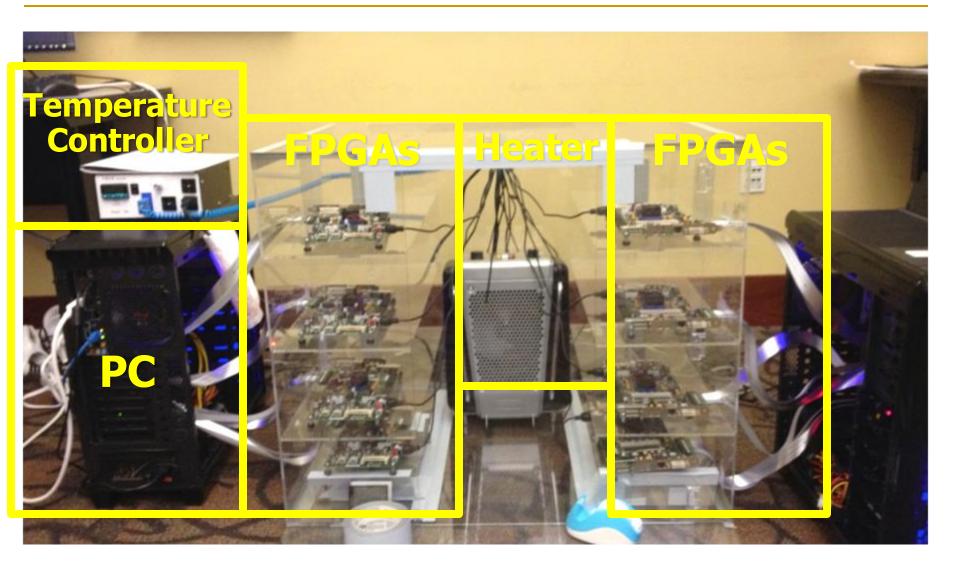
Before attack, Accuracy: 90.2% After attack, Accuracy: ~10% (1/10)



More Security Implications?



Where RowHammer Was Discovered...



How Do We Fix The Problem?

Some Potential Solutions

Make better DRAM chips

Cost

Refresh frequently Power, Performance

Sophisticated Error Correction Cost, Power

Access counters Cost, Power, Complexity

Apple's Security Patch for RowHammer

https://support.apple.com/en-gb/HT204934

Available for: OS X Mountain Lion v10.8.5, OS X Mavericks v10.9.5

Impact: A malicious application may induce memory corruption to escalate privileges

Description: A disturbance error, also known as Rowhammer, exists with some DDR3 RAM that could have led to memory corruption. This issue was mitigated by increasing memory refresh rates.

CVE-ID

CVE-2015-3693 : Mark Seaborn and Thomas Dullien of Google, working from original research by Yoongu Kim et al (2014)

HP, Lenovo, and many other vendors released similar patches

A Cheaper Solution

PARA: Probabilistic Adjacent Row Activation

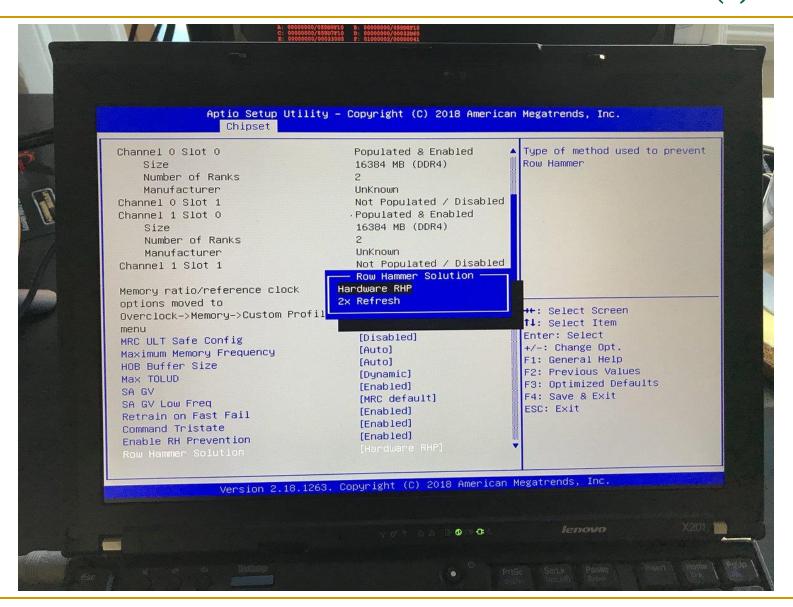
Key Idea

– After closing a row, we activate (i.e., refresh) one of its neighbors with a low probability: p = 0.005

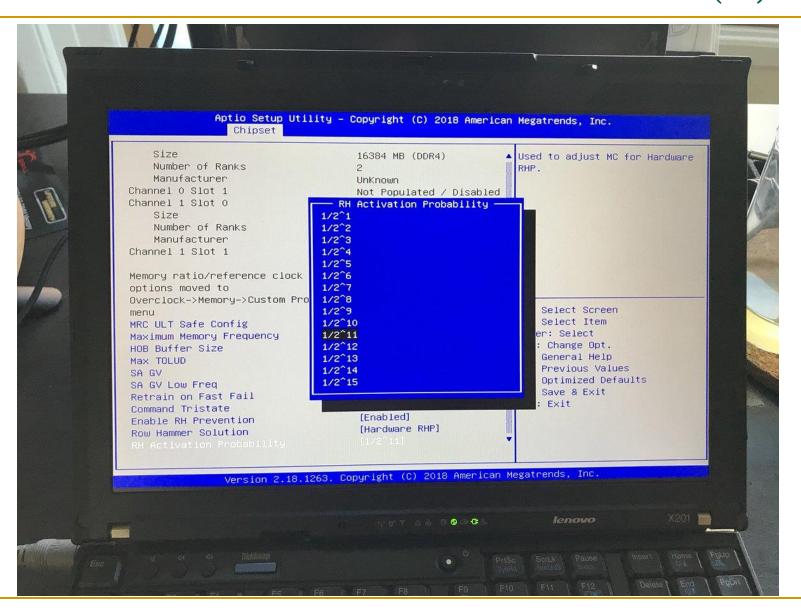
Reliability Guarantee

- When p=0.005, errors in one year: 9.4×10^{-14}
- By adjusting the value of p, we can provide an arbitrarily strong protection against errors

Probabilistic Activation in Real Life (I)



Probabilistic Activation in Real Life (II)



Some Thoughts on RowHammer

 A simple hardware failure mechanism can create a widespread system security vulnerability

- How to find, exploit and fix the vulnerability requires a strong understanding across the transformation layers
 - And, a strong understanding of tools available to you

- Fixing needs to happen for two types of chips
 - Existing chips (already in the field)
 - Future chips
- Mechanisms for fixing are different between the two types

Aside: Byzantine Failures

- This class of failures is known as Byzantine failures
- Characterized by
 - Undetected erroneous computation
 - Opposite of "fail fast (with an error or no result)"
- "erroneous" can be "malicious" (intent is the only distinction)
- Very difficult to detect and confine Byzantine failures
- Do all you can to avoid them
- Lamport et al., "The Byzantine Generals Problem," ACM TOPLAS 1982.

Aside: Byzantine Generals Problem

The Byzantine Generals Problem

LESLIE LAMPORT, ROBERT SHOSTAK, and MARSHALL PEASE SRI International

Reliable computer systems must handle malfunctioning components that give conflicting information to different parts of the system. This situation can be expressed abstractly in terms of a group of generals of the Byzantine army camped with their troops around an enemy city. Communicating only by messenger, the generals must agree upon a common battle plan. However, one or more of them may be traitors who will try to confuse the others. The problem is to find an algorithm to ensure that the loyal generals will reach agreement. It is shown that, using only oral messages, this problem is solvable if and only if more than two-thirds of the generals are loyal; so a single traitor can confound two loyal generals. With unforgeable written messages, the problem is solvable for any number of generals and possible traitors. Applications of the solutions to reliable computer systems are then discussed.

Categories and Subject Descriptors: C.2.4. [Computer-Communication Networks]: Distributed Systems—network operating systems; D.4.4 [Operating Systems]: Communications Management—network communication; D.4.5 [Operating Systems]: Reliability—fault tolerance

General Terms: Algorithms, Reliability

Additional Key Words and Phrases: Interactive consistency

Really Interested?

- Our first detailed study: Rowhammer analysis and solutions (June 2014)
 - Yoongu Kim, Ross Daly, Jeremie Kim, Chris Fallin, Ji Hye Lee, Donghyuk Lee, Chris Wilkerson, Konrad Lai, and Onur Mutlu,
 - <u>"Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors"</u>

Proceedings of the <u>41st International Symposium on Computer Architecture</u> (**ISCA**), Minneapolis, MN, June 2014. [<u>Slides (pptx) (pdf)</u>] [<u>Lightning Session Slides (pptx) (pdf)</u>] [<u>Source Code and Data</u>]

- Our Source Code to Induce Errors in Modern DRAM Chips (June 2014)
 - https://github.com/CMU-SAFARI/rowhammer
- Google Project Zero's Attack to Take Over a System (March 2015)
 - Exploiting the DRAM rowhammer bug to gain kernel privileges (Seaborn+, 2015)
 - https://github.com/google/rowhammer-test
 - Double-sided Rowhammer

RowHammer: Seven Years Ago...

Yoongu Kim, Ross Daly, Jeremie Kim, Chris Fallin, Ji Hye Lee, Donghyuk Lee, Chris Wilkerson, Konrad Lai, and Onur Mutlu,
 "Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors"
 Proceedings of the 41st International Symposium on Computer Architecture (ISCA), Minneapolis, MN, June 2014.
 [Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)] [Source Code and Data]

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Yoongu Kim¹ Ross Daly* Jeremie Kim¹ Chris Fallin* Ji Hye Lee¹ Donghyuk Lee¹ Chris Wilkerson² Konrad Lai Onur Mutlu¹

¹Carnegie Mellon University ²Intel Labs

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RowHammer: Now and Beyond...

Onur Mutlu and Jeremie Kim,

"RowHammer: A Retrospective"

<u>IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems</u> (**TCAD**) Special Issue on Top Picks in Hardware and Embedded Security, 2019.

[Preliminary arXiv version]

[Slides from COSADE 2019 (pptx)]

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[Talk Video (30 minutes)]

RowHammer: A Retrospective

Onur Mutlu^{§‡} Jeremie S. Kim^{‡§} §ETH Zürich [‡]Carnegie Mellon University

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Takeaway

Breaking the abstraction layers (between components and transformation hierarchy levels)

and knowing what is underneath

enables you to **understand** and **solve** problems

RowHammer in 2020

RowHammer in 2020 (I)

 Jeremie S. Kim, Minesh Patel, A. Giray Yaglikci, Hasan Hassan, Roknoddin Azizi, Lois Orosa, and Onur Mutlu,
 "Revisiting RowHammer: An Experimental Analysis of Modern Devices and Mitigation Techniques"

Proceedings of the <u>47th International Symposium on Computer</u> <u>Architecture</u> (**ISCA**), Valencia, Spain, June 2020.

[Slides (pptx) (pdf)]

[Lightning Talk Slides (pptx) (pdf)]

[Talk Video (20 minutes)]

[Lightning Talk Video (3 minutes)]

Revisiting RowHammer: An Experimental Analysis of Modern DRAM Devices and Mitigation Techniques

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Jeremie S. Kim^{\S \dagger} Minesh Patel^{\S} A. Giray Yağlıkçı^{\S} Hasan Hassan^{\S} Roknoddin Azizi^{\S} Lois Orosa^{\S} Onur Mutlu^{\S \dagger} ^{\S} ETH Zürich ^{\dagger} Carnegie Mellon University
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RowHammer in 2020 (II)

Pietro Frigo, Emanuele Vannacci, Hasan Hassan, Victor van der Veen, Onur Mutlu,
 Cristiano Giuffrida, Herbert Bos, and Kaveh Razavi,

"TRRespass: Exploiting the Many Sides of Target Row Refresh"

Proceedings of the <u>41st IEEE Symposium on Security and Privacy</u> (**S&P**), San Francisco, CA, USA, May 2020.

[Slides (pptx) (pdf)]

[Lecture Slides (pptx) (pdf)]

[Talk Video (17 minutes)]

[<u>Lecture Video</u> (59 minutes)]

[Source Code]

[Web Article]

Best paper award.

Pwnie Award 2020 for Most Innovative Research. Pwnie Awards 2020

TRRespass: Exploiting the Many Sides of Target Row Refresh

Pietro Frigo*† Emanuele Vannacci*† Hasan Hassan§ Victor van der Veen¶ Onur Mutlu§ Cristiano Giuffrida* Herbert Bos* Kaveh Razavi*

*Vrije Universiteit Amsterdam

§ETH Zürich

¶Oualcomm Technologies Inc.

RowHammer in 2020 (III)

Lucian Cojocar, Jeremie Kim, Minesh Patel, Lillian Tsai, Stefan Saroiu,
 Alec Wolman, and Onur Mutlu,

"Are We Susceptible to Rowhammer? An End-to-End Methodology for Cloud Providers"

Proceedings of the <u>41st IEEE Symposium on Security and</u> <u>Privacy</u> (**S&P**), San Francisco, CA, USA, May 2020.

[Slides (pptx) (pdf)]

[Talk Video (17 minutes)]

Are We Susceptible to Rowhammer? An End-to-End Methodology for Cloud Providers

Lucian Cojocar, Jeremie Kim^{§†}, Minesh Patel[§], Lillian Tsai[‡], Stefan Saroiu, Alec Wolman, and Onur Mutlu^{§†}
Microsoft Research, [§]ETH Zürich, [†]CMU, [‡]MIT

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Coming Up Next Week @ HPCA 2021...

A. Giray Yaglikci, Minesh Patel, Jeremie S. Kim, Roknoddin Azizi,
 Ataberk Olgun, Lois Orosa, Hasan Hassan, Jisung Park, Konstantinos
 Kanellopoulos, Taha Shahroodi, Saugata Ghose, and Onur Mutlu,
 "BlockHammer: Preventing RowHammer at Low Cost by
 Blacklisting Rapidly-Accessed DRAM Rows"
 Proceedings of the 27th International Symposium on High-Performance
 Computer Architecture (HPCA), Virtual, February-March 2021.

BlockHammer: Preventing RowHammer at Low Cost by Blacklisting Rapidly-Accessed DRAM Rows

A. Giray Yağlıkçı¹ Minesh Patel¹ Jeremie S. Kim¹ Roknoddin Azizi¹ Ataberk Olgun¹ Lois Orosa¹ Hasan Hassan¹ Jisung Park¹ Konstantinos Kanellopoulos¹ Taha Shahroodi¹ Saugata Ghose² Onur Mutlu¹

¹ETH Zürich ²University of Illinois at Urbana–Champaign

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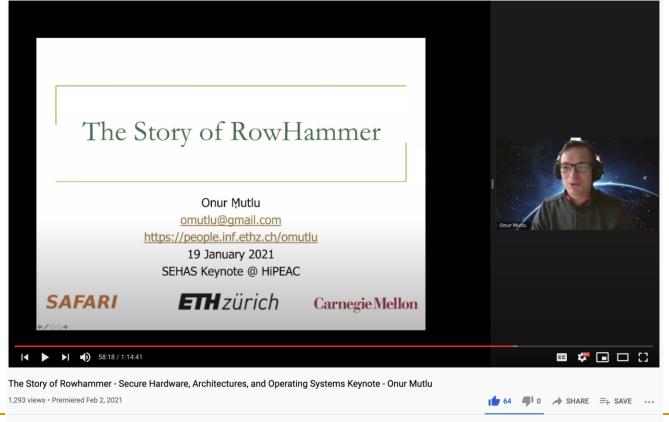
The Story of RowHammer Lecture ...

Onur Mutlu,

"The Story of RowHammer"

Keynote Talk at <u>Secure Hardware, Architectures, and Operating Systems</u>
<u>Workshop</u> (**SeHAS**), held with <u>HiPEAC 2021 Conference</u>, Virtual, 19 January 2021.
[Slides (pptx) (pdf)]

[Talk Video (1 hr 15 minutes, with Q&A)]





Detailed Lectures on RowHammer

- Computer Architecture, Fall 2020, Lecture 4b
 - RowHammer (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=KDy632z23UE&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=8
- Computer Architecture, Fall 2020, Lecture 5a
 - RowHammer in 2020: TRRespass (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=pwRw7QqK_qA&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=9
- Computer Architecture, Fall 2020, Lecture 5b
 - RowHammer in 2020: Revisiting RowHammer (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=gR7XR Eepcg&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=10
- Computer Architecture, Fall 2020, Lecture 5c
 - Secure and Reliable Memory (ETH Zürich, Fall 2020)
 - https://www.youtube.com/watch?v=HvswnsfG3oQ&list=PL5Q2soXY2Zi9xidyIgBxUz 7xRPS-wisBN&index=11

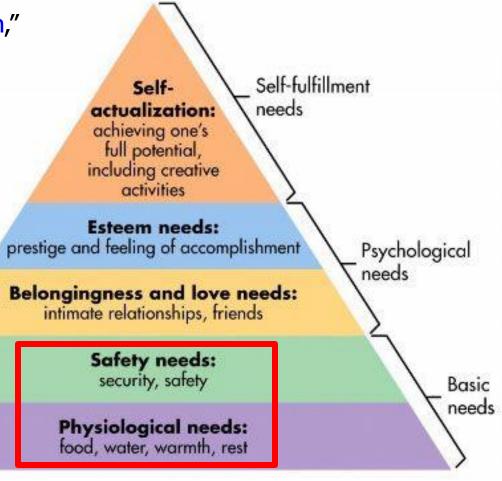


Maslow's (Human) Hierarchy of Needs

Maslow, "A Theory of Human Motivation," Psychological Review, 1943.

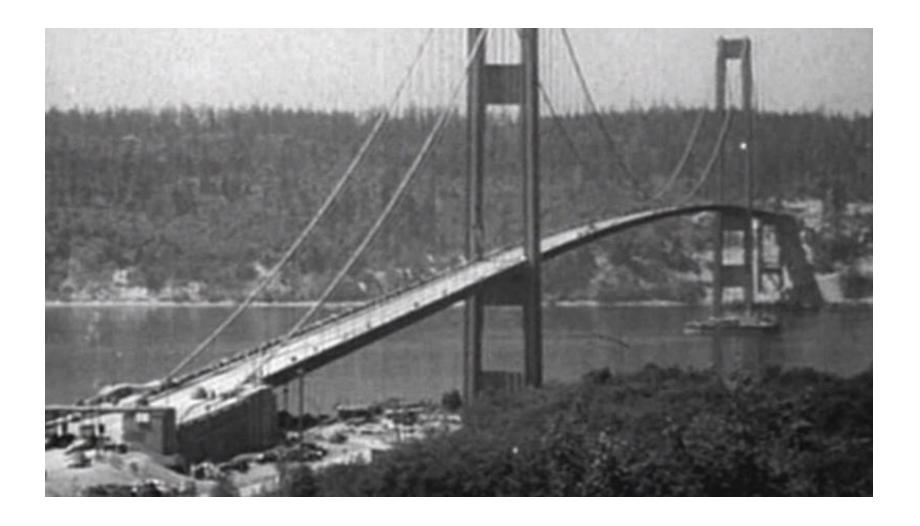
Maslow, "Motivation and Personality," Book, 1954-1970.



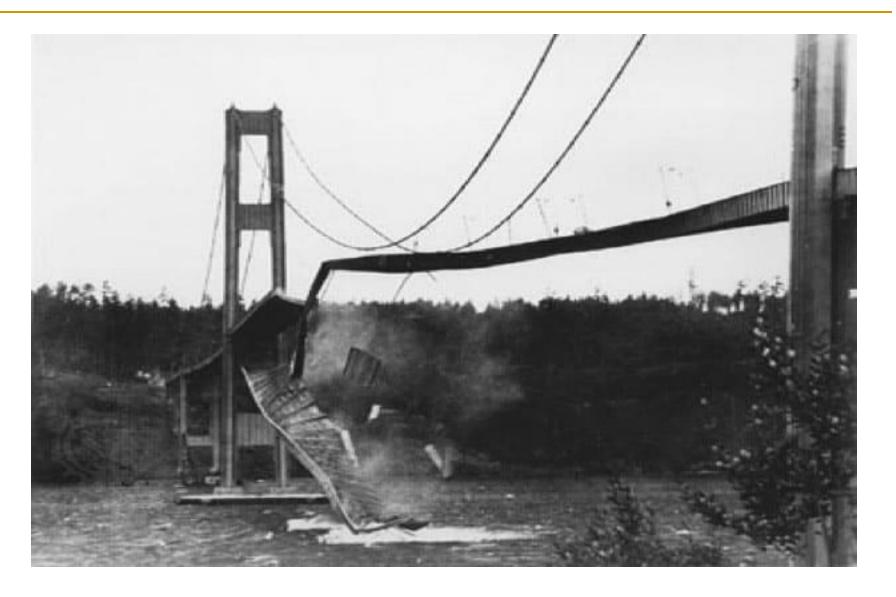


We need to start with reliability and security...

How Reliable/Secure/Safe is This Bridge?



Collapse of the "Galloping Gertie"



How Secure Are These People?



Security is about preventing unforeseen consequences

RowHammer: Retrospective

- New mindset that has enabled a renewed interest in HW security attack research:
 - □ Real (memory) chips are vulnerable, in a simple and widespread manner
 → this causes real security problems
 - □ Hardware reliability → security connection is now mainstream discourse
- Many new RowHammer attacks...
 - Tens of papers in top security venues
 - More to come as RowHammer is getting worse (DDR4 & beyond)
- Many new RowHammer solutions...
 - Apple security release; Memtest86 updated
 - Many solution proposals in top venues (latest in ISCA 2019)
 - Principled system-DRAM co-design (in original RowHammer paper)
 - More to come...

Perhaps Most Importantly...

- RowHammer enabled a shift of mindset in mainstream security researchers
 - General-purpose hardware is fallible, in a widespread manner
 - Its problems are exploitable
- This mindset has enabled many systems security researchers to examine hardware in more depth
 - And understand HW's inner workings and vulnerabilities
- It is no coincidence that two of the groups that discovered Meltdown and Spectre heavily worked on RowHammer attacks before
 - More to come...

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RowHammer: A Retrospective

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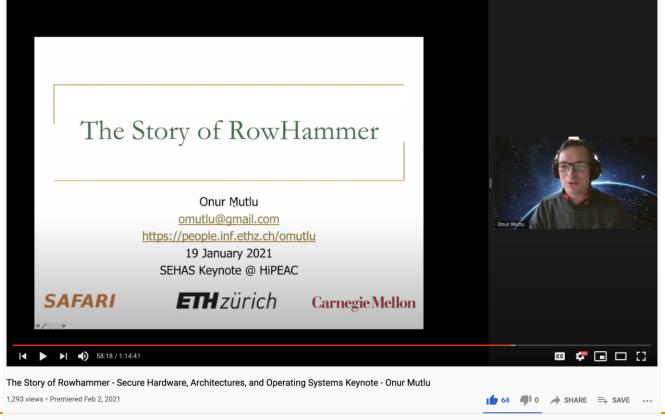
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Digital Design & Computer Arch.

Lecture 2b: Mysteries in Comp. Arch.

Prof. Onur Mutlu

ETH Zürich
Spring 2021
26 February 2021